College- and Career-Ready Standards for Choral Music Proficiency



South Carolina Department of Education Columbia, South Carolina 2017

Choral Music

Introduction

In writing the 2017 South Carolina Choral Music Standards, our goal was to bridge the 2010 South Carolina Choral Music Standards with the 2014 National Core Arts Standards for Music to create a simplified, relevant document for teachers and students to use in the Choral Music classroom. The purpose of this document and the "I can" language is to enable the teacher to become the facilitator of goals for the student using benchmarks to set achievable goals and to self-assess to take ownership of their learning.

Choral students come to us from a variety of musical backgrounds and experiences. A freshman high school choral classroom may consist of students who perform at novice levels as well as students who perform at advanced levels. Moving from a grade-level based model to a proficiency-based model allows teachers to meet students at their individual ability level to differentiate learning most effectively. Many choral teachers are also teachers of general or instrumental music. For simplified planning, we have chosen to streamline the wording of several standards, benchmarks, and indicators with the other music areas. The sample learning targets are specific to Choral Music. Our hope is that the 2017 South Carolina Choral Music Standards will not only be a valuable resource for the teacher as a facilitator, but also for the learner to be actively engaged in his or her educational goals.

Choral Music Standards

Artistic Processes: Creating- *I can use the elements of music to communicate new musical ideas.*

Anchor Standard 1: I can arrange and compose music.

Novice	Novice	Novice	Intermediate	Intermediate	Intermediate	Advanced	Advanced	Advanced
Low	Mid	High	Low	Mid	High	Low	Mid	High
Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR
NL.1	NM.1	NH.1	IL.1	IM.1	IH.1	AL.1	AM.1	AH.1
I can notate	I can notate	I can notate	I can	I can	I can	I can describe	I can	I can
simple	simple	musical ideas	arrange a	arrange a	arrange a	how I use	collaborate	compose
rhythmic	melodic	using musical	short song	short song	short song	melody,	with others to	short, original
patterns	patterns	symbols to	for my voice.	for two	for an	rhythm , and	compose or	musical ideas
using a	using a	represent		voices,	ensemble,	harmony to	arrange a	and works
defined	defined	pitch and		using	demonstrati	compose or	musical work	using all the
selection of	selection of	rhythm.		harmony.	ng an	arrange a	for a specific	elements of
note values.	pitches.				understandi	work for a	purpose.	music for a
					ng of	specific		specific
					voicing and	purpose.		purpose.
					texture.			

Indicator CM.CR	Indicator CM.CR	Indicator CM.CR	Indicator CM.CR	Indicator CM.CR	Indicator CM.CR	Indicator CM.CR	Indicator CM.CR	Indicator CM.CR
NL.1.1	NM.1.1	NH.1.1	IL.1.1	IM.1.1	IH.1.1	AL.1.1	AM.1.1	AH.1.1
I can recognize long and short sounds and identify simple rhythms from notation.	I can create and recognize high and low sounds to represent some pitches.	I can sing a variety of pitches and rhythms and label a music staff with clef and metric symbols.	I can create a simple tune (monophonic melody) without accompanim ent, within specified guidelines.	I can develop a simple tune with accompanyi ng parts (homophonic work).	I can combine different voices to create various tone colors in my arrangement.	I can arrange melodic themes for specific purposes, using arrangement and compositional techniques.	I can sing in ensembles, working with others to develop ideas as we compose or arrange a composition.	I can create musical ideas and works using chord progressions and modulations.
Indicator CM.CR NL.1.2	Indicator CM.CR NM.1.2	Indicator CM.CR NH.1.2	Indicator CM.CR IL.1.2	Indicator CM.CR IM.1.2	Indicator CM.CR IH.1.2	Indicator CM.CR AL.1.2	Indicator CM.CR AM.1.2	Indicator CM.CR AH.1.2
I can write music rhythms or sounds, using symbols.	I can write high and low notes on a music staff to represent pitches.	I can write note and rest values on a music staff.	I can create a melody using rhythms that are appropriate for the time signature.	I can develop an original arrangement of a traditional canon or round.	I can experiment with changes in tone color, creating variety and contrast through a combination of different voices.	I can use composition- al techniques to compose works in a given musical form.	I can work with others to analyze arrangements and original compositions for improvements.	I can use characteristic forms of music to create a choral composition for a specific purpose.

CM.CR NM.1.3	CM.CR NH.1.3	CM.CR.1	CM.CR	CM.CR	CM.CR	CM.CR	CM CD 1
NM.1.3	NH 1 3	77 0			CIVI.CIX	CIVI.CIX	CM.CR.1
	1 111.1.5	IL.3	IM.1.3	IH.1.3	AL.1.3	AM.1.3	AH.3
							1
an identify I	I can write	I can develop	I can	I can	I can	I can	I can
me and b	beats and	a melody	develop my	experiment	compose	compose an	compose a
ferent r	rhythms	using pitches	song using I,	with non-	short	original	choral
elodic v	within	that are	IV, and V	chord tones	compositions	composition	composition
tterns. r	measures.	appropriate	chord pro-	and chord	in major and	in Four-Part	with a variety
		for the	gressions.	pro-	minor keys.	Chorale	of expressive
		tonality.		gressions.	-	Style.	devices.
n f	n identify ne and erent lodic	in identify lean write beats and rhythms within measures.	in identify learn write beats and beats and learn write beats and learn write beats and learn write beats and learn write learn write beats and learn write learn	in identify beats and beats and rhythms within terns. I can develop a melody develop my using pitches that are appropriate for the gressions. I can develop my song using I, IV, and V chord progressions.	in identify beats and represent within that are appropriate for the for the tonality. I can develop my a melody using pitches that are appropriate for the tonality. I can develop my experiment with non-experiment with non-ex	I can write beats and rhythms within measures. I can develop my song using I, that are appropriate for the for the tonality. I can develop my song using I, that are appropriate for the tonality. I can develop my song using I, that are appropriate chord progressions. I can experiment with non-experiment compose short compositions and chord in major and minor keys.	I can write beats and rhythms within that are appropriate for the for the tonality. I can develop my a melody develop my song using I, I can experiment with non-compose and chord minor keys. I can develop my experiment with non-compose and chord tones and chord minor keys. I can compose an experiment with non-compositions in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can compose an original composition in major and minor keys. I can composition composition in major and minor keys. I can composition composition in major and minor keys. I can composition composition in major and minor keys. I can composition composition in major and minor keys.

Anchor Standard 2: I can improvise music.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR
NL.2	NM.2	NH.2	IL.2	IM.2	IH.2	AL.2	AM.2	AH.2
I can	I can imitate	I can imitate	I can	I can	I can	I can perform	I can perform	I can perform
imitate	simple tonal	simple	improvise	improvise	improvise	a brief	an	an extended
simple	patterns	melodic	simple	simple tonal	simple	improvisatio	improvisatio	improvisation
rhythm	within a	phrases	rhythmic	patterns	melodic	n given a	n given a	with freedom
patterns	given	given simple	patterns	within a	phrases.	chord	motive,	and
within a	tonality.	chord	within a given	given		progression	chord	expression
given		changes.	meter.	tonality.		and meter .	progression	featuring
meter.							and meter .	motivic
								development
								within a given
								tonality,
								meter, and
								style.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR
NL.2.1	NM.2.1	NH.2.1	IL.2.1	IM.2.1	IH.2.1	AL.2.1	AM.2.1	AM.2.1
I can	I can produce	I can imitate	I can	I can	I can	I can	I can perform	I can
imitate	one-phrase	simple	improvise my	improvise	identify	improvise a	an improve-	improvise an
rhythm	responses	melodic	own simple	my own	chord	short passage	sation on a	extended
using a	using two to	phrases	rhythmic	simple tonal	changes to	using only a	given	unaccompani
neutral	three pitches	given simple	pattern using	patterns on	improvise a	chord	motive.	ed solo within
syllable	on a neutral	chord	a neutral	a neutral	short	progression.		a given
(shhh, ba,	syllable (such	progres-	syllable.	syllable.	melody.			tonality,
etc.)	as loo or la).	sions.						meter, and
								style.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR	CM.CR
NL.2.2	NM.2.2	NH.2.2	IL.2.2	IM.2.2	IH.2.2	AL.2.2	AM.2.2	AH.2.2
I can	I can echo	I can	I can	I can	I can	I can	I can	I can
imitate	simple tonal	embellish a	improvise my	improvise	improvise	improvise a	improvise an	improvise
rhythm	patterns	given	own simple	my own	simple	short passage	extended	freely within a
using a ta-	using solfege .	melodic	rhythm	simple tonal	melodic	in an	passage	given
ka-di-mi or		phrase that	patterns using	patterns	phrases that	established	using only a	tonality,
a counting		corresponds	ta-ka-di-mi or	using	correspond	meter.	chord	meter, and
system.		with a simple	a counting	solfege.	with chord		progression.	style,
		chord	system.		progression			responding to
		progression.			s in an			aural cues
					unfamiliar			from other
					song.			members of an
								ensemble.

Artistic Processes: Performing- I can perform a variety of music with fluency and expression.

Anchor Standard 3: I can produce a well-developed tone quality.

	T	T	T	ı	T	T	T	T
Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P
NL.3	NM.3	NH.3	IL.3	IM.3	IH.3	AL.3	AM.3	AH.3
I can	I can produce	I can produce	I can produce	I can	I can	I can produce	I can	I can adjust
produce a	a steady, free	a steady, free	a centered	produce a	produce a	a well-	consistently	tone
steady, free	tone within a	tone while	tone in a	centered	centered	developed	produce a	color/timbre
tone on a	limited	singing in	comfortable	tone in some	tone in most	tone in all	well-	in response to
comfortable	range.	tune.	tessitura.	tessituras	tessituras	tessituras	developed,	stylistic
pitch.				specific to	specific to	specific to	vibrant tone	demands and
				my vocal	my vocal	my vocal	across the	the musical
				range.	range.	range.	entire range	needs of an
							of my voice.	ensemble.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.P	CM.P	CM.P NH.3.1	CM.P	CM.PIM.3.1	CM.P	CM.PAL.3.1	CM.PAM.3.1	CM.P
NL.3.1	NM.3.1		IL.3.1		IM.3.1			AH.3.1
I can sing	I can identify	I can blend	I can sing with	I can sing	I can sing	I can sing	I can sing	I can
some simple	and sing in	my voice	a resonant,	my assigned	2-3 part	with a well-	alone and	manipulate the
patterns	my head and	with others	centered, and	part in tune	songs with	developed	within a 3-4	tone quality
alone and	chest voices.	singing in	free tone in	with	centered	tone, some 3-	part	of my voice to
with others.		tune in my	harmony.	appropriate	tone	4 part songs,	ensemble,	reflect the
		head voice.		tone	quality, in	demonstratin	singing with	stylistic
				quality,	tune, while	g balance	well-	demands of a
				resonance	demonstrati	and	developed	piece of
				and vocal	ng dynamic	intonation,	tone quality	music.
				timbre.	changes.	by adjusting	while	
						my voice to	maintaining	
						conductor's	balance and	
						cues.	intonation.	

Indicator CM.P NL.3.2	Indicator CM.P NM.3.2	Indicator CM.P NH.3.2	Indicator CM.P IL.3.2	Indicator CM.P IM.3.2	Indicator CM.P IH.3.2	Indicator CM.P AL.3.2	Indicator CM.P AM.3.2	Indicator CM.P AH.3.2
I can demonstrate correct singing posture.	I can sing songs based on the pentatonic scale.	I can sing in tune with breath support.	I can sing in tune my assigned part with clear tone quality, using breath control and correct posture.	I can sing with a centered tone and a steady tempo.	I can sing 2-3 part songs with centered tone quality, in tune, while demonstrat ing articulation changes.	I can sing with a well-developed tone, incorporating all musical symbols, tempo and expressive indications.	I can sing with well-developed tone quality and increased vocal technique.	I can sing in a variety of languages with well-developed tone quality, making needed adjustments in vocal technique.
Anchor St	andard 4: I	can perform	with technica	ıl accuracy d	and express	ion.		
Benchmark CM.P NL.4	Benchmark CM.P NM.4	Benchmark CM.P NH.4	Benchmark CM.P IL.4	Benchmark CM.P IM.4	Benchmark CM.P IH.4	Benchmark CM.P AL.4	Benchmark CM.P AM.4	Benchmark CM.P AH.4
I can speak, chant, sing, and move to demonstrate awareness of beat.	I can speak, chant, sing and move to demonstrate awareness of beat, tempo, dynamics, and melodic direction.	I can sing expressively, alone or in groups, matching dynamic levels and responding to the cues of a conductor.	I can sing expressively with appropriate dynamics and phrasing.	I can sing expressively with appropriate dynamics, phrasing, and interpretation.	I can sing while interpreting my conductor's cues in order to perform with expression and technical accuracy.	I can sing with increased fluency and expression a varied repertoire/genre of choral music.	I can sing with increased fluency and expression in small and large ensembles a varied repertoire/ genre of choral music.	I can sing with increased fluency and expression from memory varied repertoire/genres of choral music.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P
NL.4.1	NM.4.1	NH.4.1	IL.4.1	IM.4.1	IH.4.1	AL.4.1	AM.4.1	AH.4.1
I can speak, chant to the beat.	I can demonstrate different tempo markings when singing and moving to the beat.	I can demonstrate dynamic levels in response to a conductor.	I can sing, observing a variety of dynamic markings in songs.	I can interpret a conductor's dynamic and phrasing cues when singing.	I can interpret a conductor's gesture with rhythmic and melodic precision.	I can sing with rhythmic and melodic precision music from diverse genres.	I can interpret a conductor's gesture in a varied repertoire of music.	I can enhance the expressive quality of my performance through singing from memory.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P
NL.4.2	NM.4.2	NH.4.2	IL.4.2	IM.4.2	IH.4.2	AL.4.2	AM.4.2	AH.4.2
I can sing and move to the beat .	I can demonstrate dynamic levels when singing and moving to the beat.	I can respond to a conductor's gradual dynamic cues when singing.	I can sing, observing phrasing suggestions and markings in music.	I can sing, observing phrasing markings and breathing appropriately alone and in groups.	I can interpret a conductor's dynamic, articulation , and phrasing cues.	I can sing observing dynamics, articulation, and phrasing, in the style of the music.	I can interpret a conductor's gestures appropriate to the genre .	I can sing a cappella vocal selections from memory.

Anchor St	andard 5: I	can perform	using music	notation.				
Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P
NL.5	NM.5	NH.5	IL.5	IM.5	IH.5	AL.5	AM.5	AH.5
I can identify music notation symbols representing simple familiar tonal and rhythm patterns and tunes.	I can read and perform tonal and rhythmic patterns using music notation.	I can read and perform simple unfamiliar and familiar songs using music notation .	I can identify music notation, symbols representing an expanded set of tonal, rhythmic, technical, and expressive ideas.	I can perform at sight simple unfamiliar musical works.	I can use a system to fluently sight-read moderately complex melodies in treble and bass clefs.	I can perform at sight complex unfamiliar musical works with accuracy.	I can perform at sight complex unfamiliar musical works with accuracy and appropriate expression/interpretation.	I can perform at sight complex unfamiliar musical works with accuracy, appropriate expression/interpretation and fluency.

Indicator CM.P NL.5.1 I can use non- traditional notation to identify pitches in a	Indicator CM.P NM.5.1 I can sing tonal patterns using a sight- reading system.	Indicator CM.P NH.5.1 I can perform simple unfamiliar rhythm patterns using music	Indicator CM.P IL.5.1 I can identify sharps, flats, naturals, and simple key signatures.	Indicator CM.P IM.5.1 I can perform at sight simple unfamiliar musical works with	Indicator CM.P IH.5.1 I can perform at sight moderately complex unfamiliar	Indicator CM.P AL.5.1 I can perform at sight complex unfamiliar musical works with	Indicator CM.P AM.5.1 I can perform at sight complex unfamiliar musical works with	Indicator CM.P AH.5.1 I can perform at sight complex unfamiliar works with fluency.
clef.	·	notation.		accurate pitches.	musical works with accurate pitches.	accurate pitches	correction articulation.	Ţ
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.P NL.5.2	CM.P NM.5.2	CM.P NH.5.2	CM.P IL.5.2	CM.P IM.5.2	CM.P IH.5.2	CM.P AL.5.2	CM.P AM.5.2	CM.P AH.5.2
I can identify note values.	I can identify basic time signatures.	I can perform simple unfamiliar tonal patterns using music notation.	I can sight-read stepwise tonic (do, re, mi, fa, so) patterns and simple meter based (2/4, 3/4, 4/4) rhythmic patterns.	I can sight read using reading systems such as ta- ka-di-mi, Gordon, count singing, and neutral syllables to unfamiliar melodies with tonic triad skips.	I can notate intermediate note values and time signatures.	I can sight read using multiple reading systems (ta- ka-di-mi and Gordon, count singing, neutral syllables) in my music.	I can identify advanced note values and time signatures that represent smaller beat subdivisions in my music.	I can notate advanced values and time signatures that represent syncopation and smaller beat subdivisions in my music.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.P	CM.P	CM.PNH.5.3	CM.P	CM.P	CM.P	CM.P AL.5.3	CM.PAM.5.3	CM P
NL.5.3	NM.5.3	CIVI.I IVII.3.3	IL.5.3	IM.5.3	IH.5.3	CIVI.I AL.3.3	CIVI.I AIVI.3.3	AH.5.3
I can	I can sing	I can sing in	I can identify			I can identify	I can analyze	I can justify
		unison and	advanced note	I can apply	I can apply	the use of	•	the use of
identify	using eighth,			basic tempo	intermediate		the use of	
simple	quarter, half	simple 2-	values and	markings in	tempo	advanced	advanced	advanced
familiar	and whole	part music.	time	my music.	markings in	tempo	tempo	tempo
rhythm	notes and		signatures		my music.	markings in	markings in	markings in
patterns	rests.		that represent			my music.	my music.	my music.
with			syncopation					
correspond-			and smaller					
ing			beat					
notation.			subdivisions					
			in my music.					
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.P	CM.P	CM.P NH.5.4	CM.P	CM.P	CM.P	CM.P	CM.P	CM.P
NL.5.4	NM.5.4		IL.5.4	IM.5.4	IH.5.4	AL.5.4	AM.5.4	AH.5.4
I can	I can sing a	I can sing	I can identify	I can apply	I can apply	I can identify	I can analyze	I can justify
identify	variety of	simple	expressive	expressive	advanced	technical,	the technical ,	the technical ,
simple	tempos in	patterns in	markings in	markings in	expressive	expressive,	expressive,	expressive,
familiar	music.	multiple	my music.	my music.	markings in	and formal	and formal	and formal
tonal	music.	tonalities.	my masic.	my masic.	my music.	markings in	markings in	markings in
		tonanties.			my music.	my music.	my music.	my music.
patterns with						my music.	my music.	my music.
correspond-								
ing								
notation.								

Artistic Processes: Responding- *I can respond to musical ideas as a performer and listener.*

Anchor Standard 6: I can analyze music.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R
NL.6	NM.6	NH.6	IL.6	IM.6	IH.6	AL.6	AM.6	AH.6
I can	I can identify	I can identify	I can describe	I can	I can	I can analyze	I can analyze	I can justify
identify the	and apply	patterns in	how the	identify and	evaluate a	a	and critique	my criteria for
elements of	basic music	music,	elements of	explain how	performance	composition	compositions	evaluating
music,	symbols and	recognize	music are	the	and offer	or	and	music works
instrument	terminology.	basic musical	used to	elements of	constructive	performance	performances	and
families,		forms, and	communicate	music are	suggestions	and offer	from a	performances
and voice		identify	ideas and	used in a	for	constructive	variety of	based on
types.		criteria of a	evoke	variety of	improvemen	suggestions	genres,	personal and
		musical	emotional	genres to	t using	for	cultures and	collaborative
		performance.	responses in	determine	provided	improvement	time periods	research.
			myself and	my personal	criteria.	using	using	
			others.	preferences.	611001101	provided	personally	
			others.	preferences.		criteria.	developed	
						criteria.		
							criteria.	

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R
NL.6.1	NM.6.1	NH.6.1	IL.6.1	IM.6.1	IH.6.1	AL.6.1	AM.6.1	AH.6.1
I can identify rhythm, dynamics, pitch, harmony, tone color, texture, and form.	I can identify basic music symbols and terms in written music.	I can recognize patterns in the music that I hear.	I can explain how music elements are used to communicate ideas.	I can identify how the melody, harmony, rhythm, timbre, texture, form, and expressive elements are different in varying genres of music.	I can identify advanced musical symbols, key signatures, and complex meter.	I can identify forms used in varying cultures and historical periods.	I can describe character- istics of a variety of musical forms.	I can justify my interpretation of a musical work based on the elements of music.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R	CM.R
NL.6.2	NM.6.2	NH.6.2	IL.6.2	IM.6.2	IH.6.2	AL.6.2	AM.6.2	AH.6.2
I can identify instrument families in the symphony orchestra.	I can apply my knowledge of musical symbols and terminology to a performance.	I can identify common forms such as call and response, verse and refrain, ABA.	I can describe how the elements of music affect the mood of a song.	I can describe common elements found in various genres of music.	I can explain why advanced musical symbols, key signatures, and complex meter are used in music.	I can describe stylistic qualities of music from different cultures and time periods.	I can identify key signature changes and modulations in relation to form.	I can justify the performance decisions in a variety of musical works.

Indicator CM.R NL.6.3	Indicator CM.R NM.6.3	Indicator CM.R NH.6.3	Indicator CM.R IL.6.3	Indicator CM.R IM.6.3	Indicator CM.R IH.6.3	Indicator CM.R AL.6.3	Indicator CM.R AM.6.3	Indicator CM.R AH.6.3
identify different voice types.	I can identify characteristic s of a performance that I like/dislike.	I can identify criteria for a music performance.	I can use the elements of music to describe my emotional response to a music performance.	I can use the elements of music to describe why I like particular genres.	I can use the elements of music to offer suggestions for improvement.	I can describe stylistic qualities of music from different historical periods and cultures and offer suggestions for improvement of my performance.	I can describe stylistic qualities of music from different historical periods and how it applies to my instrument.	I can justify my evaluation of musical works from different historical periods and cultures based on my personal and collaborative research.
Anchor Sta	ndard 7: <i>I</i> d	can evaluate	music.			perrormance.		
my personal interest in musical performances of	Benchmark CM.R NM.7 I can describe my personal interest in music performances using music terminology.	Benchmark CM.R NH.7 I can list some criteria to describe my interest in music performances using music terminology.	Benchmark CM.R IL.7 I can describe the quality of music performances using provided criteria.	Benchmark CM.R IM.7 I can describe my evaluation of a performance to others.	Benchmark CM. IH.7 I can describe the quality of my performance s and my compositions.	Benchmark CM.R AL.7 I can analyze performances and compositions, offering suggestions for improvement using provided	Benchmark CM.R AM.7 I can analyze and critique compositions and performances using personally- developed criteria.	Benchmark CM.R AH.7 I can justify my criteria for evaluating musical works and performances based on personal and collaborative research.

Indicator CM.R NL.7.1	Indicator CM.R NM.7.1	Indicator CM.R NH.7.1	Indicator CM.R IL.7.1	Indicator CM.R IM.7.1	Indicator CM.R IH.7.1	Indicator CM.R AL.7.1	Indicator CM.R AM.7.1	Indicator CM.R AH.7.1
I can recognize some elements of music, such as loud/soft, fast/slow.	I can define basic music terminology using my own words.	I can describe some of the elements of music.	I can define all the elements of music.	I can identify specific criteria I use when I critique others' perform- ances.	I can compare my performance to the performance of others.	I can communicate feedback for personal performances and compositions.	I can analyze personal compositions and provide criteria for improvement.	I can explain criteria used for evaluation.
Indicator CM.P NL.7.2 I can discuss	Indicator CM.P NM.7.2	Indicator CM.P NH.7.2	Indicator CM.P IL.7.2 I can describe	Indicator CM.P IL.7.2 I can use the	Indicator CM.P IH.7.2	Indicator CM.P AL.7.2	Indicator CM.P AM.7.2	Indicator CM.P AH.7.2
my preference for a piece of music.	I can identify characteristic s of a performance that I like/dislike.	I can identify some criteria for music performance.	the characteristics of a quality performance using musical terms.	elements of music to evaluate a composition.	I can use the elements of music to evaluate my performance or the performance of others.	I can present my evaluation of a formal or informal performance.	I can analyze performances and provide criteria for improve- ment.	I can justify artistic decisions used in compositions and performances.

Artistic Processes: Connecting- *I can connect musical ideas and works to personal experience, careers, culture, history, and other disciplines.*

Anchor Standard 8: I can examine music from a variety of stylistic and historical periods and cultures.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
CM.C	CM.C	CM.C	CM.C	CM.C	CM.C	CM.C	CM.C	CM.C
NL.8	NM.8	NH.8	IL.8	IM.8	IH.8	AL.8	AM.8	AH.8
I can	I can identify	I can identify	I can examine	I can	I can modify	I can	I can analyze	I can examine
recognize	musical	musical	relationships	research the	a musical	examine	a diverse	and perform
musical	selections	selections	among	role of	work using	contemporary	repertoire of	music based
selections	from a	from multiple	musical	music	characteristi	musical	music from a	on historical
from some	specific	cultures	selections	within a	cs from a	works to	cultural or	and cultural
cultures and	culture and a	and/or	from multiple	specific	culture or	determine the	historical	contributions.
time	historical	historical	cultures and/or	culture or	time period.	influence of	time period.	
periods.	time period.	time periods.	historical time	historical		historical and		
			periods.	time period		cultural		
				and present		traditions.		
				what I				
				discovered.				
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.C	CM.C	CM.P	CM.C	CM.C	CM.C	CM.C	CM.C	CM.C
NL.8.1	NM.8.1	NH.8.1	IL.8.1	IM.8.1	IH.8.1	AL.8.1	AM.8.1	AH.8.1
I can	I can	I can identify	I can examine	I can	I can change	I can explain	I can select	I can use
recognize	recognize	similar	music from	research a	a musical	specific	musical	historical and
that all	similar	elements of	multiple	specific	work using	cultural and	elements in	cultural
cultures	elements of	music in	cultures and	culture/time	the	historical	contemporar	contributions
perform	music in a	different	time periods.	period and	elements of	traditions and	y music that	to justify my
music.	specific	cultures.		perform a	music from	infuse these	reflect	musical
	culture.			song from	a culture or	ideas into my	cultural and	choices.
				that	time period.	music.	historical	
				culture/time			influences.	
				period.				

Anchor Standard 9: I can relate music to other arts disciplines, content areas and career path choices. Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark CM.C CM.C CM.C CM.C CM.C CM.C CM.C CM.C CM.C NL.9 NM.9 NH.9 IL.9 IM.9 IH.9 AL.9 AM.9 AH.9 I can I can I can apply I can explore a I can I can I can apply I can explain I can research choral music range of skills recognize analyze the concepts societal explore recognize how choral music choral music concepts to shared among specific tools, among arts economic political and skills shared concepts concepts arts arts concepts, disciplines conditions, cultural issues among arts among arts among arts disciplines, disciplines, and and other cultural as they relate disciplines, disciplines, disciplines other content other content materials content areas values and to other arts used among other location and content other other content areas, and areas and how to choral related they can be influence areas and content areas, and content arts music and areas and related applied to a areas and disciplines, analyze how music and the apply to my careers. related career in other need for role as a how they my interests careers. music. can be music related musician. careers. content and skills applied to a will prepare areas and careers. how they me for a career in music. are used in career. music careers. Indicator Indicator Indicator Indicator Indicator Indicator Indicator Indicator Indicator CM.C CM.C CM.C CM.C CM.C CM.C CM.C CM.C CM.C AL.9.1 NL.9.1 NM.9.1 NH.9.1 IL.9.1 IM.9.1 IH.9.1 AM.9.1 AH.9.1 I can I can I can apply I can apply I can explain I can explain I can analyze I can I can identify the demonstrate examine the ideas from complex ideas demonstrate music concepts how my artistic from other other arts that influence relationship a relationship and describe concepts to relationship between between the other arts between arts disciplines choices are my artistic relationship music and music and disciplines and music and disciplines and content influenced by perspective another another between content areas. specific and content areas through cultural and and creative subject in subject in my music and a content from areas to my music. social values. work. concept from my school. school. another arts music. another discipline subject in my and content school. area.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
CM.C	CM.C	CM.C	CM.C	CM.C	CM.C	CM.C	CM.C	CM.C
NL.9.2	NM.9.2	NH.9.2	IL.9.2	IM.9.2	IH.9.2	AL.9.2	AM.9.2	AH.9.2
I can	I can identify	I can identify	I can	I can	I can	I can describe	I can pursue	I can research
identify and	life skills	specific	demonstrate	examine the	research	traditional	opportunities	my personal
discuss	necessary for	careers in	and describe	educational	skills	and emerging	that will lead	career choices
examples of	a music	music.	the skills	requirement	needed for	careers in	me to a	in the arts.
musicians in	career.		needed for	s needed for	various	music.	career in	
my			careers in	a variety of	music		music.	
community.			music.	careers in	careers.			
				music.				

Novice Choral Music Standards

Artistic Processes: Creating- I can use the elements of music to communicate new ideas.

Anchor Standard 1: I can arrange and compose music.

Novice	Novice	Novice		
Low	Mid	High		
Benchmark	Benchmark	Benchmark		
CM.CR	CM.CR	CM.CR		
NL.1	NM.1	NH.1		
I can notate simple rhythmic patterns using	I can notate simple melodic patterns using a	I can notate musical ideas using musical		
a defined selection of note values	defined selection of pitch es.	symbols to represent pitch and rhythm.		
Indicator	Indicator	Indicator		
CM.CR	CM.CR	CM.CR		
NL.1.1	NM.1.1	NH.1.1		
I can recognize long and short sounds and identify simple rhythm s from notation .	I can create and recognize high and low sounds to represent some pitches .	I can sing a variety of pitch es and rhythm s and label a music staff with clef and metric symbols .		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
 I can echo rhythmic patterns on a neutral syllable. I can echo rhythmic syllables on taka-di-mi or other sight-reading system. I can 	 I can echo tonal patterns on a neutral syllable. I can echo tonal patterns on a Kodaly or solfege syllable. I can 	 I can identify a treble and bass clef. I can identify simple time signatures (2/4, 3/4, 4/4) I can identify compound time signatures (6/8, 9/8,12/8) 		
- 1041		• I can		

Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR
NL.1.2	NM.1.2	NH.1.2
I can write music rhythms or sounds, using	I can write high and low notes on a music	I can write note and rest values on a music
symbols.	staff to represent pitches .	staff.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can notate quarter notes/rests and eighth notes/rests using non-traditional notation.	 I can notate line and space notes. I can notate using ledger lines. 	• I can notate quarter and half, notes on a music staff with stems going the correct direction.
 I can notate quarter notes/rests and eighth notes/rests using traditional notation. 	• I can	• I can notate eighth notes on a music staff with stems and flags going the correct direction.
• I can		• I can
Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR
NL.1.3	NM.1.3	NH.1.3
I can identify same and different rhythm	I can identify same and different melodic	I can write beats and rhythms within
patterns.	patterns	measures.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can use symbols to notate four beat rhythm patterns. I can recognize the difference between long and short sounds. I can 	 I can identify skips and leaps. I can identify repeated patterns and pitches. I can trace a melodic line. 	 I can notate a four-measure rhythm within a simple time signature. I can create a four-measure composition with music notation software.
- 1001	• I can	• I can

Anchor Standard 2: I can improvise music. Novice Novice Novice Mid Low High Benchmark Benchmark Benchmark CM.CR CM.CR CM.CR NM.2 NH.2 NL.2 I can imitate simple melodic phrases given I can **imitate** simple **rhythm patterns** within I can **imitate** simple **tonal patterns** within a a given meter. given tonality. simple chord changes. Indicator Indicator Indicator CM.CR CM.CR CM.CR NM.2.1 NH.2.1 NL.2.1 I can imitate rhythm using neutral syllables I can produce one-phrase responses using two I can **imitate** simple **melodic phrases** given to three pitches on a neutral syllable (such as (shhh, ba, etc.). simple **chord progressions**. loo or la). Sample Learning Targets Sample Learning Targets Sample Learning Targets • I can echo four-beat **rhythm patterns** I can sing a one-phrase response • I can identify by ear the **tonic major** on a neutral syllable while patsching using two-three pitches with major triad in a familiar song. a steady **beat**. tonality. I can identify by ear the tonic **minor** I can clap a one-phrase response I can sing a one-phrase response triad in a familiar song. using quarter notes and eighth notes. using two to three pitches with a minor tonality. I can... I can... I can...

Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR
NL.2.2	NM.2.2	NH.2.2
I can imitate rhythm using a ta-ka-di-mi or	I can echo simple tonal patterns using	I can embellish a given melodic phrase that
a counting system.	solfege.	corresponds with a simple chord
		progression.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can chant four-beat rhythm patterns on ta-ka-di-mi or counting system while patsching a steady beat. I can clap a four-beat rhythm pattern. I can 	 I can echo sing a tonic triad major tonal pattern on solfege. I can echo sing a tonic triad minor tonal pattern on solfege. I can echo sing tonic-dominant major tonal patterns on solfege. I can echo sing pentatonic tonal patterns on solfege. 	 I can use rhythmic syllables to embellish a familiar melody in simple meter. I can use passing tones to embellish a familiar melody over a simple chord progression. I can use a music loop app to improvise a basic rhythmic pattern over a generated pattern.
	• I can	• I can

Artistic Processes: Performing- I can perform a variety of music with fluency and expression.

Anchor Standard 3: I can produce a well-developed tone quality.

Novice Low	Novice Mid	Novice High	
Benchmark	Benchmark	Benchmark	
CM.P	CM.P	CM.P	
NL.3	NM.3	NH.3	
I can produce a steady, free tone on a	I can produce a steady, free tone within a	I can produce a steady, free tone while singing	
comfortable pitch .	limited range.	in tune.	
Indicator	Indicator	Indicator	
CM.P	CM.P	CM.P NH.3.1	
NL.3.1	NM.3.1		
I can sing some simple pattern s alone and	I can identify and sing in my head and chest	I can blend my voice with others singing in	
with others.	voices.	tune in my head voice.	
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets	
• I can echo sing some sol-mi pattern s.	• I can sing sirens, sighs, lip trills.	• I can produce a light, clear tone while singing different dynamic levels. (Ex.	
• I can sing the response in a call and response song.	• I can sing a major scale .	Not shouting when you sing forte).	
I can match pitch when I sing a	 I can sing vocal warm-ups moving by half-steps. 	• I can sing with a lifted soft palate .	
simple song.	I can identify head and chest voice	• I can	
I can sing through a simple phrase without taking a breath.	by listening to performance examples.		
• I can sing on pitch high/low.	• I can		
• I can			

Indicator CM.P NL.3.2	Indicator CM.P NM.3.2	Indicator CM.P NH.3.2
I can demonstrate correct singing posture .	I can sing songs based on the pentatonic scale.	I can sing in tune with breath support.
 I can stand with knees slightly bent, feet shoulder width apart, my ribcage lifted, relaxed shoulders, and chin parallel with the floor. I can sit with both feet on the floor, on the edge of my chair, my ribcage lifted, relaxed shoulders, and chin parallel with the floor. 	 Sample Learning Targets I can sing in unison a folk song based on the pentatonic scale. I can sing vocal warm-ups based on the pentatonic scale. I can 	 Sample Learning Targets I can sing with soft palate lifted. I can take a low diaphragmatic breath. I can
• I can Anchor Standard 4: I can norform	 with technical accuracy and expressio	321

Novice Low	Novice Mid	Novice High
Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P
NL.4	NM.4	NH.4
I can speak, chant , sing and move to	I can speak, chant , sing, and move to	I can sing expressively, alone or in groups,
demonstrate awareness of beat .	demonstrate awareness of beat , tempo ,	matching dynamic levels and responding to
	dynamics, and melodic direction.	the cues of a conductor.

Indicator CM.P	Indicator CM.P	Indicator CM.P
NL.4.1	NM.4.1	NH.4.1
I can speak, chant to the beat .	I can demonstrate different tempo markings when singing and moving to the beat .	I can demonstrate dynamic levels in response to a conductor.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can play chanting games.	• I can demonstrate adagio in a chant while walking to the beat .	• I can sing forte in response to a conductor's gesture.
• I can echo chant pattern s.	I can demonstrate allegro in singing	I can sing piano in a large ensemble
• I can patsch the beat while I chant.	while walking to the beat .	in response to a conductor's gesture.
• I can	• I can	I can describe dynamics by symbol located in my music score.
		• I can
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
NL.4.2	NM.4.2	NH.4.2
I can sing and move to the beat .	I can demonstrate dynamic levels when singing and moving to the beat .	I can respond to a conductor's gradual dynamic cues when singing.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can play traditional singing games. I can skip, hop, and jump to the beat. 	I can sing forte while patsching the beat.	I can respond to my conductor's cues by singing a crescendo .
• I can	• I can sing a crescendo while patsch ing the beat.	 I can respond to my conductor's curs by singing a decrescendo.
	• I can	• I can

Anchor Standard 5: I can perform using music notation. Novice Novice Novice Low Mid High Benchmark Benchmark Benchmark CM.P CM.P CM.P NL.5 NM.5 NH.5 I can read and perform simple unfamiliar and I can identify music **notation** symbols I can read and perform tonal and rhythmic representing simple familiar tonal and patterns using music notation. familiar songs using music notation. rhythm patterns and tunes. Indicator Indicator Indicator CM.P CM.P CM.P NM.5.1 NL.5.1 NH.5.1 I can perform simple unfamiliar **rhythm** I can use non-traditional notation to identify I can sing tonal patterns using a sightpatterns using music notation. pitches in a clef. reading system. Sample Learning Targets Sample Learning Targets Sample Learning Targets • I can use pictures/objects to identify • I can sing music examples using • I can chant an unfamiliar four-beat high and low pitches. solfège and Kodaly. rhythm pattern presented in notation, in a familiar meter. I can use my hands to identify so and I can sing so, mi, and la in a music I can clap an unfamiliar four-beat example. mi. rhythm pattern presented in notation, in a familiar meter. I can sing so, mi, and do in a music I can... example.

• I can...

I can...

Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
NL.5.2	NM.5.2	NH.5.2
I can identify note values.	I can identify basic time meters .	I can perform simple unfamiliar tonal
		patterns using music notation.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can identify quarter , eighth , half , and whole notes in a familiar song.	• I can sing music examples in simple meter(2/4, 3/4 and 4/4)	• I can perform <i>so</i> , <i>mi</i> , and <i>la</i> tonal patterns presented in notation , in a familiar tonality .
• I can identify strong and weak beats	• I can identify the meter signature of a	
in music.	familiar song.	• I can perform so, mi, and do tonal
	• I can	patterns presented in notation , in a familiar tonality .
• I can		-
		• I can
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
NL.5.3	NM.5.3	NH.5.3
I can identify simple familiar rhythm	I can sing using eighth, quarter, half and	I can sing in unison and simple 2-part
pattern s with corresponding notation .	whole notes and rests.	music.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can match the correct notation with a familiar four-beat rhythm pattern presented to me aurally. I can select the correct notation to represent a familiar four-beat rhythm pattern presented aurally. I can match the correct notation with 	 I can perform a familiar four-beat rhythm pattern presented in notation. I can perform a familiar four-beat tonal pattern presented in notation. I can 	I can sing a simple folk song in unison with and without accompaniment. • I can sing in a round or canon. • I can
a familiar rhythm presented to me aurally.I can		

Indicator	Indicator	Indicator
CM.P	CM.P	CM.P NH.5.4
NL.5.4	NM.5.4	
I can identify simple familiar tonal patterns	I can sing a variety of tempos in music.	I can sing simple patterns in multiple
with corresponding notation .		tonalities.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can match the correct notation with a familiar three-pitch tonal pattern presented to me aurally. I can select the correct notation to represent a familiar three-pitch tonal pattern presented to me aurally. 	I can perform accelerando and ritardando in a song. I can perform sudden tempo changes in a song. • I can	 I can sing pitches in major and minor. I can sing pitches in pentatonic patterns. I can
• I can		

Artistic Processes: Responding - I can respond to musical ideas as a performer and listener.

Anchor Standard 6: I can analyze music.

Novice Low	Novice Mid	Novice High
Benchmark	Benchmark	Benchmark
CM.R	CM.R	CM.R
NL.6	NM.6	NH.6
I can identify the elements of music ,	I can identify and apply basic music symbols	I can identify pattern s in music, recognize
instrument families, and voice types.	and terminology.	basic musical forms, and identify criteria of a
		musical performance.

Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
NL.6.1	NM.6.1	NH.6.1
I can identify rhythm, dynamics, pitch,	I can identify basic music symbols and terms	I can recognize pattern s in the music that I
harmony, tone color, texture and form.	in written music.	hear.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can identify high and low pitches. I can move to show fast and slow tempos in music. I can demonstrate the steady pulse of music that I hear using body percussion. 	 I can match dynamic symbols to dynamics terms. I can define basic tempo terms. I can 	 I can identify moments of repetition in music that I hear. I can identify when a melodic theme returns in a different section of a piece of music.
• I can		• I can
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
NL.6.2	NM.6.2	NH.6.2
I can identify instrument families in the	I can apply my knowledge of musical symbols	I can identify common forms such as call and
symphony orchestra.	and terminology to a performance.	response, verse and refrain, and ABA.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can identify which instrument family is playing the melody. I can classify instruments into families. I can 	 I can sing a simple song in <i>allegro</i>, <i>andante</i>, and <i>adagio</i> tempos. I can move to show dynamic changes in music. I can 	 I can describe musical differences between the verse and refrain form. I can recognize and label the A section and B section of a piece of music that I see. I can recognize the difference between the call and response sections of a song.
		• I can

Indicator CM.P NL.6.3	Indicator CM.P NM.6.3	Indicator CM.P NH.6.3
I can identify different voice types.	I can identify characteristics of a performance that I like/dislike.	I can identify criteria for a music performance.
 Sample Learning Targets I can use my speaking, calling, whispering and singing voices. I can recognize male and female voices. I can 	 I can use my own words to describe my favorite part of a musical performance. I can discuss how I feel when I hear sudden dynamic and tempo changes in music. I can 	 Sample Learning Targets I can evaluate music performances using music terminology. I can list specific criteria when evaluating music performances. I can
Anchor Standard 7: I can evaluate music.		
Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P
NL.7	NM.7	NH.7
I can show my personal interest in musical	I can describe my personal interest in music	I can list some criteria to describe my interest
performances of others.	performances using music terminology.	in music performances using music

terminology.

Indicator CM.P NL.7.1	Indicator CM.P NM.7.1	Indicator CM.P NH.7.1
I can recognize some elements of music , such as loud/soft , fast/slow .	I can define basic music terminology using my own words.	I can describe some of the elements of music.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can move to show changes in tempo .	I can identify basic musical terms such soft and loud sounds.	I can describe the difference between melody and harmony in music.
• I can point up high when I hear high sounds, and point down low when I	• I can describe my feelings about a performance using my own words.	• .
hear low sounds.	performance using my own words.	• I can identify pitch and rhythm
I can use my own words to discuss what I hear in a song.	• I can	changes.I can
• I can		
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
NL.7.2	NM.7.2	NH.7.2
I can discuss my preference for a piece of music.	I can identify characteristics of a performance that I like/dislike.	I can identify some criteria for music performance.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can talk about sounds I enjoy in a piece of music. I can draw a picture showing how a piece of music makes me feel. I can 	I can use my own words to describe my favorite part of a musical performance. I can discuss how I feel when I hear sudden tempo and dynamic changes in music. I can	 I can describe the tone quality of a singer's voice. I can describe the choral blend and balance within an ensemble. I can

Artistic Processes: Connecting - *I can connect musical ideas and works to personal experience, careers, culture, history and other disciplines.*

Anchor Standard 8: I can examine music from a variety of stylistic and historical periods and cultures.

Indicator CM.P NM.8.1	I can identify musical selections from multiple cultures and/or historical time periods. Indicator CM.P
CM.P NM.8.1	CM.P
	NH.8.1
 recognize similar elements of music in ecific culture. aple Learning Targets I can recognize that call and response is a type of form in African-American music. I can recognize syncopated patterns in Latin music. I can 	I can identify similar elements of music in different cultures. Sample Learning Targets I can sing a song in AB form from America, such as "Yankee Doodle, and find a similar AB form in a song from Australia, such as "Waltzing Matilda." I can use technology (YouTube recordings and choral websites) to identify different choral genres.
<u>ı</u>	 I can recognize that call and response is a type of form in African-American music. I can recognize syncopated patterns in Latin music.

Anchor Standard 9: I can relate music to other arts disciplines, other content areas, and career path choices.

Novice Low	Novice Mid	Novice High
Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P
NL.9	NM.9	NH.9
I can explore choral music concepts among arts disciplines, other content areas, and related careers.	I can recognize choral music concepts among arts disciplines, other content areas, and related careers.	I can apply choral music concepts to arts disciplines, other content areas, and related careers.
Indicator CM.C NL.9.1	Indicator CM.C NM.9.1	Indicator CM.C NH.9.1
I can identify the relationship between music and another subject in my school.	I can demonstrate a relationship between music and another subject in my school.	I can demonstrate and describe the relationship between music and a concept from another subject in my school.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can sing high and low pitches in "Star Light, Star Bright," and I can point to high and low images in Van Gogh's <i>Starry Night</i>. I can identify rhyming words in a 	 I can count in beats of four while moving to folk songs in 4/4 meter. I can describe the relationship between sound waves and pitch. 	I can research the history of the Underground Railroad and discuss how this history is reflected in the African-American song, "Follow the Drinking Gourd."
song. • I can	• I can	 I can find repeated rhythms (ostinati) in a song, and find repeated stanzas in a poem. I can

Indicator CM.C NL.9.2	Indicator CM.C NM.9.2	Indicator CM.C NH.9.2
I can identify and discuss examples of musicians in my community.	I can identify life skills necessary for a music career.	I can identify specific careers in music.
 Sample Learning Targets I can discuss the sounds/songs I hear at a football game. I can list places where I have seen musicians perform. I can identify musicians in my community (choir director, church singer). I can 	 I can describe proper performer and audience behavior for a concert. I can work with others to improve my performance. I can 	 Sample Learning Targets I can use an internet search engine to locate arts businesses who employ musicians, (such as theaters, music stores, university arts departments, churches). I describe music careers of community members. I can

Intermediate Choral Music Standards

Artistic Processes: Creating- I can use the elements of music to communicate new ideas.

Anchor Standard 1:I can arrange and compose music.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
CM.CR	CM.CR	CM.CR
IL.1	IM.1	IH.1
I can arrange a short song for my voice.	I can arrange a short song for two voices,	I can arrange a short song for an ensemble ,
	using harmony.	demonstrating an understanding of voicing and texture .
Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR
IL.1.1	IM.1.1	IH.1.1
I can create a simple tune (monophonic	I can develop a simple tune with	I can combine different voices to create
melody) without accompaniment, within	accompanying parts (homophonic work).	various tone colors in my arrangement .
specified guidelines.		
Sample Learning Targets	Sample Learning Targets	• <u>Sample Learning Targets</u>
I can create an eight measure melody using pitches from the pentatonic	I can create a melodic ostinato pattern to accompany my melody.	• I can arrange a song for SA voices.
scale.		• I can arrange a song for SAB voices.
 I can create an eight measure melody 	 I can create a rhythmic 	
using the pitches do, re, mi, fa, so.	accompaniment on a percussion	• I can
	instrument to accompany my	
• I can	melody.	
	• I can	

Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR
IL.1.2	IM.1.2	IH.1.2
I can create a melody using rhythms that are	I can develop an original arrangement of a	I can experiment with changes in tone color ,
	traditional canon or round .	
appropriate for the time signature .	traditional canon of round .	creating variety and contrast through a
		combination of different voices.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can such allich ann chaut gama nain a	I son success on original ammon goment	I son someone and continue to CCA and
I can embellish my short song using	• I can create an original arrangement of a canon for a small ensemble of 2	I can compare and contrast a SSA and SAB arrangements of the same.
pitches from tonic triad and quarter		SAB arrangement s of the same
and eighth notes/rests.	primary voice parts.	song.
• I can create a melody in duple meter .	I can write an original round that ends	• I can compare and contrast SATB and
	on a tonic triad .	TTBB arrangements of the same
• I can create a melody in triple meter.		song.
	• I can	Ç
• I can		• I can
Indicator	Indicator	Indicator
CM.CR.1	CM.CR	CM.CR
IL.3	IM.1.3	IH.1.3
I can develop a melody using pitch es that are	I can develop my song using I, IV, and V	I can experiment with non-chord tones and
appropriate for the tonality .	chord progressions.	chord progressions.
		• 0
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can write an eight-measure melody	 I can provide an eight-measure 	 I can manipulate tones to create a
using pitch es from a major scale .	accompaniment using I and V chord	plagal cadence and a perfect
	progressions.	authentic cadence.
I can write an eight-measure melody		• I can use notation software to
using pitch es from a minor scale .	• I can write a melody over a I, IV, V	arrange phrases and basic chord
using pitches from a fillion scale.	chord progression.	progressions.
	chord progression.	pi ogi essions.
• I can	• I can	• I can

Anchor Standard 2: I can improvise music. Intermediate Intermediate Intermediate Low Mid High Benchmark Benchmark Benchmark CM.CR CM.CR CM.CR IL.2 IM.2 IH.2 I can improvise simple rhythmic patterns I can improvise simple tonal patterns within I can improvise simple melodic phrases. within a given meter. a given tonality. Indicator Indicator Indicator CM.CR CM.CR CM.CR IL.2.1 IM.2.1 IH.2.1 I can improvise my own simple rhythmic I can **improvise** my own simple **tonal** I can identify **chord changes** to **improvise** a pattern using a neutral syllable. patterns on a neutral syllable. short **melody**. Sample Learning Targets Sample Learning Targets Sample Learning Targets • I can **improvise** a four-beat **rhythm** I can **improvise** a three-**note** tonic • I can identify different chord pattern while patsching a steady triad **pattern** in a **major** key on a patterns on a staff line. beat in 4/4 **meter**. neutral syllable. I can write a I, IV, V chord I can improvise a six-beat rhythm I can **improvise** a three-**note** progression using notation. dominant triad pattern in a major pattern on a neutral syllable while patsching a steady beat in 34 meter. key on a neutral syllable. I can... I can **improvise** a three-**note** tonic I can... triad pattern in a minor key on a neutral syllable.

• I can...

Indicator CM.CR IL.2.2	Indicator CM.CR IM.2.2	Indicator CM.CR IH.2.2
I can improvise my own simple rhythm	I can improvise my own simple tonal	I can improvise simple melodic phrases that
patterns using ta-ka-di-mi or a counting	patterns using solfege.	correspond with chord progressions in an
system.		unfamiliar song.
 I can improvise a four-beat rhythm pattern using ta-ka-di-mi while patsching a steady beat in 4/4 meter. I can improvise a six-beat rhythm pattern using ta-ka-di-mi while patsching a steady beat in ³/₄ meter. I can 	 Sample Learning Targets I can improvise a three-note tonic triad pattern in a major key on solfege syllables. I can improvise a three-note dominant triad pattern in a major key on solfege syllables. I can improvise a three-note tonic triad pattern in a minor key on solfege syllables. 	 Sample Learning Targets I can improvise a melodic phrase over a given chord progression in a major tonality. I can improvise a melodic phrase over a given chord progression in a minor tonality. I can use electronic musical tools to mix or arrange music within a given chord progression.
	• I can	• I can

Artistic Processes: Performing- I can perform a variety of music with fluency and expression.

Anchor Standard 3: I can produce a well-developed tone quality.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P
IL.3	IM.3	IH.3
I can produce a centered tone in a comfortable tessitura.	I can produce a centered tone in some tessituras specific to my vocal range.	I can produce a centered tone in most tessituras specific to my vocal range .

Indicator CM.P	Indicator CM.PIM.3.1	Indicator CM.P IM.3.1
IL.3.1		
I can sing with a resonant, centered, and free tone in harmony .	I can sing my assigned part in tune with appropriate tone quality, resonance and vocal timbre.	I can sing two- and three-part songs with centered tone quality , in tune, while demonstrating dynamic changes.
 I can match pitch when I sing a simple round. I can sing a 2-part song with a centered tone. I can sing a 2-part song with blended vowel formation between the voice parts. I can 	 I can sing ostinati, partner songs, rounds and two-part music while maintaining proper vowel formation, and head voice. I can sing my assigned part in a cappella music in rehearsal and performance settings. I can sing ostinati, partner songs, rounds and two-part music with clear tone quality. I can 	 I can sing two- and three-part music, maintaining correct intonation, breath support, and vocal timbre. I can demonstrate appropriate diction by articulating clarity of consonants and purity of vowels. I can sing forte without shouting. I can
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
IL.3.2	IM.3.2	IH.3.2
I can sing in tune my assigned part with clear tone quality, using breath control and correct posture.	I can sing with a centered tone and a steady tempo . Sample Learning Targets	I can sing two- and three-part songs with centered tone quality , in tune, while demonstrating articulation changes. Sample Learning Targets
Sample Learning Targets	I can perform with a centered tone	• I can sing staccato in a two part song
• I can sing the alto part in a SSA	while singing allegro .	with a centered tone quality.
arrangement with clear tone quality,	winie singing wieg.	The work of the quality of
breath control, and correct posture.	• I can perform with a centered tone while singing largo .	• I can perform an accent in a three-part song with a centered tone quality.
 I can sing the tenor part in a TTB arrangement with clear tone quality, breath control, and correct posture. 	• I can	• I can
• I can		

Anchor Standard 4: I can perform with technical accuracy and expression.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark CM.P IL.4	Benchmark CM.P IM.4	Benchmark CM.P IH.4
I can sing expressively with appropriate dynamics and phrasing .	I can sing expressively with appropriate dynamics, phrasing, and interpretation.	I can sing while interpreting my conductor's cues in order to perform with expression and technical accuracy.
Indicator CM.P IL.4.1	Indicator CM.P IM.4.1	Indicator CM.P IH.4.1
I can sing, observing a variety of dynamic markings in songs.	I can interpret a conductor's dynamic and phrasing cues when singing.	I can interpret a conductor's gesture with rhythmic and melodic precision.
 I can sing a crescendo and a decrescendo notated in music. I can sing a sforzando. I can 	 I can observe my conductor's cue to lift and breathe in a phrase of music. I can observe my conductor's cue to observe a fermata. I can 	 I can interpret my conductor's cues to sing with accurate rhythmic division and subdivision of beat. I can interpret my conductor's gesture to balance other voice parts in my ensemble.
Indicator CM.P IL.4.2	Indicator CM.P IM.4.2	I can. Indicator CM.P IH.4.2
I can sing, observing phrasing suggestions and markings in music.	I can sing, observing phrasing markings and breathing appropriately alone and in groups.	I can interpret a conductor's dynamic, articulation, and phrasing cues.
 Sample Learning Targets I can observe legato markings in music. I can observe a tenuto marking in music. 	 Sample Learning Targets I can observe a breath mark when notated in my music. I can stagger breathe in a long phrase with other singers in my section. 	 Sample Learning Targets I can observe my director's cues to sing with marcato. I can sing phrases of irregular length by following my conductor's cues.

Anchor Standard 5: I can perform using music notation.

Intermediate Low	Intermediate Mid	Intermediate High
		6
Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P
IL.5	IM.5	IH.5
I can identify music notation symbols	I can perform at sight simple unfamiliar	I can use a system to fluently sight-read
representing an expanded set of tonal ,	musical works.	moderately complex melodies in treble and
rhythmic, technical, and expressive ideas.		bass clefs.
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
IL.5.1	IM.5.1	IH.5.1
I can identify sharps , flats , naturals , and	I can perform at sight simple unfamiliar	I can perform at sight moderately complex
simple key signatures .	musical works with accurate pitch es.	unfamiliar musical works with accurate
	-	pitches.
I can identify basic key signatures Output Description:	• I can read a two-part music score .	• I can read a three-part music score .
and locate do on the staff.		
	 I can use solfege to read two-part 	 I can use solfege to read three-part
 I can identify accidentals in my 	songs including skips of tonic triad .	music including skips of tonic and
score.		dominant triads.
	• I can	
• I can	1 Juli	• I can
T Call		T Call

Indicator CM.P IL.5.2 I can sight-read stepwise tonic (do, re, mi, fa, so) patterns and simple meter based (2/4/, 3/4/, 4/4) rhythm ic patterns .	Indicator CM.P IM.5.2 I can sight read using reading systems such as ta-ka-di-mi, Gordon, count singing, and neutral syllables to unfamiliar melodies with tonic triad skips.	Indicator CM.P IH.5.2 I can notate intermediate note values and time signatures .
 I can use numbers, rhythm syllables, or count singing to sight-read rhythms for my voice part. I can use numbers, tonal syllables, or count singing to sight-read pitches for my voice part. I can 	 Sample Learning Targets I can read rhythm patterns including basic divided beat in my music using reading systems (ta-ka-di-mi, Gordon syllables etc.). I can read tonal patterns including tonic triad skips using solfege. I can 	 I can notate rhythm including extension dots in music notation software. I can notate rhythm patterns using compound meter in music notation software. I can
Indicator CM.P IL.5.3 I can identify advanced note values and time signatures that represent syncopation and smaller beat subdivisions in my music.	Indicator CM.P IM.5.3 I can apply basic tempo markings in my music.	Indicator CM.P IH.5.3 I can apply intermediate tempo markings in my music.
 Sample Learning Targets I can identify and count syncopated rhythm patterns. I can identify and count sixteenth note patterns. I can 	 Sample Learning Targets I can read a rhythmic passage and apply the term adagio. I can sing a melodic phrase and apply the term moderato. I can 	 Sample Learning Targets I can perform a rhythmic passage and apply the term prestissimo. I can perform a melodic phrase and apply the term con brio. I can

Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
IL.5.4	IM.5.4	IH.5.4
I can identify expressive markings in my	I can apply expressive markings in my	I can apply advanced expressive markings in
music.	music.	my music.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can label dolce markings in my music. I can label cantible markings in my music. 	 I can sing a melodic passage with dolce expression. I can sing cantible in a melodic passage. 	 I can sing a melodic passage with bel canto expression. I can sing a melodic passage with gracioso expression.
• I can	• I can	• I can

Artistic Processes: Responding - I can respond to musical ideas as a performer and listener.

Anchor Standard 6: I can analyze music.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark	Benchmark	Benchmark
CM.R	CM.R	CM.R
IL.6	IM.6	IH.6
I can describe how the elements of music are	I can identify and explain how the elements	I can evaluate a performance and offer
used to communicate ideas and evoke emotional responses in others and myself.	of music are used in a variety of genre s to determine my personal preferences.	constructive suggestions for improvement using provided criteria.

Indicator CM.R IL.6.1	Indicator CM.R IM.6.1	Indicator CM.R IH.6.1
I can explain how music elements are used to communicate ideas.	I can identify how the melody , harmony , rhythm , timbre , texture , form , and expressive elements are different in varying genre s of music.	I can identify advanced musical symbols, key signatures, and complex meter.
 Sample Learning Targets I can explain why a composer chose to use certain dynamic and tempo markings in a piece of music. I can explain why the Armed Forces Medley is in 4/4 time. I can explain why a sea chantey or work song has a strong driving beat. 	 I can describe how harmony is different in jazz music as opposed to hip-hop music. I can describe how the use of the elements of music can be used to determine a specific genre. I can 	 I can identify articulation marks, ornaments. I can identify key signatures, accidentals, as they appear in music. I can
• I can Indicator CM.R IL.6.2	Indicator CM.R IM.6.2	Indicator CM.R IH.6.2
I can describe how the elements of music affect the mood of a song.	I can describe common elements found in various genre s of music.	I can explain why advanced musical symbols, key signature s, and complex meter are used in music.
 Sample Learning Targets I can talk about the effect of a minor melody on my emotional response to a piece of music. I can explain why a lullaby is sung softly and slowly. 	 Sample Learning Targets I can find a 12-bar blues progression in a Rock and Roll song from the 1950s. I can find examples of Improvisation in bluegrass and rap music. 	 I can explain how tonality is used to affect the mood of a song. I can explain how meter and modulation is used to affect the mood of a song.
• I can	• I can	• I can

Indicator CM.R IL.6.3	Indicator CM.R IM.6.3	Indicator CM.R IH.6.3
I can use the elements of music to describe my emotional response to a music performance.	I can use the elements of music to describe why I like particular genre s.	I can use the elements of music to offer suggestions for improvement.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can discuss vocal timbre and how it affects the mood of a song.	I can critically listen to different genres of music and use the elements of music to explain which genres are my favorite.	I can listen to a recording of an ensemble and critique vocal technique.
I can critically listen to music performances and use the elements of music to describe my opinion.	I can compare and contrast two genres of music.	I can use a recording device to complete a self-critique.
I can Anchor Standard 7: Lean avaluate	• I can	I can

Anchor Standard 7: I can evaluate music.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark	Benchmark	Benchmark
CM.R	CM.R	CM.
IL.7	IM.7	IH.7
I can describe the quality of music performances using provided criteria.	I can describe my evaluation of a performance to others.	I can describe the quality of my performances and my compositions .

Indicator CM.R IL.7.1	Indicator CM.R IM.7.1	Indicator CM.R IH.7.1
I can define all the elements of music.	I can identify specific criteria I use when I critique others' performances.	I can compare my performance to the performance of others.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can name all of the elements of music. I can provide specific details about the different elements of music. I can 	 I can identify criteria to create a rubric for my performance and the performance of others. I can discuss with others which specific characteristics of their performance needed improvement. I can 	 I can compare my own performance to the performance of others using rubric-based feedback from an adjudicator at a county, region, or state festival. I can use a recording provided by an adjudicator at a county, region, or state festival to compare my performance to the performance of others.
		• I can
Indicator CM.P	Indicator CM.P	Indicator CM.P
IL.7.2	IL.7.2	IH.7.2
I can describe the characteristics of a quality	I can use the elements of music to evaluate a	I can use the elements of music to evaluate
performance using musical terms.	composition.	my performance or the performance of others.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can listen to music performances to determine if an ensemble maintained good intonation. I can listen to music performances to determine if an ensemble maintained good balance and blend. I can 	 I can select criteria for a rubric to assess a choral composition. I can use the elements of music to describe the anticipated level of difficulty of a choral composition. I can 	 I can use a rubric to evaluate my own performance. I can use a rubric to evaluate the performance of others and provide feedback. I can

Artistic Processes: Connecting - *I can connect musical ideas and works to personal experience, careers, culture, history, and other disciplines.*

Anchor Standard 8: I can examine music from a variety of stylistic and historical periods and cultures.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
CM.C	CM.C	CM.C
IL.8	IM.8	IH.8
I can examine relationships among musical	I can research the role of music within a	I can modify a musical work using
selections from multiple cultures and/or	specific culture or historical time period and	characteristics from a culture or time period.
historical time periods.	present what I discovered.	
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
IL.8.1	IM.8.1	IH.8.1
I can identify similarities and differences in	I can research a specific culture/ time period	I can change a musical work using the
music from multiple cultures and time	and perform a song from that culture/time	elements of music from a culture or time
periods.	period.	period.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can compare and contrast two songs from different time periods, such as tight harmonies in "Boogie Woogie Bugle Boy," by the Andrews Sisters in the 1940s, to single melodic line in "Big Yellow Taxi," by Joni Mitchell in the 1970s. I can compare and contrast a classical piece from an oratorio with a modern octavo written by a contemporary composer. 	 I can research a composer in music history and perform his/her work in the style pertaining to that time period. I can research the role of the "Star Spangled Banner" in various settings and time periods since it was adopted as our National Anthem in 1931. I can read an informational text and perform a song from that time period. 	 I can change the interpretation of a Bach Chorale by adding elements of jazz music. I can change the interpretation of a spiritual by adding elements of a classical style. I can
• I can use music terms to compare the stylistic differences in a classical choir and modern choir.	• I can	

Anchor Standard 9: I can relate music to other arts disciplines, other content areas, and career path choices.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark	Benchmark	Benchmark
CM.C	CM.C	CM.C
IL.9	IM.9	IH.9
I can explore a range of skills shared among arts disciplines, other content areas and how they can be applied to a career in music.	I can recognize specific skills shared among arts disciplines, other content areas and how they can be applied to a career in music.	I can analyze the tools, concepts, and materials used among arts disciplines, other content areas and how they are used in music careers.
Indicator	Indicator	Indicator
CM.C	CM.C	CM.C
IL.9.1	IM.9.1	IH.9.1
I can apply music concepts to other arts disciplines and content areas.	I can examine the relationship between music and specific content from another arts	I can apply concepts from other arts disciplines and content areas to my music.
	discipline and content area.	
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can compare and contrast the elements of music to the elements and principles of art. I can perform a choral piece based on a piece of creative writing, such as "Inscription of Hope," and then change the dynamics of the piece I can 	 I can sing two- and three-part harmony, and create ways to display layering or thicker texture in arts classes (for example, making a quilt square for a class project). I can examine the role of music in theatre. I can examine the role of music in dance. 	 I can use the elements of theatre to add expressive qualities to my performance of a Broadway song. I can use the elements of dance to choreograph a movement sequence for a choral work. I can

Indicator CM.C IL.9.2	Indicator CM.C IM.9.2	Indicator CM.C IH.9.2
I can demonstrate and describe the skills needed for careers in music.	I can examine the educational requirements needed for a variety of careers in music.	I can research skills needed for various music careers.
 Sample Learning Targets I can research skills needed for a variety of music careers. I can investigate and report about music careers in SC. I can 	 Sample Learning Targets I can name careers in music and research the requirements for the chosen career. I can examine the requirements of a music producer. I can identify college degree programs for music therapy. I can 	 Sample Learning Targets I can interview a person in an arts field to discover the music skills needed for that job. I can research topics about careers in music that interest me. I can

Advanced Choral Music Standards

Artistic Processes: Creating- I can use the elements of music to communicate new ideas.

Anchor Standard 1: I can arrange and compose music.

Administra	A J	A J J
Advanced	Advanced	Advanced
Low	Mid	High
Benchmark	Benchmark	Benchmark
CM.CR	CM.CR	CM.CR
AL.1	AM.1	AH.1
I can describe how I use melody , rhythm ,	I can collaborate with others to compose or	I can compose short, original musical ideas
and harmony to compose or arrange a work	arrange a musical work for a specific	and works using all the elements of music
for a specific purpose.	purpose.	for a specific purpose.
Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR
AL.1.1	AM.1.1	AH.1.1
I can arrange melodic themes for specific	I can sing in ensemble s, working with others	I can create musical ideas and works using
purposes, using arrangement and	to develop ideas as we compose or arrange a	chord progressions and modulations.
compositional techniques.	composition.	
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can use diminution, retrograde, fragmentation, augmentation, permutation to arrange a composition. I can arrange a melody for a specific holiday. I can 	 I can work with others to create a multi-movement work. I can use technology to collaborate with team members while composing/arranging a composition I can 	 I can compose a four-part choral piece in the style of a Bach Chorale utilizing appropriate cadences and chord progressions. I compose in sonata form transforming a piece through exposition, development and recapitulation.
		• I can

Indicator CM.CR AL.1.2 I can use compositional techniques to compose works in a given musical form.	Indicator CM.CR AM.1.2 I can work with others to analyze arrangements and original compositions for improvements.	Indicator CM.CR AH.1.2 I can use characteristic forms of music to create a choral composition for a specific purpose.
 I can explain common music forms, (for example: verse-refrain, AB, ABA,). I can use the circle of fifths to compose a work in complementary keys. I can 	 I can use a recording to analyze the arrangements and original compositions of my peers for improvement. I can use multiple recordings of my composition, in order to compare and contrast qualities of the performance areas that need improvement. I can 	 I can use verse and refrain form to compose a traditional hymn. I can use ABA form to compose a popular-contemporary style song. I can
Indicator CM.CR AL.1.3	Indicator CM.CR AM.1.3	Indicator CM.CR.1 AH.3
I can compose short compositions in major and minor keys.	I can compose an original composition in four-part chorale style .	I can compose a choral composition with a variety of expressive devices.
 Sample Learning Targets I can use a poem to create a sixteenmeasure composition in a major key. I can write a sixteen-measure composition in a minor key to accompany a dance. I can 	 Sample Learning Targets I can write an SATB arrangement of a traditional folk song. I can use traditional voice leading composition techniques. I can 	 I can use tempo to enhance expression in a composition. I can use dynamics to enhance expression in a composition. I can use articulation to enhance expression in a composition. I can use articulation to enhance expression in a composition.

Anchor Standard 2: I can improvis	e music.	
Advanced	Advanced	Advanced
Low	Mid	High
Benchmark	Benchmark	Benchmark
CM.CR	CM.CR	CM.CR
AL.2	AM.2	AH.2
I can perform a brief improvisation given a	I can perform an improvisation given a	I can perform an extended improvisation
chord progression and meter.	motive, chord progression and meter.	with freedom and expression featuring
		motivic development within a given tonality, meter, and style.
Indicator	Indicator	Indicator
CM.CR	CM.CR	CM.CR
AL.2.1	AM.2.1	AM.2.1
I can improvise a short passage using only a	I can perform an improvisation on a given	I can improvise an extended unaccompanied
chord progression.	motive.	solo within a given tonality, meter, and style.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can use passing tones, and other non-harmonic tones to improvise a short passage over a given chord progression in major tonality. I can use passing tones, and other 	 I can use rhythmic variation, including augmentation and diminution, to improvise on a given motive. I can use passing tones and use non- 	 I can improvise a cadenza I can incorporate a composer's melodic and rhythmic motives into my performance. I can
 non-harmonic tones to improvise a short passage over a given chord progression in minor tonality. I can 	harmonic tones to improvise on a given motive.I can	

 Sample Learning Targets I can use rhythmic variations to improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. I can use melodic variations to improvise a solo in cut-time. I can improvise an extended passage given a chord progression. I can improvise an extended melody over a repeated chord progression. I can use rhythmic variations to improvise an extended melody over a repeated chord progression. I can use rhythmic variations to improvise a solo in duple (such as 2/4 or 4/4) and triple (such as 6/8 meter). 	Indicator	Indicator	Indicator
I can improvise a short passage in an established meter. I can improvise an extended passage using only a chord progression. I can improvise an extended passage using only a chord progression. I can improvise freely within a given tonality, meter, and style, responding to aur cues from other members of an ensemble. Sample Learning Targets I can use rhythmic variations to improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. I can use melodic variations to improvise an extended passage given a chord progression. I can improvise a solo incorporating and responding to musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical tools to mix or arrange or improvise musical within a given chord progression. I can use rhythmic variations to improvise a solo in duple (such as 2/4 or 4/4) and triple (such as 6/8 meter).	CM.CR	CM.CR	CM.CR
established meter. only a chord progression. tonality, meter, and style, responding to aur cues from other members of an ensemble. Sample Learning Targets I can use rhythmic variations to improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. I can I can use melodic variations to improvise a solo in cut-time. I can use melodic variations to improvise an extended passage given a chord progression. I can improvise an extended melody over a repeated chord progression. I can use rhythmic variations to improvise a solo in duple (such as 2/4 or 4/4) and triple (such as 6/8 meter).	AL.2.2	AM.2.2	AH.2.2
 Sample Learning Targets I can use rhythmic variations to improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. I can use melodic variations to improvise a solo in cut-time. I can use melodic variations to improvise an extended passage given a chord progression. I can improvise an extended melody over a repeated chord progression. I can use rhythmic variations to improvise an extended melody over a repeated chord progression. I can use rhythmic variations to improvise a solo in duple (such as 2/4 or 4/4) and triple (such as 6/8 meter). 	I can improvise a short passage in an	I can improvise an extended passage using	I can improvise freely within a given
 Sample Learning Targets I can use rhythmic variations to improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. I can I can use rhythmic variations, passing tones, and other onharmonic tones to improvise an extended passage given a chord progression. I can improvise an extended melody over a repeated chord progression. I can use electronic musical tools to mix or arrange or improvise musical within a given chord progression. I can use rhythmic variations to improvise a solo in duple (such as 2/4 or 4/4) and triple (such as 6/8 meter). 	established meter .	only a chord progression.	tonality, meter, and style, responding to aural
 I can use rhythmic variations to improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. I can use melodic variations to improvise a solo in cut-time. I can improvise an extended passage given a chord progression. I can use rhythmic variations, passing tones, and other onharmonic tones to improvise an extended passage given a chord progression. I can improvise a solo incorporating and responding to musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical tools to mix or arrange or improvise musical tools to improvise a solo in duple (such as 2/4 or 4/4) and triple (such as 6/8 meter). 			cues from other members of an ensemble .
 improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. I can passing tones, and other onharmonic tones to improvise an extended passage given a chord progression. I can use melodic variations to extended passage given a chord progression. I can improvise an extended melody over a repeated chord progression. I can use electronic musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical tools to mix or arrange or improvise musical mix or arrange or improvise musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical tools to mix or arrange or improvise musical gestures/ideas as performed by another member of my ensemble. 	Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
or 4/4) and triple (such as 6/8 meter).	 improvise a solo in 6/8 meter. I can use melodic variations to improvise a solo in cut-time. 	 passing tones, and other onharmonic tones to improvise an extended passage given a chord progression. I can improvise an extended melody over a repeated chord progression. I can use rhythmic variations to 	and responding to musical gestures/ideas as performed by another member of my ensemble. I can use electronic musical tools to mix or arrange or improvise music within a given chord progression.
■ 1 Call			

Artistic Processes: Performing- I can perform a variety of music with fluency and expression.

Anchor Standard 3: I can produce a well-developed tone quality.

Advanced Low	Advanced Mid	Advanced High
Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P
AL.3	AM.3	AH.3
I can produce a well-developed tone in all	I can consistently produce a well-developed,	I can adjust tone color/timbre in response to
tessituras specific to my vocal range.	vibrant tone across the entire range of my	stylistic demands and the musical needs of an
	voice.	ensemble.

Indicator CM.P AL.3.1	Indicator CM.P AM.3.1	Indicator CM.P AH.3.1
I can sing with a well-developed tone, some three- and four-part songs, demonstrating balance and intonation , by adjusting my voice to conductor's cues.	I can sing alone and within a three- and four- part ensemble , singing with well-developed tone quality while maintaining balance and intonation.	I can manipulate the tone quality of my voice to reflect the stylistic demands of a piece of music.
 Sample Learning Targets I can sing "Hallelujah" by Leonard Cohen maintaining correct balance and intonation, making adjustments as needed. I can sing in a quartet while maintaining balance and intonation within the ensemble. 	 I can sing in an ensemble "City Called Heaven" by Moses Hogan giving expression while maintaining sensitivity to the vocal solo line. I can prepare a vocal solo for a festival, scholarship audition or competitive event. 	 Sample Learning Targets I can sing "O Fortuna" from Orff's "Carmina Burana" making adjustments in tone quality as needed. I can sing "Sleep" by Eric Whitacre and demonstrate straight, pure tone singing. I can
• I can Indicator CM.P AL.3.2	• I can Indicator CM.P AM.3.2	Indicator CM.P AH.3.2
I can sing with a well-developed tone, incorporating all musical symbols , tempo and expressive indications. Sample Learning Targets	I can sing with well-developed tone quality and increased vocal technique . Sample Learning Targets	I can sing in a variety of languages with well-developed tone quality , making needed adjustments in vocal technique . Sample Learning Targets
 I can sing with a well-developed tone, while singing "Praise His Holy Name" by Keith Hampton maintaining technique, dynamics, and tempo, adjusting as needed. I can perform Mozart's <i>Requiem</i> with an orchestra while observing the expressive indications of the Classical style. I can 	 I can sing in an ensemble "Elijah Rock" arranged by Emerson with well-developed tone, making adjustments as needed. I can adjust my tone quality to match the stylistic demands of an aria or jazz ballad. I can 	 I can sing "Esto les Digo" by Kinley Lange using correct vocal technique with and without accompaniment. I can perform a German art song. I can

Anchor Standard 4: I can perform with technical accuracy and expression.

Advanced Low	Advanced Mid	Advanced High
Benchmark	Benchmark	Benchmark
CM.P	CM.P	CM.P
AL.4	AM.4	AH.4
I can sing with increased fluency and	I can sing with increased fluency and	I can sing with increased fluency and
expression a varied repertoire/genre of	expression in small and large ensembles a	expression from memory varied
choral music.	varied repertoire/genre of choral music.	repertoire/genres of choral music.
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
AL.4.1	AM.4.1	AH.4.1
I can sing with rhythmic and melodic	I can interpret a conductor's gesture in a	I can enhance the expressive quality of my
precision music from diverse genre s.	varied repertoire of music.	performance through singing from memory.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can apply swing style to a piece of jazz music. I can sing polyphonic entrances in music with accuracy. I can 	 I can interpret the phrasing gesture of my conductor in a traditional madrigal. I can interpret the dynamic gesture of my conductor in <i>sforzando</i> at the end of a spiritual. 	 I can interpret the gestures of my conductor while performing a South African Traditional Folk song from memory as an ensemble singer. I can perform a recitative from the Classical period.
	• I can	• I can

	1		
Indicator	Indicator	Indicator	
CM.P	CM.P	CM.P	
AL.4.2	AM.4.2	AH.4.2	
I can sing observing dynamics , articulation ,	I can interpret a conductor's gestures	I can sing a cappella vocal selections from	
phrasing , the style of the music.	appropriate to the genre .	memory.	
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets	
• I can perform a Classical piece of music with appropriate dynamics , articulations and phrases.	• I can interpret the gestures of my conductor that are specific to jazz music as an ensemble singer.	I can memorize the technical demands of an a Capella piece of music as an ensemble singer.	
• I can perform a Baroque piece of music with appropriate dynamics , articulation and phrases .	• I can interpret the gestures of my conductor to balance my voice part in a tone cluster of pitches.	I can use a recording device to assess myself singing an a Capella selection from memory.	
• I can	• I can	• I can	
Anchor Standard 5: I can perform using music notation.			
Advanced	Advanced	Advanced	
Low	Mid	High	
Benchmark	Benchmark	Benchmark	
CM.P	CM.P	CM.P	
CIVI.F	CIVI.F	CIVI.F	

AM.5

musical works with accuracy and appropriate

I can perform at sight complex unfamiliar

expression/interpretation.

AL.5

I can perform at sight complex unfamiliar

musical works with accuracy.

AH.5

I can perform at sight complex unfamiliar

musical works with accuracy, appropriate

expression/interpretation, and fluency.

Indicator CM.P AL.5.1 I can perform at sight complex unfamiliar	Indicator CM.P AM.5.1 I can perform at sight complex unfamiliar	Indicator CM.P AH.5.1 I can perform at sight complex unfamiliar
musical works with accurate pitch es. Sample Learning Targets	musical works with correction articulation. Sample Learning Targets	works with fluency. Sample Learning Targets
 I can sight-sing an assigned part of the Schubert <i>Mass in G</i> with accurate pitches and rhythms. I can sight-sing an assigned part of the Rutter <i>Gloria</i> with accurate pitches and rhythms. I can 	 I can perform my voice part in a SSAATTBB piece of choral music. I can perform a complex line of vocal percussion. I can 	 I can independently perform my part in the Faure <i>Requiem</i> with accuracy. I can follow the direction of the stems to determine my vocal line in a closed score. I can
Indicator CM.P AL.5.2	Indicator CM.P AM.5.2	Indicator CM.P AH.5.2
I can sight read using multiple reading systems (ta-ka-di-mi and Gordon, count singing, neutral syllables) in music.	I can identify advanced note values and time signatures that represent smaller beat subdivisions in my music.	I can notate advanced values and time signatures that represent syncopation and smaller beat subdivisions in my music.
 I can read rhythmic patterns including subdivision of the beat in music using reading systems (takadimi, Gordon syllables etc.). I can read rhythmic patterns including borrowed division of beat in music using reading systems. I can 	 I can perform with accuracy rhythmic patterns including compound meter, I can perform with accuracy subdivision of beat in music using reading systems. I can 	 I can notate advanced rhythmic and tonal patterns using music notation software. I can notate syncopation and smaller beat subdivisions using music notation software. I can

Indicator CM.P AL.5.3	Indicator CM.PAM.5.3	Indicator CM P
I can identify the use of advanced tempo markings in my music.	I can analyze the use of advanced tempo markings in my music.	AH.5.3 I can justify the use of advanced tempo markings in my music.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can identify a composer's selection of a specific tempo marking i n a piece of music.	• I can analyze composer 's selection of a specific tempo marking in a piece of music.	I can justify composer 's selection of a specific tempo marking in a piece of music.
I can define advanced tempo markings in a choral work.	 I can analyze advanced tempo markings to apply to my performance of a choral work. 	I can justify the use of advanced tempo markings in a choral work.
• I can	• I can	• I can
Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
AL.5.4	AM.5.4	AH.5.4
I can identify technical , expressive , and	I can analyze the technical , expressive , and	I can justify the technical , expressive , and
formal markings in my music.	formal markings in my music.	formal markings in my music.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can identify "Over the Rainbow" as AABA form and the effect on performance expression. I can identify the need for embellishments in the return of the A section of a <i>Da Capo</i> aria. 	 I can explain the use of fugal form in the Bach <i>Magnificat</i> and the effect on performance expression I can apply embellishments in the return of the A section of a <i>Da Capo</i> aria. I can 	 I can perform the Faure <i>Requiem</i> with appropriate performance expression. I can justify and perform embellishments in the return of the A section of a <i>Da Capo</i> aria. I can
• I can		

Artistic Processes: Responding - I can respond to musical ideas as a performer and listener.

Anchor Standard 6: I can analyze music.

Advanced	Advanced	Advanced
Low	Mid	Advanced High
Benchmark	Benchmark	Benchmark
CM.R	CM.R	CM.R
AL.6	AM.6	AH.6
I can analyze a composition or performance	I can analyze and critique composition s and	I can justify my criteria for evaluating music
and offer constructive suggestions for	performances from a variety of genre s,	works and performances based on personal
improvement using provided criteria.	cultures and time periods using personally	and collaborative research.
7 11	developed criteria.	Y 11
Indicator	Indicator	Indicator
CM.R	CM.R	CM.R
AL.6.1	AM.6.1	AH.6.1
I can identify forms used in varying cultures	I can describe characteristics of a variety of	I can justify my interpretation of a musical
and historical periods.	musical forms.	work based on the elements of music.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can explain the components of sonata form. I can describe how sonata form differs in symphonic works versus instrumental works. I can describe how various forms 	 I can explain the characteristics of musical forms and how they are similar and different. I can describe how a particular form appears in different genres of music. 	 I can identify harmonic structure of the music I hear and perform. I can describe how harmonic structure changes the mood of a piece of music. I can identify specific performance
 I can describe now various forms have evolved over time. I can 	 I can compare and contrast characteristics of a variety of musical forms and describe the way these forms appear in compositions from varying genres and styles. I can 	 I can identify specific performance decisions of different performers. I can describe how performance decisions highlight the form and harmonic structure set forth by the composer. I can

Indicator CM.R AL.6.2	Indicator CM.R AM.6.2	Indicator CM.R AH.6.2
I can describe stylistic qualities of music from different cultures and time periods.	I can identify key signature changes and modulations in relation to form.	I can justify the performance decisions in a variety of musical works.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can listen to music from different time periods and describe the differences in their styles. I can identify an instrumental, expressive, and tonal quality that makes music from a specific culture unique. I can list qualities of music from 	 I can explain how modulations affect harmonic structure. I can describe how a modulation bridges between sections in sonata form. I can explain how modulations and tonality unify a musical work. 	I can justify my performance decisions based on my analysis of the elements of music and their use in the appropriate historical period. I can create a presentation based on my analysis of the elements of music and their use in a specific historical period.
various historical periods. • I can	• I can	• I can
Indicator	Indicator	Indicator
CM.R	CM.R	CM.R
AL.6.3	AM.6.3	AH.6.3
I can describe stylistic qualities of music from different historical periods and cultures and offer suggestions for improvement of my performance.	I can describe stylistic qualities of music from different historical periods and how it applies to my instrument.	I can justify my evaluation of musical works from different historical periods and cultures based on my personal and collaborative research.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can describe stylistic qualities of music from the Medieval time period.	I can apply stylistic qualities of music from the Medieval time period to my performance	I can justify performance choices in a Medieval chant based on my personal and collaborative research.
 I can describe stylistic qualities of music from the Irish culture. I can 	I can apply stylistic qualities of Irish music to my performance.	I can justify my performance choices in an Irish song based on my personal and collaborative research.
	• <u>I can</u>	• I can

Anchor Standard 7: I can evaluate music. Advanced Advanced Advanced Low Mid High Benchmark Benchmark Benchmark CM.R CM.R CM.R AL.7 AM.7 AH.7 I can analyze and critique compositions and I can analyze performances and I can justify my criteria for evaluating musical compositions, offering suggestions for performances using personally-developed works and performances based on personal and collaborative research. improvement using provided criteria. criteria. Indicator Indicator Indicator CM.R CM.R CM.R AL.7.1 AM.7.1 AH.7.1 I can communicate feedback for personal I can **analyze** personal **compositions** and I can explain criteria used for evaluation. performances and compositions. provide criteria for improvement. Sample Learning Targets Sample Learning Targets Sample Learning Targets • I can listen to my recorded I can provide criteria for improvement • I can develop criteria for the evaluation of music works and performance using a technological based on **composition** rules by developing a self-assessment rubric. device. performances. I can complete a rubric and evaluate I can participate in a Skype or I can explain how the criteria for the FaceTime with members of my **choir**, evaluation of music works and my own **composition**. interacting with another choir and performances were developed. critiquing each other's performance I can formulate constructive feedback of a similar song. for my own personal performances I can... using the elements of music as the basis for criteria of evaluation. I can...

I can...

Indicator	Indicator	Indicator
CM.P	CM.P	CM.P
AL.7.2	AM.7.2	AH.7.2
I can present my evaluation of a formal or	I can analyze performances and provide	I can justify artistic decisions used in
informal performance.	criteria for improvement.	compositions and performances.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can evaluate and present feedback on the performance of others. I can evaluate and present feedback on the compositions of others. I can formulate feedback rubric for the performance of others using the elements of music as the basis for criteria of evaluation. I can 	 I can analyze personal performances and those of others using a technological device. I can provide criteria for improvement of my personal performances and those of others by creating a rubric based on the elements of music. I can 	 I can determine what artistic elements are used in a music composition. I can discuss why the artistic elements are important to that particular piece of music. I can

Artistic Processes: Connecting - *I can connect musical ideas and works to personal experience, careers, culture, history, and other disciplines.*

Anchor Standard 8: I can examine music from a variety of stylistic and historical periods and cultures.

Advanced Low	Advanced Mid	Advanced High
Benchmark	Benchmark	Benchmark
CM.C	CM.C	CM.C
AL.8	AM.8	AH.8
I can examine contemporary musical works to determine the influence of historical and cultural traditions.	I can analyze a diverse repertoire of music from a cultural or historical time period.	I can examine and perform music based on historical and cultural contributions.

Indicator	Indicator	Indicator
CM.C	CM.C	CM.C
AL.8.1	AM.8.1	AH.8.1
I can explain specific cultural and historical	I can select musical elements in	I can use historical and cultural contributions
traditions and infuse these ideas into my	contemporary music that reflect cultural and	to justify my musical choices.
music.	historical influences.	
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can recognize historical and cultural influences in George Frederic Handel's classical music. I can scat several measures of a jazz piece and discuss why I made specific choices in my improvisation. I can 	 I can research the Classical elements of music found in John Rutter's "For the Beauty of the Earth." I can listen for specific music elements in a choral work and decide which composer and/or time period the piece represents. I can 	 I can justify why a particular octavo based on an American folk song (such as "Shenandoah") is often chosen for All-State competition (using musical terms such as rhythm, melody, dynamics, form, tempo, etc.) I can justify the historical and cultural contributions of the American Spiritual.
		• I can
Anchor Standard 9: I can relate music to other arts disciplines, other content areas, and career path choices.		

Advanced Low	Advanced Mid	Advanced High
Benchmark	Benchmark	Benchmark
CM.C	CM.C	CM.C
AL.9	AM.9	AH.9
I can apply concepts among arts disciplines	I can explain how economic conditions,	I can research societal political, and cultural
and other content areas to choral music and	cultural values and location influence music	issues as they relate to other arts and content
analyze how my interests and skills will	and the need for music related careers.	areas and apply to my role as a musician.
prepare me for a career.		

Indicator	Indicator	Indicator
CM.C	CM.C	CM.C
AL.9.1	AM.9.1	AH.9.1
I can explain ideas from other arts disciplines	. I can explain how my artistic choices are	I can analyze complex ideas that influence my
and content areas through music.	influenced by cultural and social values.	artistic perspective and creative work.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can analyze the lyrics of a choral work and find a painting or drawing which reflects the lyrics. I can research the Flamenco and the use of castanets in the dance and performance of "El Vito" by Jodi Jensen. I can 	 I can explain the connections between the Vietnam War, political/social unrest and the music of the era. I can explain the connections between the poetry of Langston Hughes, the art of William H. Johnson and Jazz music. I can 	 I can analyze conflict and resolution during different time periods of the United States and the effect on popular music. I can analyze the effect of mass genocide and the performance of the piece "Prayer of the Children" by Kurt Bestor. I can

Indicator CM.C AL.9.2	Indicator CM.C AM.9.2	Indicator CM.C AH.9.2
I can describe traditional and emerging	I can pursue opportunities that will lead me to	I can research my personal career choices in
careers in music.	a career in music.	the arts.
 Sample Learning Targets I can identify the skills, training, and education necessary to pursue a career in music education. I can identify the skills, training and education necessary to pursue a career in music therapy. I can 	 Sample Learning Targets I can conduct a survey comparing the number of arts careers available in rural, suburban and urban areas. I can job shadow a professional in the music business industry. I can identify college programs in choral music and compare them to 	I can conduct a survey, (using my digital device), comparing the number of arts careers available in a particular region of a country to arts careers available in my community. I can personally interview or Skype/FaceTime local and national leaders in the music industry.
	other music degrees. • I can	• I can

Choral Music Glossary

A Cappella Choral or vocal music performed without instrumental accompaniment.

AB Binary Form The most basic musical form in which two contrasting sections are present.

ABA Ternary Form A basic musical form consisting of three sections (A, B, and A), the third section being virtually identical to the first. If it is exactly identical, the third section often is not written out, the performer simply being directed to repeat the first section (usually marked da capo or D.C.), as in the da capo aria and minuet or scherzo with trio.

Accelerando Gradual increase of speed.

Accidentals A note of a pitch (or pitch class) that is not a member of the scale or mode indicated by the most recently applied key signature, including the sharp (\sharp) , flat (\flat) , and natural (\flat) symbols.

Accompaniment The additional but subordinate music used to support a melodic line.

Adagio Slow, leisurely, or solemn tempo.

Allegro Bright, cheerful or lively tempo.

Alto Second-highest vocal range.

Andante Moving along, flowing, at a walking pace.

Aria A long, accompanied song for a solo voice, typically one in an opera or oratorio.

Arrangement/Arrange Composition based on existing music (e.g., scoring for voices not used in the original piece, adding a percussion part to the original.

Articulation The manner or style in which the notes in a piece of music are sung.

Augmentation A melody, theme, or motif is presented in longer note-values than were previously used.

Aural By ear; without reference to or memorization of written music.

Baroque A genre of classical music of c. 1600-1750 which included composers such as Bach, Handel, and Vivaldi and has a heavy use of counterpoint and polyphony and conveyed drama and elaborate ornamentation.

Bass Lowest vocal range.

Bass Clef A symbol located at the beginning of a staff to indicate the pitches of the notes places on the lines and spaces below middle C.

Beat A main accent or rhythmic unit in music.

Bel Canto A lyrical style of operatic singing using a full rich broad tone and smooth phrasing.

Blend (Vowel Alignment) The combination of voices in group singing so that individual performers are indistinguishable.

Blues A kind of jazz that evolved from the music of African-Americans, especially work songs and spirituals, in the early 20th century.

Breath Support Efficient and appropriate use of the breath stream for phonation.

Cadence A sequence of notes or chords comprising the close of a musical phrase.

Cadenza A virtuoso solo passage inserted into a movement in a concerto or other work, typically near the end.

Call and Response The alternation of musical phrases between groups of musicians.

Canon/Round A composition for two or more voices in which one voice enters after another in exact imitation of the first.

Cantabile In a smooth, singing style.

Chant To recite musically.

Choir A group of singers who usually sing in parts with several voices on each part.

Chorale A musical composition (or part of one) consisting of or resembling a harmonized version of a simple, stately hymn tune.

Chord Three or more pitches sounded simultaneously or functioning as if sounded simultaneously.

Chord Progression (or harmonic progression) A series of musical chords.

Circle of Fifths The relationship among the 12 tones of the chromatic scale, their corresponding key signatures, and the associated major and minor keys.

Classical (1) Music written in the European tradition during a period lasting approximately from 1750 to 1830. (2) Homophonic texture, or an obvious melody with accompaniment. Melodies that tend to be almost voice-like and singable, allowing composers to actually replace singers as the focus of the music.

Con Brio Performed with vigor.

Closed Score A musical score in which two or more parts are put on the same staff.

Complementary Keys Keys sharing many common tones.

Compose To create a musical work or idea.

Composer A person who creates a musical work or idea.

Composition A musical work.

Compound Meter Beats are divided into three notes.

Concerto A musical composition for a solo instrument or instruments accompanied by an orchestra, especially one conceived on a relatively large scale.

Contemporary Music that can be understood as belonging to the period that started in the mid-1970s to early 1990s, which includes modernist, postmodern, neo-romantic, and pluralist music. However, the term may also be employed in a broader sense to refer to all post-1945 musical forms.

Count-Singing A choral rehearsal technique that involves singing the correct pitches, but replacing the lyrics with each note's position within a measure.

Crescendo A gradual increase in the loudness of a sound or section of music.

Cut Time A meter with two half-note beats per measure.

Decrescendo A gradual decrease in the loudness of a sound or section of music.

Diaphragmatic Breath Abdominal breathing, belly breathing or deep breathing; breathing that is done by contracting the diaphragm, a muscle located horizontally between the thoracic cavity and abdominal cavity. Air enters the lungs and the belly expands during this type of breathing.

Diction Enunciation. The clarity with which words are spoken or sung.

Diminution A melody, theme, or motifs presented in shorter note-values than were previously used.

Dolce Played in a tender, adoring manner; to play sweetly with a light touch.

Duple Meter A primary division of 2 beats to the bar, usually indicated by 2 and multiples (simple) or 6 and multiples (compound) in the upper figure of the time signature.

Dynamics The loudness or softness of music.

Eighth A note/rest having the time duration of one eighth of the time duration of a whole.

Elements of Music The fundamental characteristics that make up a piece of music: rhythm, dynamics, pitch, harmony, tone color, texture, form.

Embellishments A group of notes or a single note added to a basic melody as ornamentation.

Ensemble A group of musicians that perform as a unit. 2-part-ensemble is divided into two parts, frequently SA.3-part-ensemble is divided into three parts, frequently SSA or SAB4-part-ensemble is divided into four parts, frequently SATB

Expression The art of playing or singing music with emotional communication. The elements of music that comprise expression include dynamic indications, such as forte or piano, phrasing, differing qualities of timbre and articulation, color, intensity, energy and excitement.

Fermata A symbol of musical notation indicating that the note should be prolonged beyond its normal duration or note value would indicate.

Folk Song A song originating among the people of a country or area, passed by oral tradition from one singer or generation to the next, often existing in several versions, and marked generally by simple, modal melody and stanzaic, narrative verse.

Four-part chorale style Music written for four voices (SATB).

Form The structure or organization of a musical phrase or composition.

Forte (f) Loud.

Fortissimo (ff) Very loud.

Fragmentation The use of fragments or the "division of a musical idea (gesture, motive, theme, etc.) into segments." It is used in tonal and atonal music, and is a common method of localized development and closure.

Fugue (fugal form) A contrapuntal composition in which a short melody or phrase (the subject) is introduced by one part and successively taken up by others and developed by interweaving the parts.

Genre A type or style of music; an established form of musical composition such as a ballad, concerto, folk music, lullaby, march and spiritual.

Grazioso Played in a graceful, smooth, or elegant in style.

Half A note/rest that has half the duration of a whole.

Harmony/Harmonic (1) The pattern of intervals and chords in a composition. (2) The ways in which chords and intervals are related to one another and the ways in which one interval or chord can be connected to another. Adjective form, harmonic.

Head Voice A clear, open tone that resonates in the head and not in the throat or chest.

Historical/Cultural Context Music containing characteristics popular of a particular time-period or geographical region.

Improvisation/Improvise The creation of music in the course of performance. Verb form, improvise.

Interpretation Decoding motivations behind musical structures and the ways in which listeners and performers understand musical works and practices.

Interval The distance between two pitches.

Intonation The proper production of a musical tone so that it is played or sung in tune.

Jazz A type of music of black American origin characterized by **improvisation**, syncopation, and usually a regular or forceful rhythm, emerging at the beginning of the 20th century.

Key Signature The sharp, flat, or natural signs placed at the beginning of a staff indicating the tonality of the composition.

Kodaly Hand signals are used to show tonal relationships. The moveable "do" is practiced. The musical material emphasized is the mother-tongue folksong. Uses rhythm syllable "Ta" for quarter notes and "Ti-Ti" for eighth notes.

Legato In a smooth, flowing manner, without breaks between notes.

Loop A repeating section of sound material. Short sections of material can be repeated to create ostinato patterns.

Major A mode based on a scale consisting of a series of whole steps except for half steps between the third & fourth and seventh & eighth degrees.

Marcato Played with emphasis.

Mass A choral composition that sets the invariable portions of the Eucharistic liturgy to music.

Melodic A repetitive pattern that can be used with any scale.

Melodic Direction The quality of movement of a melody, including nearness or farness of successive pitches or notes in a melody.

Melody A succession of tones comprised of mode, rhythm, and pitches so arranged as to achieve musical shape, being perceived as a unity by the mind.

Meter The way beats of music are grouped, often in sets of two or three.

Mezzo Forte (mf) Medium loud.

Mezzo Piano (mp) Medium soft.

Minor A scale having half steps between the second and third, fifth and sixth, and seventh and eighth degrees, with whole steps for the other intervals.

Modulation Changing from one key (tonic, or tonal center) to another.

Motive A short tune or musical figure that characterizes and unifies a composition. It can be of any length but is usually only a few notes long. A motive can be a melodic, harmonic or rhythmic pattern that is easily recognizable throughout the composition.

Musical Idea Musical fragment or succession of notes.

Non-Traditional Notation A word, place, character, or object regarded as typifying or representing something.

Notation/Notate A system used for writing down music showing aspects of music tones such as the tones to be sounded (pitch), the time in (dynamics) at which the tone should be played. Verb form, notate.

Note A symbol used to represent the duration of a sound and, when placed on a music staff, to also indicate the pitch of the sound.

Octavo A generic term for sheet music (typically in the form of a booklet) containing a short choral work.

OpenScore A musical choral or orchestral score in which each part has a staff to itself.

Oratorio A large-scale musical work for orchestra and voices, typically a narrative on a religious theme, performed without the use of costumes, scenery, or action.

Ostinati- Short music patterns that are repeated persistently throughout a performance, composition, or a section of one. (Singular form, ostinato.)

Partner Songs-Two or more different songs that are performed at the same time to create harmony.

Passage A musical idea that may or may not be complete or independent.

Patsch Patting either the left, right, or both thighs with the hands.

Pattern A repetitive sequence.

Pentatonic A scale made up of five tones (usually do, re, mi, so and la).

Percussion Family of instruments in which sound arises from the striking of materials with sticks, hammers, or the hands.

Permutation Any ordering of the elements of a set.

Phrase A division or section of a musical line, somewhat comparable to a clause or sentence in language.

Phrasing (1) A short musical idea similar to a sentence in spoken language; also a style of performance that gives shape to the musical phrases. (2) The grouping of consecutive melodic notes, both in their composition and performance.

Pianissimo (pp) Very soft.

Piano (p) Soft.

Pitch (1) The property of a musical tone that is determined by the frequency of the sound waves creating it. (2) The highness or lowness of a tone.

Plagal Cadence A chord progression where the subdominant chord is followed by the tonic chord (IV-I).

Posture The position of the body for singing. Chin parallel to the floor, shoulders back and down with chest held high. Abdomen flat and firm, held in an expandable position. Hands relaxed and still at the sides. Knees flexibly loose and never locked. Feet flat on the floor and shoulder-width apart. Weight of the body should be balanced on both feet and body held slightly forward.

Prestissimo Very fast.

Quarter (1)A note/rest having the time duration of one fourth of the time duration of a whole. (2)An ensemble of four performers.

Range The scope of notes that a voice can produce.

Recapitulation A part of a movement (especially one in sonata form) in which themes from the exposition are restated.

Recitative Musical declamation of the kind usual in the narrative and dialogue parts of opera and oratorio, sung in the rhythm of ordinary speech with many words on the same note.

Repeat Reiteration of a tone at the same pitch level.

Repertoire A selection of musical pieces that an ensemble or performer knows or is prepared to perform.

Rest A symbol standing for a measured break in the sound with a defined duration.

Retrograde Reverses the order of the motive's pitches: what was the first pitch becomes the last, and vice versa.

Rhythm The systematic arrangement of musical sounds, principally according to duration and periodic stress.

Rhythmic A set of beats and rests that defines the tempo and pace of a musical piece.

Ritardando Gradual decrease of speed.

Scale A group of notes (or pitch-classes) arranged sequentially, rising or falling.

Score A written or printed representation of a musical work.

Section A complete, but not independent musical idea.

Sforzando With sudden emphasis.

Sixteenth A note having one sixteenth the time value of a whole note.

Skip/Leap Any interval larger than a whole tone or whole step.

Soft Palate The fleshy, flexible part toward the back of the roof of the mouth. Lifting the soft palate reduces nasality in singing and produces a more open tone.

Solfege A system that uses distinct syllables to identify the various notes of a scale:do, re, mi, fa, so, la, ti, do.

Solo A single performer or a passage that is to be performed by a single performer.

Sonata A composition for an instrumental soloist, often with a piano accompaniment, typically in several movements with one or more in sonata form.

Soprano Highest vocal range.

Spiritual A religious folk song of African-American origin.

Staccato A dot above the note indicating that the note thus marked should be shortened to half its written length, the second half replaced with silence.

Step Dynamics Phrases or sections of music increase or decrease volume by steps in a piece of music (pp-p-mf-f).

Step An interval of a second.

Style The composer's manner of treating the various elements that make up a composition as well as the performer's manner of presenting the composition.

Syllables/Sight-Reading System A method of musical training involving both ear training and sight singing.

Syncopation To put stress on a normally unstressed beat.

Takadimi The beat is always called ta. Insimple meters, the division and subdivision are always ta-di and ta-ka-di-mi. Any note value can be the beat, depending on the time signature. In compound meters (wherein the beat is generally **notate**d withdotted notes), the division and subdivision are always ta-ki-da and ta-va-ki-di-da-ma.

Tempo (1) A steady succession of units of rhythm; the beat. (2) The speed at which a piece of music is performed or is written to be performed.

Tenor A singing voice between baritone and alto, the highest of the ordinary adult male range.

Tenuto A note or chord held for its full time value or slightly more

Tessitura The general range of a melody or voice part; specifically, the part of the register in which most of the tones of a melody or voice part lie.

Texture The number and relationship of musical lines in a composition.

Time (Meter) Signature Notation to specify how many beats (pulses) are to be contained in each bar and which note value is to be given one beat.

Tonality The use of a central note, call the tonic, around which the other tonal material of a composition is built and to which the music returns for a sense of rest and finality.

Tone Cluster A musical chord comprising at least three adjacent tones in a scale.

Tone Color/Timbre/Quality(1) The blend of overtones that distinguish a note played on a flute, for example, from the same note played on a violin. (2) The distinctive tone quality of a particular musical instrument or voice. (3) the character of musical tones with reference to their richness or perfection.

Tonic Triad A chord of three notes, the lowest note being the tonic of the key, the middle note being the third tone of the key, and the top note being the fifth tone of the key.

Traditional Notation Music written on one or more staves, using traditional note symbols and clefs to indicate pitch locations and durations.

Transpose To reproduce in a different key, by raising or lowering in pitch.

Treble Clef A symbol located at the beginning of a staff to indicate the pitches of the notes placed on the lines and spaces above middle C.

Trio An ensemble of three performers.

Triplets Three notes of equal length that are performed in the duration of two notes of equal length.

Triple Meter A primary division of 3 beats to the bar, usually indicated by 3 (simple) or 9 (compound) in the upper figure of the time signature.

Unison Two or more musical parts sounding the same pitch or at an octave interval.

Variations Formal technique where material is repeated in an altered form. The changes may involve **harmony**, melody, counterpoint, rhythm, **timbre**, orchestration, or any combination of these.

Verse and Refrain The verse section of the song is the section in which different sets of words are sung to the same repeated melody and contrasts with a refrain, where the words and melody are both repeated.

Vocal Inflection Alteration in pitch or tone of the voice.

Vocalist A singer, typically one who regularly performs with a jazz or pop group.

Vocalize A vocal exercise that is sung without words, typically using different vowel sounds.

Vocal Score Music score of a vocal or choral composition written for orchestral accompaniment, such as an oratorio or cantata. In a piano-vocal score, the vocal parts are written out in full, but the accompaniment is reduced and adapted for keyboard (usually piano).

Vocal Skills/Technique The abilities that allow a musician or group of musicians to perform with a refined degree of phrasing, dynamics and style.

Vocal Sound Source Sound created by a voice.

Voicing The manner in which one distributes, or spaces, notes and chords among the various voice parts.

Whole Note The longest note/rest duration in music.

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South Carolina College- and Career-Ready Standards for Design Proficiency



South Carolina Department of Education Columbia, South Carolina 2017

Design Introduction

Design is all around us and permeates every aspect of our lives. From waking up and deciding what to wear to making choices about our environment, purchases, and recreation, we interact with the work of designers. The design fields include, but are not limited to, Communication Design, Environmental Design, Experiential Design, and Object Design.

Functionality and aesthetics are two concepts that determine how we use a design and what we see in a design. For example, the science of a bridge (function) must also be aesthetically pleasing for its environment. The design process guides students to experience this interface by proceeding through a sequence of steps to find solutions for a design challenge. These steps include the following: defining the design challenge, conducting research, brainstorming solutions, constructing a prototype, presenting a design solution to a sample target group, receiving feedback, reflecting on the feedback, and making improvements on the prototype.

Students are guided through the design process to make creative and considerate decisions concerning the interaction of function and aesthetics toward constructing a well-crafted prototype. The process requires that students present their design solution/prototype, explain their thought processes, and receive feedback from stakeholders. This feedback allows students to analyze and reflect upon their work in order to make thoughtful revisions toward improvement.

The design standards are organized in steps that parallel the design process. Students move through the standards, as shaped by the design process, by working independently and collaboratively with others in order to reach an aesthetically-effective and functional outcome.

Students are immersed cognitively when involved in the design process. The use of skills such as communication, creativity, critical thinking, and problem solving are truly embodied in their work. Teaching through design reaches diverse learners who are able to approach design thinking from their own personal perspectives and abilities.

These design standards are written to be applicable across all content areas. Traditionally considered under visual arts, problem solving through design thinking may be applied to their artistic work but, just as importantly, it also may be used for project work in other disciplines. Effective practices will be employed in all student work as a result of studying the South Carolina College and Career Ready Standards for Design Proficiency.

Design Standards

Artistic Processes: Creating- I can conceive and develop new design ideas and work.

Anchor Standard 1: I can conceive and develop a design challenge.

Novice Low	Novice Mid	Novice High	Intermediate Low	Intermediate Mid	Intermediate High	Advanced Low	Advanced Mid	Advanced High
Benchmark De.CR NL.1	Benchmark De.CR NM.1	Benchmark De.CR NH.1	Benchmark De.CR IL.1	Benchmark De.CR IM.1	Benchmark De.CR IH.1	Benchmark De.CR AL.1	Benchmark De.CR AM.1	Benchmark De.CR AH.1
I can recognize design questions.	I can recognize how design questions are used to solve problems.	I can answer design challenge questions.	I can work with a team to answer design challenge questions.	I can work with a team from a given list to identify and describe a design challenge to develop.	I can work with a team from a given list of design challenges and select one to describe.	I can work with a team to conceive many design challenge possibilities relating to a certain topic.	I can work with a team to conceive many design challenge possibilities.	I can work on my own to conceive many design challenge possibilities.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR
NL.1.1	NM.1.1	NH.1.1	IL.1.1	IM.1.1	IH.1.1	AL.1.1	AM.1.1	AH.1.1
I can answer	I can answer	I can answer	I can work	I can work	I can work in	I can work	I can work	I can use
the design	the design	the design	with a team	with a team	a team to	with a team	with a team	design
challenge	challenge	challenge	to answer the	to select a	discuss	using design	using design	thinking
questions	questions	questions	design	design	design	thinking	thinking	strategies to
who, what,	who, what,	who, what,	challenge	challenge	challenges	strategies to	strategies to	list many
and where, in	when, and	when, where,	questions	from a given	from a given	list several	list many	design
order to	where in	why, and	who, what,	list using	list and select	design	design	challenge
define the	order to	how in order	when, where,	criteria to	one to define	challenge	challenge	possibilities
design	define the	to define the	why, and	answer the	from answers	options about	possibilities	and prioritize
challenge.	design	design	how to	design	to the design	a topic and	and prioritize	to select one
	challenge.	challenge.	define the	challenge	challenge	select one to	to select one	to define .
			design	questions	questions.	define.	to define .	
			challenge.	and define				
				the challenge.				
Anchor Sta	ndard 2: <i>I c</i>	an research	to explore an	nd identify as	pects of the a	design challe	enge.	
			•			J	0	
Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR
NL.2	NM.2	NH.2	IL.2	IM.2	IH.2	AL.2	AM.2	AH.2
I can	I can	I can apply	I can work	I can work	I can work	I can work	I can work	I can lead a
recognize	recognize	research	with a team	with a team	with a team	with a team	independentl	discussion to
research	how	methods.	to research	to research	to explain	to analyze the	y or with a	evaluate the
methods.	research is		aspects of	and describe	why	aspects of	team to	parts of the
	used to solve		the design	aspects of	researched	the design	evaluate the	design
	a design		challenge.	the design	aspects of	challenge.	parts of the	challenge.
	problem.			challenge.	the design		design	
					challenge are		challenge.	
					needed.			

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR
NL.2.1	NM.2.1	NH.2.1	IL.2.1	IM.2.1	IH.2.1	AL.2.1	AM.2.1	AH.2.1
I can use a	I can use	I can use_a	I can work	I can	I can work	I can	I can work	I can guide
research	research	variety of	with a team	communicate	with a team	examine my	with a team	my team in
method to	methods to	methods to	to identify	my research	to prioritize	research and	to determine	determining
investigate	investigate	investigate	necessary	to the team .	research	report the	the	the
the design	the design	the design	information		from the	connections	importance	importance
challenge.	challenge.	challenge.	for the		individual	of that	of the	of the
			design		team	information	research	research
			challenge.		members.	with the	from the	from the
						team.	team	team
							members.	members.
Anchor Sta	ndard 3: <i>I c</i>	an select and	d create poss	ible solutions	s to the desig	n challenge.		
Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR
NL.3	NM.3	NH.3	IL.3	IM.3	IH.3	AL.3	AM.3	AH.3
I can	I can	I can apply	I can work	I can work	I can work	I can work	I can work	I can lead a
recognize	recognize	design	with a team	with a team	with a team	with a team	independentl	discussion to
design	how design	thinking	using design	using design	using design	to analyze	y or with a	evaluate the
thinking.	thinking is	strategies.	thinking	thinking	thinking	usable design	team to	usable design
	used to solve		strategies to	strategies to	strategies to	solutions to	evaluate the	solutions to
	a design		generate	generate	generate	the challenge.	usable design	the challenge.
	problem.		ideas for	some usable	many usable		solutions to	
			design	design	design		the challenge.	
			solutions to	solutions to	solutions to			
			the challenge.	the challenge.	the challenge.			

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR
NL.3.1	NM.3.1	NH.3.1	IL.3.1	IM.3.1	IH.3.1	AL.3.1	AM.3.1	AH.3.1
I can use a	I can use	I can use a	I can work	I can work	I can work	I can	I can work	I can guide
design	more than	variety of	with a team	with a team	with a team	examine,	with a team	my team in
thinking	one design	design	using a	to turn ideas	to determine	discuss, and	to develop	determining
strategy to	thinking	thinking	variety of	into possible	which design	select	criteria to	the value of
list possible	strategy to	strategies to	design	design	solutions	possible	determine the	the usable
design	list possible	list possible	thinking	solution	effectively	design	value of the	design
solutions to	design	design	strategies to	concepts.	meet the	solutions to	usable design	solutions to
the challenge.	solutions to	solutions to	list possible		challenge	best address	solutions to	the challenge.
	the challenge.	the challenge.	design		criteria.	the challenge.	the challenge.	
			solutions					
			without					
			judgement.					
Anchor Sta	ındard 4: <i>I c</i>	an create an	original pro	totype.				
Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR
NL.4	NM.4	NH.4	IL.4	IM.4	IH.4	AL.4	AM.4	AH.4
I can	I can	I can explore	I can work	I can work	I can work	I can work	I can work	I can use
recognize a	recognize	materials,	with a team	with a team	with a team	with a team	with a team	sophisticated
prototype.	how a	techniques	to make a	to make	to create a	to create a	to create a	materials,
	prototype is	and processes	prototype	multiple	prototype to	prototype	prototype	techniques,
	used to solve	to create a	that	prototypes	solve a	that solves	that solves all	and processes
	a design	prototype.	represents a	that represent	design	multiple	aspects of a	to create the
	challenge.		solution to a	various	challenge.	aspects of a	design	most viable
			design	solutions to a		design	challenge	prototype.
			challenge.	design		challenge.	functionally	
				challenge.			and	
							aesthetically.	

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR	De.CR
NL.4.1	NM.4.1	NH.4.1	IL.4.1	IM.4.1	IH.4.1	AL.4.1	AM.4.1	AH.4.1
I can explore	I can use	I can use	I can work	I can work	I can work	I can work	I can work	I can select
using	strategies to	basic	with a team	with a team	with a team	with a team	with a team	and apply
physical	create a two-	materials and	to make a	to make	to make a	to select	to select and	professional
models,	dimensional	techniques	prototype to	prototypes	prototype	materials,	apply the best	materials,
space	drawing or a	to develop a	experience	to experience	that	techniques,	materials,	techniques,
models,	three-	model of my	the design	the design	addresses	and processes	techniques,	and processes
interactions,	dimensional	design ideas.	challenge	challenge	functional	to create a	and processes	to create a
and	model of a		criteria.	criteria.	aspects and	prototype.	to create a	prototype.
storytelling	design				aesthetics.		prototype.	
as	solution.							
prototypes.								

Artistic Processes: Presenting-I can present new design ideas and work.

Anchor Standard 5: I can present my final design solution.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
De.P	De.P	De.P	De.P	De.P	De.P	De.P	De.P	De.P
NL.5	NM.5	NH.5	IL.5	IM.5	IH.5	AL.5	AM.5	AH.5
I can share	I can identify	I can present	I can work	I can work	I can work	I can work	I can work	I can develop
my design	how a design	my design	with a team	with a team	with a team	with a team	with a team	a well-
with a small	presentation	solution to a	to present our	to select an	to prepare	to prepare	to develop a	prepared,
group.	is used to	design	design	approach to	and deliver a	and deliver a	well-	aesthetically
	solve a	challenge.	solution to a	present our	presentation	presentation	prepared,	pleasing
	design		challenge.	design	that has	to a sample	aesthetically	presentation
	challenge.			solution to a	defined	target group.	pleasing	for a sample
				challenge.	criteria.		presentation	target group
							for a sample	that includes
							target group	professionals
							that includes	and business
							community	leaders in my
							business	community.
							leaders or	
							professionals	
							in the field.	

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
De.P	De.P	De.P	De.P	De.P	De.P	De.P	De.P	De.P
NL.5.1	NM.5.1	NH.5.1	IL.5.1	IM.5.1	IH.5.1	AL.5.1	AM.5.1	AH.5.1
I can share	I can explain	I can present	I can work	I can work	I can work	I can work in	I can work in	I can present
my	the design	my design	with a team	with a team	with a team	a team to	a team to	our design
prototype	challenge	solution to	to present our	to select an	to create a	present our	present our	solution to a
and answer	and my	the challenge	design	approach	presentation	design	design	sample target
simple	design	using a	solution to	using	that includes	solution to a	solution to a	audience that
questions	solution.	visual.	the challenge	technology	specific	group of	sample target	includes
about the			using one or	for the	criteria and	possible	group that	professionals
design			more visuals.	design	delivers	users/consum	includes	and business
solution.				solution	required	ers for	community	leaders in a
				presentation.	information	feedback.	business	related field
					concerning		leaders and	for feedback.
					the design		professionals	
					challenge		in a related	
					and design		field for	
					solution.		feedback.	

Artistic Processes: Responding- I can respond to feedback from others on new design ideas and work.

Anchor Standard 6: I can reflect and revise based on feedback and input.

Benchmark De.R NL.6	Benchmark De.R NM.6	Benchmark De.R NH.6	Benchmark De.R IL.6	Benchmark De.R IM.6	Benchmark De.R IH.6	Benchmark De.R AL.6	Benchmark De.R AM.6	Benchmark De.R AH.6
I can recognize how reflection is necessary in the design process.	I can recognize that revision is necessary in the design process.	I can encourage feedback to my design and the designs of others by asking and answering questions.	I can reflect on and provide feedback to a design solution.	I can interpret feedback from my peers to revise our design solution.	I can work with a team to analyze and explain the steps of the design solution revision.	I can work with a team to retest our revised design solution and analyze the results.	I can work with a team to explain future improvement s and repeat the design process to revise and retest the design solution.	I can facilitate the repetition of the design process to revise and retest the design solution.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator De.R	Indicator De.R
De.R NL.6.1	De.R NM.6.1	De.R NH.6.1	De.R IL.6.1	De.R IM.6.1	De.R IH.6.1	De.R AL.6.1	AM.6.1	AH.6.1
I can identify the strengths of my design and design s of others.	I can identify areas of my design and the designs of others that need improvement.	I can prepare some questions for feedback to help me revise my design.	I can work with a team to record feedback and summarize design solution recommendat ions.	I can work with a team to list and prioritize feedback to improve our design solution.	I can work with a team to plan and develop the steps to improve our design solution.	I can work with a team to improve the functionality of our design solution and record the results of the modifications	I can work with a team to repeat the design process as necessary to improve the design solution.	I can guide and frame questions to facilitate the design process to improve a design solution.

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 7: I can identify and examine design through history and world culture.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
De.C	De.C	De.C	De.C	De.C	De.C	De.C	De.C	De.C
NL.7	NM.7	NH.7	IL.7	IM.7	IH.7	AL.7	AM.7	AH.7
I can	I can	I can describe	I can identify	I can describe	I can	I can	I can work	I can evaluate
recognize	recognize	differences in	improvements	why	analyze a	examine past	with a team	my design
some	differences in	designs from	or changes in	improve-	variety of	design works	to analyze the	solution to
examples of	designs	various	designs found	ments or	design	to determine	influence of	determine the
design found	found in my	cultures	in various	changes were	works from	their	past design	effective use
in my home	home and	throughout	cultures and	made in	different	influence on	works on	of past
and	community.	history.	time periods.	designs	cultures and	present	present	design
community.				found in	time	designs.	design	works.
				various	periods.		challenges.	
				cultures and				
				time periods.				
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
De.C	De.C	De.C	De.C	De.C	De.C	De.C	De.C	De.C
NL.7.1	NM.7.1	NH.7.1	IL.7.1	IM.7.1	IH.7.1	AL.7.1	AM.7.1	AH.7.1
I can find and	I can name	I can	I can compare	I can explain	I can	I can find and	I can work	I can assess
name some	some	compare how	design	the possible	recognize	compare how	with a team	my design
designs	different	designs are	similarities	reasons	patterns in	choices from	to explain	choices and
(object	design	different in	and	improvement	design	a current	how the	relate them to
environment	materials and	various	differences	s and/or	choices and	design reflect	designer's	past design
al,	methods of	cultures	among	changes were	make	influences of	choices on	influences.
communicati	construction.	throughout	different	made in a	connections	past design	the current	
on, or		history.	cultures and	design	to the	solutions.	design	
experiential)			time periods.	through	developmen		challenge	
around me.				different	t of design		reflect	
				cultures and	through		influences of	
				time periods.	different		design	
					cultures and		solutions	
					time		from the past.	
					periods.			

Anchor Standard 8: I can relate design ideas to other arts disciplines, content areas, and careers. Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark Benchmark De.C De.C De.C De.C De.C De.C De.C De.C De.C IH.8 NL.8 NM.8 NH.8 IL.8 IM.8 AL.8 AM.8 AH.8 I can explore I can I can apply I can explore I can I can analyze I can apply I can explain I can research a range of design design concepts recognize recognize the tools, how societal, concepts, and concepts specific skills design concepts skills shared among arts economic political, and disciplines materials among arts concepts among arts among arts shared conditions, cultural disciplines, and other among arts disciplines, disciplines, among arts used among cultural issues as they disciplines, other content other content other content disciplines, arts content areas values, and relate to other disciplines, areas, and other content to design and location other content areas, and areas and arts and related related areas and other content analyze how influence areas, and how they can content areas related be applied in how they can areas and my interests design and and apply to careers. careers. how they are a design be applied in and skills the need for my role as a careers. a **design** used in a will prepare designer. career. design design me for a related career. career. career. careers. Indicator Indicator Indicator Indicator Indicator Indicator Indicator Indicator Indicator De.C De.C De.C De.C De.C De.C De.C De.C De.C NL.8.1 NM.8.1 NH.8.1 IL.8.1 IM.8.1 IH.8.1 AL.8.1 AM.8.1 AH.8.1 I can connect I can use I can I can name I can describe Lcan I can I can I can use recognize investigate design with design investigate a design skills how examine the concepts objects in my that **design** concepts in range of used in tools. found in economic importance home and exists in all other subjects skills used in various arts various arts conditions, of the work concepts and disciplines school. various disciplines materials cultural of a designer arts in my school. disciplines and content used in other and other values, and in issues that design and other relate to a careers, arts areas and content areas geographic arts content areas. disciplines, relate these disciplines in a **design** locations global and content skills to a and content work. affect design society. career in and design areas. areas. design. careers.

Indicator	Indicator	Indicator			
De.C	De.C	De.C			
NL.8.2	NM.8.2	NH.8.2			
I can	I can identify	I can identify			
recognize	design	ways design			
that people	businesses	thinking is			
have careers	and careers in	used in other			
in design .	my	careers or			
	community.	vocations.			

Novice Design Standards

Artistic Processes: Creating- I can conceive and develop new design ideas and work.

Anchor Standard 1: I can conceive and develop a design challenge.

	T			
Novice	Novice	Novice		
Low	Mid	High		
Benchmark	Benchmark	Benchmark		
De.CR	De.CR	De.CR		
NL.1	NM.1	NH.1		
I can recognize design questions .	I can recognize how design questions are	I can answer design challenge questions.		
	used to solve problems.			
Indicator	Indicator	Indicator		
De.CR	De.CR	De.CR		
NL.1.1	NM.1.1	NH.1.1		
I can answer the design challenge questions	I can answer the design challenge questions	I can answer the design challenge questions		
who, what, and where, in order to define the	who, what, when, and where in order to define	who, what, when, where, why, and how in		
design challenge.	the design challenge.	order to define the design challenge .		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
• I can answer "who" the design	• I can answer "when" the design	• I can answer "why" the design		
challenge impacts.	challenge will occur.	challenge is needed.		
I was go I was	a to go to the total	a to go a transm		
• I can answer "what" the design	• I can use design questions to	• I can answer "how" the design		
challenge is for.	recognize how to define a design	challenge will be implemented.		
chancing is for.	challenge.	chancings will be implemented.		
• I can answer "where" the design	chancinge.	• I can		
challenge will be impacted.	• I can	i can		
chancinge will be impacted.	1 can			
a Loon				
• I can				

Anchor Standard 2: I can research to explore and identify aspects of the design challenge. Novice Novice Novice Mid Low High Benchmark Benchmark Benchmark De.CR De.CR De.CR NL.2 NM.2 NH.2 I can recognize **research** methods. I can recognize how **research** is used to solve I can apply **research** methods. a design problem. Indicator Indicator Indicator De.CR De.CR De.CR NL.2.1 NM.2.1 NH.2.1 I can use a **research** method to investigate the I can use **research** methods to investigate the I can use a variety of methods to investigate design challenge. the design challenge. design challenge. Sample Learning Targets Sample Learning Targets Sample Learning Targets • I can observe (using the five senses) • I can use a variety of the following I can use more than one of the research methods: observation, the existing **design**s. following: observation, printed materials, technology, and/or printed materials, technology, and/or interviewing. interviewing. I can observe an object in use. I can observe, sketch, or record I can see and feel the parts of a I can use printed materials to learn about an object. (photography, video) an object to design object. show what I've learned about the design object. I can interview others for research I can... information. I can interview individuals with experience with an object to I can... determine possible aspects to redesign. I can...

Anchor Standard 3: I can select and create possible solutions to the design challenge. Novice **Novice** Novice Mid Low High Benchmark Benchmark Benchmark De.CR De.CR De.CR NL.3 NH.3 I can recognize **design thinking**. I can recognize how **design thinking** is used I can apply design thinking strategies. to solve a **design** problem. Indicator Indicator Indicator De.CR De.CR De.CR NL.3.1 NM.3.1 NH.3.1 I can use a **design thinking strategy** to list I can use a variety of **design thinking** I can use more than one **design thinking** strategies to list possible design solutions to possible **design solutions** to the challenge. strategy to list possible design solutions to the challenge. the challenge. Sample Learning Targets Sample Learning Targets Sample Learning Targets I can name possible solutions. I can use more than one of the • I can determine which solutions can following: list aloud, popcorn be used in the design challenge. brainstorming, passing I can stay on topic to randomly call **brainstorm**ing to provide possible out ideas for possible design I can provide a visual or drawing to solutions. solutions. explain my idea. I can create questions rather than I can organize my ideas using mind I can... ideas to inspire further thinking. maps. I can listen to others and participate in one conversation at a time to provide I can... possible design solutions. • I can...

Anchor Standard 4: I can create an original prototype. Novice Novice Novice Mid Low High Benchmark Benchmark Benchmark De.CR De.CR De.CR NL.4 NM.4 NH.4 I can recognize how a **prototype** is used to I can explore materials, techniques and I can recognize a **prototype**. solve a design challenge. processes to create a **prototype**. Indicator Indicator Indicator De.CR De.CR De.CR NL.4.1 NM.4.1 NH.4.1 I can explore using **physical models**, **space** I can use basic materials and **techniques** to I can use strategies to create a twomodels, interactions, and storytelling as dimensional drawing or a three-dimensional develop a model of my **design** ideas. prototypes. model of a design solution. Sample Learning Targets Sample Learning Targets Sample Learning Targets • I can role play to act out solutions to • I can work with a **team** to explore and I can use clay or other materials to a design challenge. create a model of a new cup design. select the most appropriate materials to build/compose the **prototype**. I can explore space models with I can draw a new logo **design**. geometric forms in a given area. I can work with a **team** to explore and select the most appropriate I can... techniques and processes to I can use my words to tell about my build/compose the **prototype**. design idea. I can... I can...

Artistic Processes: Presenting- I can present new design ideas and work.

Anchor Standard 5: I can present my final design solution.

Novice	Novice	Novice		
Low	Mid	High		
Benchmark	Benchmark	Benchmark		
De.P	De.P	De.P		
NL.5	NM.5	NH.5		
I can share my design with a small group.	I can identify how a design presentation is used to solve a design challenge .	I can present my design solution to a design challenge .		
Indicator De.P	Indicator De.P	Indicator De.P		
NL.5.1	NM.5.1	NH.5.1		
I can share my prototype and answer simple	I can explain the design challenge and my	I can present my design solution to the		
questions about the design solution .	design solution.	challenge using a visual.		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
• I can show my prototype to my peers.	• I can explain the "who, what, where" of the design challenge .	I can draw my ideas to present my design challenge solution.		
• I can answer questions about the "what" of the design solution.	• I can explain the "when, and how" of the design challenge .	 I can create a presentation board to help explain my design challenge solution. 		
• I can	• I can	• I can		

Artistic Processes: Responding- *I can respond to feedback from others on new design ideas and work.* Anchor Standard 6: I can reflect and revise based on feedback and input. Novice Novice **Novice** Low Mid High Benchmark Benchmark Benchmark De.R De.R De.R NM.6 NL.6 NH.6 I can recognize that revision is necessary in I can encourage feedback to my design and I can recognize how reflection is necessary in the design process. the **design**s of others by asking and answering the design process. questions. Indicator Indicator Indicator De.R De.R De.R NL.6.1 NH.6.1 NM.6.1 I can identify the strengths of my **design** and I can identify areas of my **design** and the I can prepare some questions for designs of others. designs of others that need improvement. feedback to help me revise my **design**. Sample Learning Targets Sample Learning Targets Sample Learning Targets I can listen and respond to the I can work with others to list possible • I can ask what new materials could be opinions of others. improvements to our solution. used in a design solution. I can list changes I would make to my • I can ask simple questions about a I can list the positive comments about my design. design solution. design solution. I can ask questions about who needs I can... I can... the design. I can...

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 7: I can identify and examine design through history and world culture.

Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
De.C	De.C	De.C
NL.7	NM.7	NH.7
I can recognize some examples of design	I can recognize differences in designs found	I can describe differences in designs from
found in my home and community.	in my home and community.	various cultures throughout history.
Indicator	Indicator	Indicator
De.C	De.C	De.C
NL.7.1	NM.7.1	NH.7.1
I can find and name some designs (object	I can name some different design materials	I can compare how design s are different in
environmental, communication, or	and methods of construction.	various cultures throughout history.
experiential) around me.		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can find and name some design objects that I use every day. I can find and name some environmental designs in my school and community. I can recognize the use of communication design in newspapers, billboards, and commercials. 	 I can identify the methods used for communication design. I can discuss the materials used in an environmental design. I can describe how a design was made. I can 	 I can group designs that have similar styles, subject, or media. I can identify common characteristics within a design from different styles, periods, and cultures. I can
 I can recognize the use of experiential design in play grounds, video games and amusement parks. I can 		

Anchor Standard 8: I can relate design ideas to other arts disciplines, content areas, and careers. Novice Novice Novice Mid Low High Benchmark Benchmark Benchmark De.C De.C De.C NL.8 NM.8 NH.8 I can explore **design** thinking in arts I can recognize **design** thinking in arts I can apply **design** thinking in arts disciplines, disciplines, other content areas, and related disciplines, other content areas, and related other content areas, and related careers. careers. careers. Indicator Indicator Indicator De.C De.C De.C NL.8.1 NM.8.1 NH.8.1 I can explore how design exists in all arts I can recognize that **design** exists in all arts I can use **design** concepts in other subjects in disciplines and other content areas. disciplines and other content areas. my school. Sample Learning Targets Sample Learning Targets Sample Learning Targets • I can name **design**ed objects in my • I can identify ways **design** is used in • I can use the **design** process to solve home and classroom. problems in other subjects. my community. I can talk about **design** choices found I can draw **design**s used in my I can use **design** thinking to **brainstorm** multiple solutions in in my home and classroom. community. other subjects. I can draw examples of everyday I can... designs. I can... I can...

Indicator	Indicator	Indicator
De.C	De.C	De.C
NL.8.2	NM.8.2	NH.8.2
I can recognize that people have careers in	I can identify design businesses and careers in	I can identify ways design thinking is used in
design.	my community.	other careers or vocations.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can recognize that musicians are designers.	I can identify businesses in my community that hire designers.	I can identify how design thinking is used in business and industry.
I can recognize that buildings are designed by architects.	I can identify where and how designers impact my community.	I can identify design thinking skills that are used in education and service organizations.
• I can recognize that choreographers are designers.	I can locate design companies in my community.	organizations. • I can
• I can	• I can	

Intermediate Design Standards

Artistic Processes: Creating- I can conceive and develop new design ideas and work.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark	Benchmark	Benchmark
De.CR	De.CR	De.CR
IL.1	IM.1	IH.1
I can work with a team to answer design	I can work with a team from a given list to	I can work with a team from a given list of
challenge questions.	identify and describe a design challenge to develop.	design challenges and select one to describe.
Indicator	Indicator	Indicator
De.CR	De.CR	De.CR
IL.1.1	IM.1.1	IH.1.1
I can work with a team to answer the design challenge questions who, what, when, where, why, and how in order to define the design challenge	I can work with a team to select a design challenge from a given list using certain criteria and answer the design challenge questions to define the challenge.	I can work in a team to discuss design challenges from a given list and select one to define from answers to the design challenge questions.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can communicate and listen to others when answering the design challenge questions. I can record information from the 	 I can work with a team to choose a design challenge based on its importance to me and my community. I can work with a team to choose a 	I can work with a team to compare and contrast the design challenge options and select one based on their importance to me and my community
I can record information from the group's discussion.I can	design challenge based on the need for improvement to how it looks and how it works.	I can work with a team to compare and contrast the design challenge options and select one based on their need for improvement to how it looks.
	• I can	and how it works. • I can

Anchor Standard 2: I can research to explore and identify aspects of the design challenge.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark De.CR	Benchmark De.CR	Benchmark De.CR
IL.2	IM.2	IH.2
I can work with a team to research aspects of the design challenge .	I can work with a team to research and describe aspects of the design challenge.	I can work with a team to explain why researched aspects of the design challenge are needed.
Indicator De.CR IL.2.1 I can work with a team to identify necessary information for the design challenge .	Indicator De.CR IM.2.1 I can communicate my research to the team .	Indicator De.CR IH.2.1 I can work with a team to prioritize research from the individual team members.
 I can identify with a team what information is necessary about the existing design. I can work with others to select the best research methods to gather necessary information. I can work with others to create a survey and/or use technology to learn about a design. 	 Sample Learning Targets I can use visuals, technology, demonstrations, and/or descriptions, to report the research. I can discuss the research with others. I can use printed materials to present necessary information. I can demonstrate the existing function of a design. 	 Sample Learning Targets I can list the research from the team members. I can work with others to identify the most significant research.

Anchor Standard 3: I can select and create possible solutions to the design challenge.

Intermediate Low Benchmark	Intermediate Mid Benchmark	Intermediate High Benchmark
De.CR IL.3	De.CR IM.3	De.CR IH.3
I can work with a team using design thinking strategies to generate ideas for design solutions to the challenge. Indicator De.CR IL.3.1 I can work with a team using a variety of design thinking strategies to list possible design solutions without judgement.	I can work with a team using design thinking strategies to generate some usable design solutions to the challenge. Indicator De.CR IM.3.1 I can work with a team to turn ideas into possible design solution concepts.	I can work with a team using design thinking strategies to generate many usable design solutions to the challenge. Indicator De.CR IH.3.1 I can work with a team to determine which design solutions effectively meet the challenge criteria.
 I can work with a team using a variety of the following: list aloud, popcorn brainstorming, passing brainstorming, questioning brainstorming, webbing, mind mapping to provide possible solutions. I can build on the ideas of others in creating possible solutions. I can work with a team to determine which solutions can be used in the design challenge. I can 	 I can contribute my ideas concerning usable solutions. I can respond to others' ideas concerning usable solutions. I can 	 Sample Learning Targets I can work with others to prioritize choices concerning effective solutions. I can work with others to select possible solutions. I can

Anchor Standard 4: I can create an original prototype.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark	Benchmark	Benchmark
De.CR	De.CR	De.CR
IL.4	IM.4	IH.4
I can work with a team to make a prototype	I can work with a team to make multiple	I can work with a team to create a prototype
that represents a solution to a design	prototype s that represent various solutions to	to solve a design challenge .
challenge.	a design challenge.	
Indicator	Indicator	Indicator
De.CR	De.CR	De.CR
IL.4.1	IM.4.1	IH.4.1
I can work with a team to make a prototype	I can work with a team to make prototypes	I can work with a team to make a prototype
to experience the design challenge criteria.	to experience the design challenge criteria.	that addresses functional aspects and
		aesthetics.
 I can work with others to create a prototype that allows a concept to be experienced. I can create a simple prototype that is made quickly and inexpensively to experience feedback early and often. I can 	 I can work with others to create multiple prototypes concerning one design challenge that allow a concept to be experienced. I can work with a team to create multiple simple prototypes that are made quickly and inexpensively. 	 I can work with a team to determine the functionality of the prototype. I can work with a team to improve the functionality of the prototype to address many aspects. I can make a prototype that uses the elements and/or principles of the arts
	• I can	disciplines. • I can

Artistic Processes: Presenting- I can present new design ideas and work.

Anchor Standard 5: I can present my final design solution.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
De.P	De.P	De.P
IL.5	IM.5	IH.5
I can work with a team to present our design	I can work with a team to select an approach	I can work with a team to prepare and deliver
solution to a challenge.	to present our design solution to a challenge.	a presentation that has defined criteria.
Indicator	Indicator	Indicator
De.P	De.P	De.P
IL.5.1	IM.5.1	IH.5.1
I can work with a team to present our design	I can work with a team to select an approach	I can work with a team to create a
solution to the challenge using one or more	using technology for the design solution	presentation that includes specific criteria
visuals.	presentation.	and delivers required information concerning
		the design challenge and design solution.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can work with a team to prepare one	I can work with others to create a	• I can work in a team to prepare a
or more visuals such as photographs,	slideshow presentation.	presentation that includes specific
drawings, diagrams, charts, and 3D		criteria such as a title, infographics,
examples to present our design	I can work with others to create a	text, graphics, and/or media.
solution.	webpage to present a design solution .	
		• I can work with a team to prepare a
• I can work with a team to explain the	• I can work with others to combine	presentation that includes required
"who, what, when, where, why, and	still photos and videos to present a	information such as the goal,
how" of the design challenge .	design solution.	identified population, challenge
		statement, key aspects , data, and
• I can work with a team to explain the	• I can	design solution.
"who, what, when, where, why, and		a Loon
how" of the design solution .		• I can
• I can		

Artistic Processes: Responding- I can respond to feedback from others on new design ideas and work.

Anchor Standard 6: I can reflect and revise based on feedback and input.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
De.R	De.R	De.R
IL.6	IM.6	IH.6
I can reflect on and provide feedback to a	I can interpret feedback from my peers to	I can work with a team to analyze and explain
design solution.	revise our design solution	the steps of the design solution revision.
Indicator	Indicator	Indicator
De.R	De.R	De.R
IL.6.1	IM.6.1	IH.6.1
I can work with a team to record feedback	I can work with a team to list and prioritize	I can work with a team to plan and develop
and summarize design solution	feedback to improve our design solution .	the steps to improve our design solution .
recommendations.		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can record feedback about our design in my journal. I can explain some of the solutions presented as feedback to the group. I can 	 I can work with others to make a list of the most important improvements that need to be made to the design solution. I can 	 I can work with others to review feedback to determine next steps in the revision process. I can work with others to make changes to our prototype that improves our solution. I can record my improvement ideas for a design solution. I can

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 7: I can identify and examine design through history and world culture.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
De.C	De.C	De.C
IL.7	IM.7	IH.7
I can identify improvements or changes in	I can describe why improvements or changes	I can analyze a variety of design works from
designs found in various cultures and time	were made in designs found in various	different cultures and time periods.
periods.	cultures and time periods.	
Indicator	Indicator	Indicator
De.C	De.C	De.C
IL.7.1	IM.7.1	IH.7.1
I can compare design similarities and	I can explain the possible reasons	I can recognize patterns in design choices and
differences among different cultures and time	improvements and/or changes were made in a	make connections to the development of
periods.	design through different cultures and time	design through different cultures and time
	periods.	periods.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can write a description about characteristics of a specific design style, period, or culture. I can compare changes in the designs of furniture from other cultures over time. 	 I can explain the possible reasons a chair design evolved through cultures and time periods. I can explain the possible reasons a simple tool changed through cultures and time periods. 	 I can make connections between design choices on chairs from different cultures and time periods. I can make connections between design choices on furniture from different cultures and time periods.
• I can	• I can	• I can

Anchor Standard 8: I can relate design ideas to other arts disciplines, content areas, and careers.

Intermediate Low	Intermediate Mid	Intermediate High		
Benchmark	Benchmark	Benchmark		
De.C	De.C	De.C		
IL.8	IM.8	IH.8		
I can explore a range of skills shared among	I can recognize specific skills shared among	I can analyze the tools, concepts, and		
arts disciplines, other content areas and how	arts disciplines, other content areas and how	materials used among arts disciplines, other		
they can be applied in a design career.	they can be applied in a design career.	content areas and how they are used in a		
		design career.		
Indicator	Indicator	Indicator		
De.C	De.C	De.C		
IL.8.1	IM.8.1	IH.8.1		
I can investigate a range of skills used in	I can name design skills used in various arts	I can investigate tools, concepts and materials		
various design careers, arts disciplines, and	disciplines and content areas and relate these	used in other arts disciplines and content		
content areas.	skills to a career in design .	areas.		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
 I can recognize skills that are specific to a career in design. I can pick and write about my favorite design career. I can match a design product to a design career. I can 	 I can research design careers. I can list things that are designed by people with a specific career in design. I can list specific skills needed for a design career. I can 	 I can recognize skills that are specific to design careers that are attained in other arts disciplines and content areas. I can discuss costs of using different materials to create the same design. I can 		

Advanced Design Standards

Artistic Processes: Creating- I can conceive and develop new design ideas and work.

Anchor Standard 1: I can conceive	and develop a design challenge.			
Advanced	Advanced	Advanced		
Low	Mid	High		
Benchmark	Benchmark	Benchmark		
De.CR	De.CR	De.CR		
AL.1	AM.1	AH.1		
I can work with a team to conceive many	I can work with a team to conceive many	I can work on my own to conceive many		
design challenge possibilities relating to a	design challenge possibilities.	design challenge possibilities.		
certain topic.				
Indicator	Indicator	Indicator		
De.CR	De.CR	De.CR		
AL.1.1	AM.1.1	AH.1.1		
I can work with a team using design thinking	I can work with a team using design thinking	I can use design thinking strategies to list		
strategies to list several design challenge	strategies to list many design challenge	many design challenge possibilities and		
possibilities about a topic and select one to	possibilities and prioritize to select one to	prioritize to select one to define .		
define.	define.			
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
 I can work with a team to brainstorm by randomly calling out ideas. I can work with a team to brainstorm by creating questions rather than ideas to inspire further thinking. I can work with a team to use visual 	 I can work with a team using a variety of the following: list aloud, popcorn brainstorming, questioning brainstorming, webbing, mind mapping to provide many possible design challenges. I can work with a team to compare and contrast the design challenge options and select one to define. 	 I can use a variety of the following: list aloud, popcorn brainstorming, questioning brainstorming, webbing, mind mapping to provide many possible design challenges. I can compare and contrast the design challenge options and select one to define. 		
diagrams to organize information and ideas. I can	• I can	• I can		

Anchor Standard 2: I can research to explore and identify aspects of the design challenge. Advanced Advanced Advanced Low Mid High Benchmark Benchmark Benchmark De.CR De.CR De.CR AL.2 AM.2AH.2 I can work with a **team** to analyze the **aspects** I can work independently or with a **team** to I can lead a discussion to evaluate the parts of of the design challenge. evaluate the parts of the design challenge. the design challenge. Indicator Indicator Indicator De.CR De.CR De.CR AL.2.1 AM.2.1 AH.2.1 I can guide my **team** in determining the I can examine my **research** and report the I can work with a **team** to determine the connections of that information with the importance of the **research** from the **team** importance of the **research** from the **team** members. members. team. Sample Learning Targets Sample Learning Targets Sample Learning Targets I can present findings from **research** • I can review with a **team** the • I can work with others to determine that supports the need for aesthetic, **research** from multiple sources. the importance of the production and production, and/or functional cost improvement needed. improvements. I can report the connections among the data to my team. I can work with others to determine the importance of the aesthetic I can justify the need for a new **design** or redesign concept. improvement needed. I can I can work with others to determine Lcan the importance functional improvement needed.

I can...

Advanced Low	Advanced Mid	Advanced High		
Benchmark	Benchmark	Benchmark		
De.CR	De.CR	De.CR		
AL.3	AM.3	AH.3		
I can work with a team to analyze usable	I can work independently or with a team to	I can lead a discussion to evaluate the usable		
design solutions to the challenge.	evaluate the usable design solutions to the challenge.	design solutions to the challenge.		
Indicator	Indicator	Indicator		
De.CR	De.CR	De.CR		
AL.3.1	AM.3.1	AH.3.1		
I can examine, discuss, and select possible design solutions to best address the challenge.	I can work with a team to develop criteria to determine the value of the usable design solutions to the challenge.	I can guide my team in determining the value of the usable design solutions to the challenge.		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
 I can review and discuss connections among the possible solutions. I can work with others to combine parts of design solution ideas to solve the design challenge. I can 	 I can work with others to list criteria such as time, cost, functionality, aesthetics, etc. I can work with others to prioritize design solutions based on chosen criteria. I can work with a team to reach a consensus concerning the most viable solutions to the design challenge. I can 	 I can lead a discussion to determine the criteria. I can lead a discussion that reaches a consensus concerning the most viable solutions to the design challenge. I can justify how the solutions effectively address the identified needs. I can 		

Anchor Standard 4: I can create an original prototype.							
Advanced	Advanced	Advanced					
Low	Mid	High					
Benchmark	Benchmark	Benchmark					
De.CR	De.CR	De.CR					
AL.4	AM.4	AH.4					
I can work with a team to create a prototype	I can work with a team to create a prototype	I can use sophisticated materials, techniques,					
that solves multiple aspects of a design	that solves all aspects of a design challenge	and processes to create the most viable					
challenge.	functionally and aesthetically.	prototype.					
Indicator	Indicator	Indicator					
De.CR	De.CR	De.CR					
AL.4.1	AM.4.1	AH.4.1					
I can work with a team to select materials,	I can work with a team to select and apply the	I can select and apply professional materials,					
techniques, and processes to create a	best materials, techniques , and processes to	techniques, and processes to create a					
prototype.	create a prototype .	prototype.					
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets					
 I can work with a team to select the most appropriate materials to build/compose the prototype from those explored. I can work with a team to select the most appropriate techniques and processes to build/compose the prototype from those explored. I can 	 I can work with a team to apply the best materials to build/compose the prototype from those explored. I can work with a team to apply the best techniques and processes to build/compose the prototype from those explored. I can 	 I can apply professional materials to build/compose the prototype. I can apply professional techniques and processes to build/compose the prototype. I can 					

Artistic Processes: Presenting- I can present new design ideas and work.

Anchor Standard 5: I can present my final design solution.

Advanced	Advanced	Advanced							
Low	Mid	High							
Benchmark	Benchmark	Benchmark							
De.P	De.P	De.P							
AL.5	AM.5	AH.5							
I can work with a team to prepare and deliver	I can work with a team to develop a well-	I can develop a well-prepared, aesthetically							
a presentation to a sample target group.	prepared, aesthetically pleasing presentation	pleasing presentation for a sample target							
	for a sample target group that includes	group that includes professionals and business							
	community business leaders or professionals	leaders in my community.							
	in the field.								
Indicator	Indicator	Indicator							
De.P	De.P	De.P							
AL.5.1	AM.5.1	AH.5.1							
I can work in a team to present our design	I can work in a team to present our design	I can present our design solution to a sample							
solution to a group of possible	solution to a sample target group that includes	target audience that includes professionals and							
users/consumers for feedback.	community business leaders and professionals	business leaders in a related field for							
	in a related field for feedback.	feedback.							
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets							
 I can work in a team and ask questions of the target group so I can effectively get the feedback. I can use methods such as surveys, questionnaires, prompts, and/or beta testing, with a team to attain feedback from the sample group. I can 	 I can work in a team and ask questions of the target group with professionals so I can effectively get the feedback. I can use methods such as surveys, questionnaires, prompts, and/or beta testing, with a team to attain feedback from the sample group with business leaders in my community. I can 	 I can ask_questions of the target group with professionals so I can effectively get the feedback. I can use methods such as surveys, questionnaires, prompts, and/or beta testing, to attain feedback from the sample group with professionals. I can 							

Artistic Processes: Responding- I can respond to feedback from others on new design ideas and work.

Anchor Standard 6: I can reflect and revise based on feedback and input.

Advanced Low	Advanced Mid	Advanced High		
Benchmark	Benchmark	Benchmark		
De.R	De.R	De.R		
AL.6	AM.6	AH.6		
I can work with a team to retest our revised design solution and analyze the results.	I can work with a team to explain future improvements and repeat the design process to revise and retest the design solution .	I can facilitate the repetition of the design process to revise and retest the design solution. Indicator De.R AH.6.1		
Indicator De.R AL.6.1	Indicator De.R AM.6.1			
I can work with a team to improve the	I can work with a team to repeat the design	I can guide and frame questions to facilitate		
functionality of our design solution and record the results of the modifications.	process as necessary to improve the design solution. the design process to improve a solution.			
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
 I can work with others to make improvements to the prototype's functionality. I can chart the progress of our revisions to help my team improve the functionality of the design. I can 	 I can retest my solution and revise as many times as necessary to achieve the most effective solution. I can 	 I can lead a class discussion on how to revise a design challenge. I can form questions to lead the reflection process. I can 		

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 7: I can identify and examine design through history and world culture.

Advanced	Advanced	Advanced		
Low	Mid	High		
Benchmark	Benchmark	Benchmark		
De.C	De.C	De.C		
AL.7	AM.7	AH.7		
I can examine past design works to determine	I can work with a team to analyze the	I can evaluate my design solution to		
their influence on present design s.	influence of past design works on present	determine the effective use of past design		
	design challenges.	works.		
Indicator	Indicator	Indicator		
De.C	De.C	De.C		
AL.7.1	AM.7.1	AH.7.1		
I can find and compare how choices from a	I can work with a team to explain how the	I can assess my design choices and relate		
current design reflect influences of past	designer's choices on the current design	them to past design influences.		
design solutions.	challenge reflect influences of design			
	solutions from the past.			
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
• I can identify influences from previous design s in a current design solution .	• I can work with others to identify influences from previous designs in a current design solution .	• I can defend my interpretations of how different styles, periods, and cultures have influenced my designs .		
 I can explain how specific past designs are reflected in a current design. 	 I can work with others to explain how specific past designs are reflected in a current design. 	I can debate my choices made in my designs that are influenced by different styles, periods, and cultures.		
• I can	• I can	• I can		

Anchor Standard 8: I can relate design ideas to other arts disciplines, content areas, and careers.

Advanced Low	Advanced Mid	Advanced High		
Benchmark	Benchmark	Benchmark		
De.C	De.C	De.C		
AL.8	AM.8	AH.8		
I can apply concepts among arts disciplines	I can explain how economic conditions,	I can research societal, political, and cultural		
and other content areas to design and analyze	cultural values, and location influence design	issues as they relate to other arts and content		
how my interests and skills will prepare me	and the need for design related careers.	areas and apply to my role as a designer.		
for a career.				
Indicator	Indicator	Indicator		
De.C	De.C	De.C		
AL.8.1	AM.8.1	AH.8.1		
I can use concepts found in various arts	I can describe how economic conditions,	I can examine the importance of the work of a		
disciplines and other content areas in a design	cultural values, and geographic locations	designer in issues that relate to a global		
work.	affect design and design careers.	society.		
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets		
 I can use the elements and/or principles of arts disciplines in a current design work. I can use concepts found in dance in a current design work. I can 	 I can discuss the relationships between the designer and other careers. I can research processes of other careers to determine how design affects it. I can justify community investment in design. I can 	 I can defend the impact of design careers within a society. I can promote the intrinsic value of design to individuals and society I can find an important design problem in another country and create a design solution to help. I can 		

Design Glossary

Aesthetics Concerned with appearance or the appreciation of beauty.

Artistic Processes The way the brain and the body make art and define the link between art making and the learner.

Aspects A particular part or parts of the design challenge.

Assess To estimate or evaluate the value of information researched.

Beta Testing Using a prototype to receive feedback from a sample target group.

Brainstorm A step in the problem solving process to producing an idea or several ideas. Ex. Popcorn Brainstorming, Passing Brainstorming, Questioning Brainstorming.

Communication Design Design directed towards making connections between people. Ex. Graphic design, packaging design, web design, etc.

Craftsmanship A degree or level of skill involved in creating a craft or work of art.

Define (a design challenge) Answering the design challenge questions to provide a clear description of what the design challenge is.

Design An outline, sketch, plan, model, or prototype of a solution to be developed or constructed that considers aesthetic decisions. See definitions of Object Design, Environmental Design, Communication Design, and Experiential Design.

Design Challenge A design problem or a design issue defined as having the need to be altered, changed, or created in a particular way to solve.

Design Challenge Questions Basic questions used to gather information concerning a design problem: *Who, What, Where, When, Why,* and *How.* The answers to these questions define the design challenge.

Design Problem A specific design aspect or issue regarded as needing to be dealt with, overcome, or changed.

Design Process A process designed to identify a specific design problem, research the problem, create a solution to the problem, and present the solution to the problem.

Design Solution A means of solving a design problem.

Design Thinking To use one's mind to apply the process of design.

Design Thinking Strategies Methods or procedures used to brainstorm ideas or reason the process of design. Ex: *Mind Maps, Concept Maps, Webbings, Electronic Brainstorms*, etc.

Environmental Design Design of surroundings or conditions in which a person, place, or thing interacts. Ex. Interior design, playground design, community planning, etc.

Experiential Design Design based on personal interactivity or experiences; sometimes referred to as interactive design. Ex. Design parades, design festivals, design theme parks, etc.

Feedback A reaction or response to a particular design problem or design solution.

Functional Referring to a design having a special activity, purpose, or task.

Interactions A person or a group of persons interacting with a prototype.**Investigate** To examine, research, or inquire the design problem or aspects of the design problem in order to create a solution.

Mind Mapping A visual diagram used to organize information and ideas. It starts with a single idea, written or drawn in the center of a blank page, to which associated words or ideas are added, continuing to associate the words and ideas.

Object Design Design of a material thing often related to industrial and product design. Ex. Design of tools, toys, cars, etc.

Passing Brainstorming A brainstorming technique in which individuals convey ideas one after another building upon the ideas of others in a group.

Physical Model A three dimensional replication or copy of a prototype

Popcorn Brainstorming A brainstorming technique in which individuals freely state ideas in a group.

Presentation An activity in which an individual or a team shows, describes, or explains a design solution to a group of people.

Prototype A two-dimensional product or three-dimensional model of a design solution. See definitions of physical models, space models, interactions, and storytelling.

Questioning Brainstorming A brainstorming technique in which individuals generate questions in a group that may later be explored.

Research Investigating the design challenge determining the who, what, where, when, why, and how using a variety of research methods; surveys, observations, interviews, experiments, internet, encyclopedias, newspapers, magazines, etc.

Sample Learning Target A broad lesson learning scenario.

Space Model a 2D or 3D replication or copy within which all things move

Standard Principle that is used as a basis for judgment.

Storytelling The use of words to describe the function or purpose of a prototype

Team A group organized to meet specific goals.

Techniques The use of tools and materials in unique ways that are specific to the designer and the medium.

Webbing Is a brainstorming technique that provides a visual structure or framework for idea development and can assist with organizing and prioritizing information.

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South Carolina College- and Career-Ready Standards for Media Arts Proficiency



South Carolina Department of Education Columbia, South Carolina 2017

Media Arts

Introduction

Education systems in the United States have long recognized the need for national standards to provide the basis for a common curriculum and academic programs throughout the country. The South Carolina academic standards for Media Arts are emerging to new levels in South Carolina's academic standards for the Visual and Performing Arts. Studies in Media Arts utilize many of the elements and principles from other arts disciplines while creating a body of work that reflects its own list of developing elements and principles. Original media artworks reflect the aesthetics that are embedded in the visual and performing arts.

Our students are increasingly using media as a source of communication and networking. It is imperative that our educational system and its constituents remain current with the trends and technologies that accompany the use of media. This includes appropriate use of media and the ability to interpret Media Arts productions both socially and professionally to nurture the 21st century learner. The new 21st century skills movement (www.21stcenturyskills.org) specifically references media literacy as one of the skills all students need to be attractive to employers in this new century. This also aligns with the skills for the South Carolina profile of the high school graduate. Teachers should understand that these standards need to be reinforced throughout these proficiency levels as the students use more advanced tools and media applications as well as more complex terminology and concepts.

Studies in Media Arts function as a components of an overall school curriculum that addresses the role of diversity role in the classroom. Therefore, a school's Media Arts curriculum should include sequential Media Arts courses as well as specialized courses. Media Arts can include courses in animation; film studies; graphic design; sound design and recording; digital photography; digital painting/illustration; and social media/web presence. Programs of study are designed to expose the student to a variety of future career opportunities while making them globally aware of the importance that Media Arts plays in the classroom and beyond.

Media Arts Standards

Artistic Processes: Creating- *I can conceive and develop new design ideas and work.*

Anchor Standard 1: I can use past, current and emerging technology tools, procedures, and processes to create a variety of media artworks in a safe and responsible manner.

Novice	Novice	Novice	Intermediate Low	Intermediate	Intermediate	Advanced	Advanced	Advanced
Low	Mid	High		Mid	High	Low	Mid	High
Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR
NL.1	NM.1	NH.1	IL.1	IM.1	IH.1	AL.1	AM.1	AH.1
I can recognize technology tools, procedures and processes and use them in a safe and responsible manner to make media artworks.	I can identify a technology tool, procedure, and process to make still pictures, moving pictures, or digital audio.	I can identify multiple technology processes to make still pictures, moving pictures, or digital audio.	I can explain and use a technology tool, procedure and process to convey meaning in media artwork.	I can explain and use multiple technology tools, procedures and processes to convey meaning in media artwork.	I can apply the most appropriate technology tool, procedure and process to convey a message to make a media artwork.	I can apply some effective technology tools, procedures and processes to convey a message to make a variety of media artworks.	I can manipulate multiple technology tools, procedures and processes to convey messages to make a variety of media artworks in the most effective way.	I can use and justify the most effective technology tools, procedures and processes to make a variety of still, moving, and/or digital audio images to convey meaning using personal voice.

	•	•	,			•	,	
Indicator MA.CR NL.1.1	Indicator MA.CR NM.1.1	Indicator MA.CR NH.1.1	Indicator MA.CR IL.1.1	Indicator MA.CR IM.1.1	Indicator MA.CR IH.1.1	Indicator MA.CR AL.1.1	Indicator MA.CR AM.1.1	Indicator MA.CR AH.1.1
I can safely and responsibly show the parts of a technology tool used to make media arts.	I can safely and responsibly identify and use parts of some technology tools used to make media arts.	I can safely and responsibly identify and use multiple technology tools to make media arts.	I can explain and safely use a technology tool to convey meaning in media arts.	I can explain and safely use multiple technology tools to convey meaning in media arts.	I can choose some appropriate technology tools to convey a message while making a media artwork in a safe and responsible manner.	I can choose multiple effective technology tools to convey a message while making a variety of media artworks in a safe and responsible manner.	I can manipulate multiple technology tools to convey messages to make a variety of media artworks in the most effective way in a safe and responsible manner.	I can justify the most effective technology tools to make a variety of media artworks that convey meaning using personal voice in a safe and responsible manner.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR
NL.1.2	NM.1.2	NH.1.2	IL.1.2	IM.1.2	IH.1.2	AL.1.2	AM.1.2	AH.1.2
I can follow the steps of some technology procedures and processes to make media artworks.	I can identify the steps of a technology procedure and process to make media artworks.	I can identify the steps of multiple technology procedures and processes to make media artworks.	I can explain the steps of a technology procedure and process to convey meaning in media arts.	I can explain the steps of multiple technology procedures and processes to convey meaning in media arts.	I can choose the appropriate technology procedure to convey a message while making a media artwork.	some effective technology procedures and processes	I can manipulate multiple technology procedures and processes to convey messages to make a variety of media artworks in the most effective way.	I can justify the most effective technology procedures and processes to make a variety of media artworks that convey meaning using personal voice.

Anchor Standard 2: I can organize, improve, and complete artistic work using media arts elements and principles.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR
NL.2	NM.2	NH.2	IL.2	IM.2	IH.2	AL.2	AM.2	AH.2
I can recognize and explore some elements and principles in media arts.	I can combine elements and principles of media arts to make media artwork.	I can communicate meaning in my work by selecting and arranging elements and principles of media arts.	I can apply elements and principles of media arts to revise my work.	I can analyze and apply the elements and principles of media arts as a response to an artistic problem.	I can analyze my media artwork through a critique and refine my work based on given criteria.	I can create, refine, and communicate ideas based on the elements and principles of media arts to complete a variety of media artworks.	I can document and justify the planning and development of a media artwork from the inception of the idea to completion.	I can create a body of work in a variety of media art forms that explore personal themes, ideas, or concepts.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR	MA.CR
NL.2.1	NM.2.1	NH.2.1	IL.2.1	IM.2.1	IH.2.1	AL.2.1	AM.2.1	AH.2.1
I can recognize some elements or principles of media arts to communicate an idea.	I can combine elements and principles of media arts using multiple media techniques.	I can change the meaning of a media artwork using different elements or principles .	I can identify improvement s needed in my media artwork and explore strategies to strengthen the intended meaning.	I can explain how multiple elements or principles of media arts are used to convey meaning in media artworks.	I can participate in a formal critique to revise my artwork.	I can apply organizational strategies that communicate a personal meaning, theme, idea, or concept.	I can create a process folio to document the planning of a media artwork.	I can explain and defend the choices I made to communicate my artistic ideas across multiples media artworks.

Artistic Processes: Presenting- *I can share artistic ideas and work.*

Anchor Standard 3: I can develop, refine, and select work for presentation that reflects specific content, ideas, skills, and media works for display.

		Jor wap wy						•
Benchmark MA.P NL.3	Benchmark MA.P NM.3	Benchmark MA.P NH.3	Benchmark MA.P IL.3	Benchmark MA.P IM.3	Benchmark MA.P IH.3	Benchmark MA.P AL.3	Benchmark MA.P AM.3	Benchmark MA.P AH.3
I can identify media artworks as communication.	I can explain ways media artworks are presented.	I can consider audience response when discussing how media artworks are presented.	I can identify a target audience for presentation of my media artwork.	I can identify and choose multiple formats used in presenting media artworks for a target audience.	I can compare presentation formats for different media artworks and its intended audience.	I can present media artworks considering combinations of formats and target audience.	I can analyze and interpret the effectiveness of a media arts presentation for an intended audience.	I can promote and present media artworks for intentional impacts through a variety of contexts such as markets and venues.
Indicator MA.P NL.3.1	Indicator MA.P NM.3.1	Indicator MA.P NH.3.1	Indicator MA.P IL.3.1	Indicator MA.P IM.3.1	Indicator MA.P IH.3.1	Indicator MA.P AL.3.1	Indicator MA.P AM.3.1	Indicator MA.P AH.3.1
I can present a media artwork to an audience.	I can identify venues appropriate for still and moving images in media artworks.	I can examine how audience response varies depending on how media artwork is presented.	I can identify multiple ways to share my work through different media outlets.	I can choose proper format for my media artwork.	I can choose the most effective media format for a select audience.	I can select my intended audience and choose multiple media formats to get the most views.	I can evaluate the effectiveness of virtual and physical presentations of a media artwork.	I can create a media plan (funding, distribution, and viewing) to promote my media artwork.

Artistic Processes: Responding- *I can interpret (read) and evaluate how media is represented and conveys meaning.*

Anchor Standard 4: I can describe, analyze, and evaluate the meaning of my work and the work of others.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R
NL.4	NM.4	NH.4	IL.4	IM.4	IH.4	AL.4	AM.4	AH.4
I can explore message and purpose in my media artworks and the work of others.	I can identify some messages and purposes in media artworks.	I can identify the messages and purposes, in my media artworks and the work of others.	I can explain the messages and purposes in media artworks.	I can analyze and describe reactions and interpretation s of messages and purposes in a variety of media artworks.	I can investigate personal and group intentions about messages and purposes in media artworks.	I can discuss and analyze the message and purpose in a variety of media artworks.	I can analyze the message and intent of a variety of media artworks.	I can justify the message, intent, and impact of diverse media artworks, considering complex factors of context and bias.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R
NL.4.1	NM.4.1	NH.4.1	IL.4.1	IM.4.1	IH.4.1	AL.4.1	AM.4.1	AH.4.1
I can describe parts of a media artwork.	I can identify how media artworks are put together.	I can identify the subject, composition, and media arts elements and principles for a variety of media artworks.	I can explain how to use the elements and principles of media art to compose a media artwork.	I can show the similarities and differences in how media artworks are organized by the elements and principles.	I can rephrase ways in which a variety of media artworks organize criteria.	I can analyze the organization of the elements and principles of media artworks.	I can critique how the composition characteristics in multiple media artworks work together.	I can justify the organizational choices made by media artists.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R
NL.4.2	NM.4.2	NH.4.2	IL.4.2	IM.4.2	IH.4.2	AL.4.2	AM.4.2	AH.4.2
I can name a message in media artworks.	I can describe my thoughts about messages in media artworks.	I can identify ideas, issues, and/or experiences presented in the messages of media artworks.	I can explain the techniques used in different media artworks that reflect varying messages and points of view.	I can investigate increasingly complex messages in media artworks.	I can explore the language, tone, and point of view used in media texts to influence meaning and interpretation of messages.	I can analyze the effectiveness of a presentation and treatment of messages in media artwork.	I can interpret the qualities of and relationships between the components , style, and message communicate d by media artworks and artists.	I can justify my interpretation of language, tone, and point of view of the message in a media artwork.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R
NL.4.3	NM.4.3	NH.4.3	IL.4.3	IM.4.3	IH.4.3	AL.4.3	AM.4.3	AH.4.3
I can name a purpose of some media artworks.	I can identify the purpose of a media artwork.	I can identify the purpose and audience of a media artwork.	I can explain that different media can produce artworks that have the same purpose.	I can investigate increasingly complex techniques that artists use to convey purpose in media artwork.	I can find and interpret data to explore multiple differences in the purpose of media artwork.	I can analyze formal and informal situations, the effectiveness of presentation, and treatment of media to convey the purpose.	I can analyze and interpret the qualities of relationships between the components , style, message, and how they relate to the purpose.	I can justify my interpretation and explanation of the purpose of multiple media artwork.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R	MA.R
NL.4.4	NM.4.4	NH.4.4	IL.4.4	IM.4.4	IH.4.4	AL.4.4	AM.4.4	AH.4.4
I can make a statement about my media artwork.	I can describe my media artwork.	I can recognize an element and/or principle of media art in my work.	I can describe multiple elements and principles of media art in my work.	I can identify elements and principals of media arts in artist's statements.	I can develop an artist's statement that describes media arts criteria and intent of my work.	I can develop an artist's statement that merges personal influences with intent and media arts criteria for my work.	I can develop an artist's statement that identifies common themes in personal influences, intent and media arts criteria for work.	I can justify my choices of criteria, cultural influences, personal experiences, to create my own voice in my artist statement.

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 5: I can examine the role of media arts through history and cultures.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C
NL.5	NM.5	NH.5	IL.5	IM.5	IH.5	AL.5	AM.5	AH.5
I can explore ideas that connect media arts to different cultures and time periods.	I can recognize some examples of media arts found in different cultures and time periods.	I can identify media arts used for different purposes in various cultures and time periods.	I can analyze a variety of media artworks from different cultures and time periods.	I can describe why different media artworks are used for different purposes in various cultures and time periods.	I can analyze similarities and differences in media artworks among different cultures and time periods.	I can examine past media arts works to determine their influence on media today.	I can explain the influence of past media arts works throughout different time periods and how that reflects on media today.	I can evaluate media arts works from the past and apply the most effective ones to my work and the work of others.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C
NL.5.1	NM.5.1	NH.5.1	IL.5.1	IM.5.1	IH.5.1	AL.5.1	AM.5.1	AH.5.1
I can recognize ideas that connect media arts to history, cultures, and the world.	I can relate to ideas that connect media arts to history, cultures, and the world.	I can show how ideas connect media arts to history, cultures, and the world.	I can explain how ideas connect media arts to history, cultures, and the world.	I can compare and contrast how to connect media arts ideas to history, cultures, and the world.	I can interpret how media arts ideas connect to history, cultures, and the world.	I can participate in formal and informal situations relating to how media art connects to history, cultures, and the world.	I can examine the relationship between media arts, history, cultures, and the world.	I can justify the relationship between media arts, history, cultures, and the world.

Anchor Standard 6: I can relate media arts to personal meaning, other arts disciplines, content areas, and careers.

Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C
NL.6	NM.6	NH.6	IL.6	IM.6	IH.6	AL.6	AM.6	AH.6
I can explore media arts concepts among other arts disciplines, content areas, and related careers.	I can recognize a media arts concept among other arts disciplines, content areas, and related careers.	I can apply media arts concepts among other arts disciplines, content areas, and related careers.	I can explore a range of media arts skills shared among other arts disciplines, content areas, and careers.	I can recognize specific media arts skills shared among other arts disciplines, content areas, and careers.	I can analyze the media arts tools, concepts, and materials used among other arts disciplines, content areas, and careers.	I can apply media arts concepts to other arts disciplines and content areas to prepare me for a career.	I can research aspects of media arts careers to influence my career path.	I can analyze complex ideas from other arts disciplines and content areas to inspire my creative work and evaluate its impact on my artistic perspective.

Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C
NL.6.1	NM.6.1	NH.6.1	IL.6.1	IM.6.1	IH.6.1	AL.6.1	AM.6.1	AH.6.1
I can identify a relationship between media arts and another subject in my school.	I can demonstrate a relationship between media arts and another subject in my school.	I can demonstrate and describe the relationship between media arts and a concept from another subject in my school.	I can apply media arts concepts to other arts disciplines and content areas.	I can examine the relationship between media arts and specific content from another arts discipline and content area.	I can apply concepts from other arts disciplines and content areas to my media artwork.	I can explain ideas from other arts disciplines and content areas through media arts.	I can explain how economic conditions, cultural values, and location influence media arts and the need for related careers.	I can research societal, political, and cultural issues as they relate to other arts and content areas and apply to my role as a media artist.
Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator	Indicator
MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C	MA.C
NL.6.2	NM.6.2	NH.6.2	IL.6.2	IM.6.2	IH.6.2	AL.6.2	AM.6.2	AH.6.2
I can identify different types of media arts that interest me.	I can identify and demonstrate the skills used to make media artwork that interests me.	I can describe specific careers in media arts.	I can demonstrate and describe the skills needed for careers in media arts.	I can identify specific skills required for various careers in media arts.	I can research topics about careers in media arts that interest me.	I can identify the skills, training, and education necessary to pursue a career in media arts that interests me.	I can pursue opportunities that will lead me to a career in media arts.	I can demonstrate skills necessary for a career in media arts.

Anchor Standard 7: I can practice digital citizenship in researching and creating art.

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Benchmark MA.C NL.7	Benchmark MA.C NM.7	Benchmark MA.C NH.7	Benchmark MA.C IL.7	Benchmark MA.C IM.7	Benchmark MA.C IH.7	Benchmark MA.C AL.7	Benchmark MA.C AM.7	Benchmark MA.C AH.7
I can imitate digital citizenship when I am online.	I can identify digital citizenship when I am online.	I can show digital citizenship when I am online.	I can model and explain aspects of digital citizenship when I am online.	I can describe different aspects of digital citizenship when I am online.	I can interpret different aspects of digital citizenship when I am online.	I can participate in formal and informal situations to discuss and demonstrate digital citizenship when I am online.	I can analyze and identify the appropriate digital citizenship strategy to use when I am online.	I can justify my choice of digital citizenship strategy to use when I am online.

Indicator MA.C NL.7.1 Internet Safety	Indicator MA.C NM.7.1 Internet Safety	Indicator MA.C NH.7.1 Internet Safety	Indicator MA.C IL.7.1 Internet Safety	Indicator MA.C IM.7.1 Internet Safety	Indicator MA.C IH.7.1 Internet Safety	Indicator MA.C AL.7.1 Internet Safety	Indicator MA.C AM.7.1 Internet Safety	Indicator MA.C AH.7.1 Internet Safety
I can explore the internet safely and responsibly when logging on to my device.	I can identify several safe ways to search topics on the internet.	I can share with others how to safely search for information on the internet.	I can explain and demonstrate several safe and reliable ways to search for accurate information on the internet.	I can collaborate with other students in various safe and reliable ways to search for information on the internet.	I can identify predictable situation when using the internet.	I can participate in formal and informal situations when collaborating with others and can model appropriate and positive etiquette.	I can analyze various ways to use digital citizenship to collaborate with the world in an appropriate and positive way.	I can compile a selection of information that is found on the internet and how helps me justify my own voice as an artist.

Indicator MA.C NL.7.2 Digital Footprint Privacy	Indicator MA.C NM.7.2 Digital Footprint Privacy	Indicator MA.C NH.7.2 Digital Footprint Privacy	Indicator MA.C IL.7.2 Digital Footprint Privacy	Indicator MA.C IM.7.2 Digital Footprint Privacy	Indicator MA.C IH.7.2 Digital Footprint Privacy	Indicator MA.C AL.7.2 Digital Footprint Privacy	Indicator MA.C AM.7.2 Digital Footprint Privacy	Indicator MA.C AH.7.2 Digital Footprint Privacy
I can explore how to post safely on the internet.	I can identify several safe online platforms to post on the internet.	I can share various ways to post safely on the internet.	I can explain and model how to post safely on the internet.	I can analyze various ways to post safely on the internet.	I can investigate several ways that information on the internet is not safe or responsible and ways to respond to these problems.	I can participate in formal and informal situations when collaborating with others to post safely on the internet.	I can investigate various ways to post safely on the internet and know the difference between a positive and a negative post.	I can justify my choice of what I post on the internet to interact with the world in an appropriate and positive way.

Indicator MA.C NL.7.3 Copyright	Indicator MA.C NM.7.3 Copyright	Indicator MA.C NH.7.3 Copyright	Indicator MA.C IL.7.3 Copyright	Indicator MA.C IM.7.3 Copyright	Indicator MA.C IH.7.3 Copyright	Indicator MA.C AL.7.3 Copyright	Indicator MA.C AM.7.3 Copyright	Indicator MA.C AH.7.3 Copyright
I can identify that a media artwork has an owner.	I can find the owner of a media artwork on the internet.	I can credit the owner of media artwork on the internet when I intend to use it.	I can explain and model the use of media artwork that is owned by another artist, and can demonstrate my responsibilities and rights when using the work for educational purposes.	I can identify media artwork that is owned by another artist, and can demonstrate my responsibilities and rights when using the work for educational or personal purposes.	I can handle unexpected situations with copyright and fair use rules as it applies to my artwork, performance, or presentation.	I can participate in formal and informal situations when collaborating with others to discuss copyright laws that apply to a media artwork.	I can analyze and synthesize various ways that copyright laws apply to my work and the work of others.	I can justify my choice of how I use copyright law to protect my work and the work of others.

Novice Media Arts Standards

Artistic Processes: Creating- *I can conceive and develop new artistic ideas and work.*

Anchor Standard 1: I can use past, current and emerging technology tools, procedures, and processes to create a variety of media artworks in a safe and responsible manner.

Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.CR	MA.CR	MA.CR
NL.1	NM.1	NH.1
I can recognize technology tools, procedures and processes and use them in a safe and responsible manner to make media artworks.	I can identify a technology tool, procedure, and process to make still pictures, moving pictures, or digital audio.	I can identify multiple technology processes to make still pictures, moving pictures, or digital audio.

Indicator MA.CR NL.1.1	Indicator MA.CR NM.1.1	Indicator MA.CR NH.1.1
I can safely and responsibly show the parts of a technology tool used to make media arts.	I can safely and responsibly identify and use parts of some technology tools used to make media arts.	I can safely and responsibly identify and use multiple technology tools to make media arts.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can name some parts of a camera. I can name the differences between a computer, tablet, and a smartphone. I can 	 I can label the parts of a camera. I can follow the safety procedures when using a media tool. I can secure an iPad into a stand safely. 	 I can pick from a list of tools which tool would be the best to take a photograph that tells a story about what makes me happy. I can identify where external components are entered into a device.
	• I can	• I can

Indicator MA.CR NL.1.2	Indicator MA.CR NM.1.2	Indicator MA.CR NH.1.2
I can follow the steps of some technology procedures and processes to make media artworks.	I can identify the steps of a technology procedure and process to make media artworks.	I can identify the steps of multiple technology procedures and processes to make media artworks.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can take a photograph. I can record my voice.	 I can take a photograph that is in focus. I can take picture to tell a story.	I can make an instructional video on how to take a photograph. (The video will include still and moving pictures.)
I can record a video.	• I can video someone teaching a lesson.	I can integrate still and moving images into an iMovie trailer.
• I can	• I can	• I can

Anchor Standard 2: I can organize, improve, and complete artistic work using media arts elements and principles of media arts.

Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.CR	MA.CR	MA.CR
NL.2	NM.2	NH.2
I can recognize and explore some elements and principles in media arts.	I can combine elements and principles of media arts to make media artwork.	I can communicate meaning in my work by selecting and arranging elements and principles of media arts.

Indicator MA.CR NL.2.1	Indicator MA.CR NM.2.1	Indicator MA.CR NH.2.1
I can recognize some elements or principles of media arts to communicate an idea.	I can combine elements and principles of media arts using multiple media techniques.	I can change the meaning of a media artwork using different elements or principles .
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can identify when the music changes mood in a film.	I can use sound and moving images to tell a story.	I can change the font and color on a magazine cover to create emphasis.
I can explore different music choices for a video.	• I can use lighting and contrast in a photo to convey mood.	I can change the speed and camera angle of an animation.
• I can explore how different fonts are used on magazine covers.	• I can	• I can
• I can		

Artistic Processes: Presenting- *I can share artistic ideas and work.*

Anchor Standard 3: I can develop, refine, and select work for presentation that reflects specific content, ideas, skills, and media works for display.

Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.P	MA.P	MA.P
NL.3	NM.3	NH.3
I can identify media artworks as communication.	I can explain ways media artworks are presented.	I can consider audience response when discussing how media arts works are presented.

Indicator MA.P NL.3.1	Indicator MA.P NM.3.1	Indicator MA.P NH.3.1
I can present a media artwork to an audience.	I can identify venues appropriate for still and moving images in media artworks.	I can examine how audience response varies depending on how media artwork is presented.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can present photography as a media artwork. I can present film as moving pictures to create meaning. I can present posters and brochures as advertisements. I can 	 I can name places to show my work. I can identify where a still image is more appropriate to use than a moving image. I can identify two places to post a video. I can 	 I can identify how children respond differently to a cereal commercial than adults. I can identify how a movie trailer and a movie poster target audience for different purposes. I can examine how different ages of people chose different formats to view media. I can

Artistic Processes: Responding- *I can interpret (read) and evaluate how media is represented and conveys meaning.*

Anchor Standard 4: I can describe, analyze, and evaluate the meaning of my work and the work of others.

Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.R	MA.R	MA.R
NL.4	NM.4	NH.4
I can explore message and purpose in my media artworks and the work of others.	I can identify some messages and purposes in media artworks.	I can identify the messages and purposes, in my media artworks and the work of others.

Indicator MA.R NL.4.1	Indicator MA.R NM.4.1	Indicator MA.R NH.4.1
I can describe parts of a media artwork.	I can identify how media artworks are put together.	I can identify the subject, composition , and media arts elements and principles for a variety of media artworks.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can identify a type of media artwork (video, podcast, animation, etc.)	I can name color as an element of a media artwork.	I can describe how different camera angles are used in a film.
 I can name the subject in a photograph. I can identify color, size, font, and space	• I can tell that a photograph only shows value, as an element of art, because it is black and white.	• I can describe the rule of thirds and how it is used in more than one media art form.
choices in a media artwork.	• I can define an element and a principle of media art in a short film or advertisement.	I can recognize how lighting is used to change the mood or intent of the film.
• I can	• I can	I can recognize how costume choices are used to convey meaning.
		• I can

Indicator MA.R NL.4.2	Indicator MA.R NM.4.2	Indicator MA.R NH.4.2
I can name a message in media artworks.	I can describe my thoughts about messages in media artworks.	I can identify ideas, issues, and/or experiences presented in the messages of media artworks.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can identify a message in a commercial. I can identify the message in a print advertisement. I can identify the plot in a movie. I can 	 I can tell my thoughts about the message in a movie, video, etc. I can explain for whom a media artwork message was created. I can 	 I can explain my thoughts about the ideas, issues and experiences shown on a TV episode and movie. I can explain my thoughts about ideas, issues and experiences shown in an advertisement and photograph. I can explain my thoughts about the effectiveness of an advertisement or film. I can

Indicator MA.R NL.4.3	Indicator MA.R NM.4.3	Indicator MA.R NH.4.3
I can name a purpose of some media artworks.	I can identify the purpose of a media artwork.	I can identify the purpose and audience of a media artwork.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can predict the message of a media artwork based on an image. I can identify the choices made by a choreographer in music video. I can explain the choices made by a filmmaker when making a movie. I can 	 I can describe the preferences of an artist that makes a video blog. I can describe the preferences of a radio broadcaster. I can identify how a filmmaker uses light, sound, costume, and setting to convey a purpose. I can 	 I can explain why different age groups may respond differently to an internet meme. I can explain how different age groups may respond differently to a movie or TV show. I can explain how people from different backgrounds would react to a video game. I can

Indicator MA.R NL.4.4	Indicator MA.R NM.4.4	Indicator MA.R NH.4.4
I can make a statement about my media artwork.	I can describe my media artwork.	I can recognize an element and/or principle of media art in my work.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can name the subject of my media artwork.	I can explain what inspired me to make my artwork.	I can explain some compositional elements in my media artwork.
• I can name the setting of my media artwork.	I can explain how I made my media artwork.	• I can explain how setting, color, lighting, etc., are used in my work.
I can write a title for my work.I can	• I can	• I can

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 5: I can examine the role of media arts through history and cultures.

Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C
NL.5	NM.5	NH.5
I can explore ideas that connect media arts to different cultures and time periods.	I can recognize some examples of media arts found in different cultures and time periods.	I can identify media arts used for different purposes in various cultures and time periods.

Indicator MA.C NL.5.1	Indicator MA.C NM.5.1	Indicator MA.C NH.5.1
I can recognize ideas that connect media arts to history, cultures, and the world.	I can relate to ideas that connect media arts to history, cultures, and the world.	I can show how ideas connect media arts to history, cultures, and the world.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can watch a commercial and recognize that cultures are different based on clothing, language or environment. I can choose a book that shows differences in cultures and/or time periods. 	 I discuss ideas that connect to different cultures other than my own by watching a video, newsbyte, or commercial. I can discuss ideas that connect to my classmates from different cultures after 	 I can write about the connections to another culture when looking at a media artwork. I can present a film that connects to my family history.
	viewing current news reports.	_
• I can	I can make an infographic about different cultures and historical figures.	• I can
	• I can	

Anchor Standard 6: I can relate media arts to personal meaning, other arts disciplines, content areas, and careers.

Novice	Novice	Novice
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C
NL.6	NM.6	NH.6
I can explore media arts concepts among other arts disciplines, content areas, and related careers.	I can recognize a media arts concept among other arts disciplines, content areas, and related careers.	I can apply media arts concepts among other arts disciplines, content areas, and related careers.

Indicator MA.C NL.6.1	Indicator MA.C NM.6.1	Indicator MA.C NH.6.1
I can identify a relationship between media arts and another subject in my school.	I can demonstrate a relationship between media arts and another subject in my school.	I can demonstrate and describe the relationship between media arts and a concept from another subject in my school.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can gather an example and show how a media art and a fine art can be the same, or similar.	I can show and describe the relationship between a media art and fine art in a media presentation.	I can show how ideas connect media arts and fine arts by creating a media presentation. (Portraits)
 I can find ways that line can be shown in visual art, dance, and media art. I can name another discipline used in a video or picture conveying a message to an audience. 	 I can look at three commercials and tell what other areas are connected within the commercial such as E*TRADE's baby, Doritos and Clorox. I can 	 I can show how ideas connect line in visual art, dance, and media art. I can make a picture, advertisement or short video that uses another discipline.
• I can		• I can

Indicator MA.C NL.6.2	Indicator MA.C NM.6.2	Indicator MA.C NH.6.2
I can identify different types of media arts that interest me.	I can identify and demonstrate the skills used to make a media artwork that interests me.	I can describe specific careers in media arts.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can identify the media I use at home or school.	I can name the skills used to make a magazine layout.	• I can document the purpose of a director on a film.
I can identify the media I use for different purposes.	I can name the skills used to make a music video.	I can research roles in video game and music video production.
• I can	I can name the skill used to make a commercial or video game.	I can research the role of a sound engineer.
	I can name the skills used to create a podcast.	I can review movie credits to see all the careers needed to make a movie.
	• I can	• I can
Anchor Standard 7: I can practice of	ligital citizenship in researching and c	creating art.
Novice Low	Novice Mid	Novice High
Benchmark MA.C NL.7	Benchmark MA.C NM.7	Benchmark MA.C NH.7
I can imitate digital citizenship when I am online.	I can identify digital citizenship when I am online.	I can show digital citizenship when I am online.

Indicator MA.C NL.7.1 Internet Safety	Indicator MA.C NM.7.1 Internet Safety	Indicator MA.C NH.7.1 Internet Safety
I can explore the internet safely and responsibly when logging on to my device.	I can identify several safe ways to search topics on the internet.	I can share with others how to safely search for information on the internet.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can know where to find my password. I can log in to my electronic device.	I can remember my password, log onto a computer and use a computer application with my student account.	• I can share with others how to safely log in to my computer and protect my login in and personal information.
I can follow acceptable use policies at my school, home, or in public.	I can create a bookmark for a website on my browser.	I can share a document safely and responsibly on the internet within a group of my peers.
• I can	I can download an approved application.	• I can
	• I can	

Indicator MA.C NL.7.2 Digital Footprint Privacy	Indicator MA.C NM.7.2 Digital Footprint Privacy	Indicator MA.C NH.7.2 Digital Footprint Privacy
I can explore how to post safely on the internet.	I can identify several safe online platforms to post on the internet.	I can share various ways to post safely on the internet
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can give examples of positive ways to post thoughts and ideas on the internet.	• I can explore what information is appropriate to post online.	• I can share visual examples of good ways to post on the internet.
• I can post images while protecting my identity and the identity of others.	I can follow acceptable use policies for posting online.	• I can
• I can	• I can	

Indicator MA.C	Indicator MA.C	Indicator MA.C
NL.7.3	NM.7.3	NH.7.3
Copyright	Copyright	Copyright
I can identify that a media artwork has an	I can find the owner of a media artwork on the	I can credit the owner of media artwork on the
owner.	internet.	internet when I intend to use it.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can recognize a watermark.	I can locate the watermark on a photograph.	• I can tag a photo with the owner.
I can recognize the credits on a film.	I can use correct spelling and vocabulary it search topics.	I can create credits when making an iMovie trailer.
I can safely search for soundbites to use in my media artwork.	I can identify safe search engines and databases.	I can help a peer safely find a video on the internet.
• I can safely search for photographs taken by a famous photographer on the internet.	I can locate the credits for a video on a website.	I can work with other to search for information on a group project.
• I can		
	• I can find headers and footers to check facts on a website.	• I can
	• I can	

Intermediate Media Arts Standards

Artistic Processes: Creating- *I can conceive and develop new artistic ideas and work.*

Anchor Standard 1: I can use past, current, and emerging technology tools, procedures and processes to create a variety of media artworks in a safe and responsible manner.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.CR	MA.CR	MA.CR
IL.1	IM.1	IH.1
I can explain and use a technology tool, procedure and process to convey meaning in media artwork.	I can explain and use multiple technology tools, procedures and processes to convey meaning in media artwork.	I can apply the most appropriate technology tool, procedure and process to convey a message to make a media artwork.

Indicator MA.CR IL.1.1	Indicator MA.CR IM.1.1	Indicator MA.CR IH.1.1
I can explain and safely use a technology tool to convey meaning in media arts	I can explain and safely use multiple technology tools to convey meaning in media arts.	I can choose some appropriate technology tools to convey a message while making a media artwork in a safe and responsible manner.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can make a media artwork about my family history.	• I can make a media artwork about my family history with interviews incorporated from family members.	• I can edit a photograph to illustrate a stance on a political issue.
 I can document a day in my life. I can	I can document a day in my life and focusing on a specific theme that tells a story.	 I can select Gifs that animate my positions on politics. I can
	• I can	

Indicator MA.CR IL.1.2	Indicator MA.CR IM.1.2	Indicator MA.CR IH.1.2
I can explain the steps of a technology procedure and process to convey meaning in media arts.	I can explain the steps of multiple technology procedures and processes to convey meaning in media arts.	I can choose the appropriate technology procedure to convey a message while making a media artwork.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can create a vlog about a social issue that demonstrates that I know how to shoot a video with sound.	I can take a self-portrait photograph to convey personal meaning .	I can create a PSA choosing the best tools and process to help my school.
I can make a short interview about admirable character traits to demonstrate	I can record my voice to make a vlog and tell a story about a personal experience.	I can make a voice over to use for daily announcements.
POV and sound. • I can	• I can	• I can combine music and sound to add under still pictures.
		• I can

Anchor Standard 2: I can organize, improve, and complete artistic work using media arts elements and principles.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark MA.CR IL.2	Benchmark MA.CR IM.2	Benchmark MA.CR IH.2
I can apply elements and principles of media arts to revise my work.	I can analyze and apply the elements and principles of media arts as a response to an artistic problem.	I can analyze my media artwork through a critique and refine my work based on given criteria.
Indicator MA.CR IL.2.1	Indicator MA.CR IM.2.1	Indicator MA.CR IH.2.1
I can identify improvements needed in my media artwork and explore strategies to strengthen the intended meaning .	I can explain how multiple elements or principles of media arts are used to convey meaning in media artworks.	I can participate in a formal critique to revise my artwork.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can explain how lighting can change a photograph's mood.	• I can explain how background music and the speaker's tone of voice can affect meaning in a podcast.	I can make and post a video blog on my process of making my film for others.
• I can explain why point of view is important when making a film.	I can explain how editing and pacing can change the rhythm of a commercial.	I can describe and make suggestions about a media artwork free of personal judgment based on the elements and principles of media arts.
• I can	• I can	• I can

Artistic Processes: Presenting- *I can share artistic ideas and work.*

Anchor Standard 3: I can develop, refine, and select work for presentation that reflects specific content, ideas, skills, and media works for display.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark MA.P IL.3	Benchmark MA.P IM.3	Benchmark MA.P IH.3
I can identify a target audience for presentation of my media artwork.	I can identify and choose multiple formats used in presenting media artworks for a target audience.	I can compare presentation formats for different media artworks and its intended audience.
Indicator MA.P IL.3.1	Indicator MA.P IM.3.1	Indicator MA.P IH.3.1
I can identify multiple ways to share my work through different media outlets.	I can choose proper format for my media artwork.	I can choose the most effective media format for a select audience.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can post a photograph on social media. I can upload my story as a podcast. I can upload a video to YouTube. I can 	 I can reduce the file size of a video for better streaming. I can change the resolution of my photograph for better printing. I can change the resolution of a film to be 	 I can choose whether to upload my film to YouTube or Vimeo for impact. I can decide whether I want to post my filers digitally or printed for distribution. I can
	projected for a large screen. • I can	

Artistic Processes: Responding- *I can interpret (read) and evaluate how media is represented and conveys meaning.*

Anchor Standard 4: I can describe, analyze, and evaluate the meaning of my work and the work of others.

Intermediate Low	Intermediate Mid	Intermediate High
Benchmark MA.R IL.4	Benchmark MA.R IM.4	Benchmark MA.R IH.4
I can explain the messages and purposes in media artworks.	I can analyze and describe reactions and interpretations of messages and purposes in a variety of media artworks.	I can investigate personal and group intentions about messages and purposes in media artworks.
Indicator MA.R IL.4.1	Indicator MA.R IM.4.1	Indicator MA.R IH.4.1
I can explain how to use the elements and principles of media art to compose a media artwork.	I can show the similarities and differences in how media artworks are organized by the elements and principles.	I can rephrase ways in which varieties of media artworks organize criteria.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can explain how separate things such as framing and angles can change the film.	• I can see how film and video can be similar in terms of image style but very different when it comes to file size.	• I can look at a propaganda poster and remix that using a new subject.
• I can	• I can	• I can

Indicator MA.R IL.4.2	Indicator MA.R IM.4.2	Indicator MA.R IH.4.2
I can explain the techniques used in different media artworks that reflect varying messages and points of view.	I can investigate increasingly complex messages in media artworks.	I can explore the language, tone , and point of view used in media texts to influence meaning and interpretation of messages.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can relate how camera angles are connected to the perception of the message in a film.	• I can share what a director's point of view and message is in a film.	• I can analyze how point of view can influence the audience of a news story.
• I can identify various artistic techniques that are used in advertising to convey a specific message for a specific group of people.	I can explain the difference in target audience of a viral video and a full length feature film.	I can analyze how a director's personal beliefs can influence their final product in a documentary.
I can describe the main target audience of a movie, or television show, based on the	I can explain the different target audience of a meme and an ad campaign.	I can explain how personal views can influence an audience member's reaction to a commercial.
message. • I can	• I can	• I can

Indicator MA.R IL.4.3	Indicator MA.R IM.4.3	Indicator MA.R IH.4.3
I can explain that different media can produce artworks that have the same purpose.	I can investigate increasingly complex techniques that artists use to convey purpose in media artwork.	I can find and interpret data to explore multiple differences in the purpose of media artwork.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can identify the way color is used in print media. I can identify how text size and placement on magazine covers can sway my opinion. I can 	 I can identify various lighting techniques in a work of media art and how those techniques influence the audience reaction. I can identify various sound techniques in a work of media art and explain why they were used. I can see advertisements are changed depending on the target audience's location. I can 	 I can examine how an artist's choice of music in a short film. can influence the audience. I can examine how the use of a particular color on a meme can influence an audience. I can

Indicator MA.R IL.4.4	Indicator MA.R IM.4.4	Indicator MA.R IH.4.4
I can describe multiple elements and principles of media art in my work.	I can identify elements and principles of media arts in artist statements.	I can develop an artist's statement that describes media arts criteria and intent of my work.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can write an artist statement that describes and interprets and element or principle of art.	I can create a blog that describes, interprets and analyzes my artwork.	I can journal daily about my process and purpose of creating artwork in class.
I can write an artist statement that describes how color is used in my media artwork.	I can talk about an artist statement that describes how quadrants are used to create emotions in my media artwork.	I can create a blog that describes, interprets and analyzes my artwork.
I can write an artist statement that describes how line creates movement in my media artwork.	I can talk about an artist statement that describes how angles are used in my media artwork.	• I can
• I can	• I can	

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 5: I can examine the role of media arts through history and cultures.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C
IL.5	IM.5	IH.5
I can analyze a variety of media artworks from different cultures and time periods.	I can describe why different media artworks are used for different purposes in various cultures and time periods.	I can analyze similarities and differences in media artworks among different cultures and time periods.

Indicator MA.C IL.5.1	Indicator MA.C IM.5.1	Indicator MA.C IH.5.1
I can explain how ideas connect media arts to history, cultures and the world.	I can compare and contrast how to connect media arts ideas to history, cultures and the world.	I can interpret how media arts ideas connect to history, cultures, and the world.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can watch a commercial and talk about how advertisements from different parts of the world look. I can watch a music video and discuss how dancing styles change for different cultures. I can 	 I can discuss how different advertisements from different parts of the world look. I can compare and contrast the clothing in music videos from around the world. I can 	 I can watch 3 different Coca Cola commercials and make connections to other cultures and global advertising. I can look at a video of or go to Disney World and talk about the impact the ride "It's a Small World" has as a means of teaching me more about culture.
		• I can

Anchor Standard 6: I can relate media arts to personal meaning, other arts disciplines, content areas, and careers.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C
IL.6	IM.6	IH.6
I can explore a range of media arts skills shared among other arts disciplines, content areas, and careers.	I can recognize specific media arts skills shared among other arts disciplines, content areas, and careers.	I can analyze media arts tools, concepts, and materials used among other arts disciplines content areas, and careers.

Indicator MA.C IL.6.1	Indicator MA.C IM.6.1	Indicator MA.C IH.6.1
I can apply media arts concepts to other arts disciplines and content areas.	I can examine the relationship between media arts and specific content from another arts discipline and content area.	I can apply concepts from other arts disciplines and content areas to my media artwork.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can explain how ideas connect media arts and fine arts by creating a media presentation.	• I can compare and contrast a media art with a fine art to discover the similarities and differences between the two.	• I can interpret how the idea of line is used in painting and photography.
I can explain how line connects media arts to visual art and dance.	I can take a painting and create a media artwork that represents the idea conveyed in the painting. i.e. "Off the and onto the	• I can interpret the use of line and movement in dance and photography to find similarities to create a short film.
• I can talk about symbolism used in English that is seen in print ads or websites to get a message across to a target audience.	 I can look through magazine and cut out print ads that contain elements of math and	I can make connections to mathematics and science using video games to enhance the playability of the game.
• I can	English. • I can	• I can

Indicator MA.C IL.6.2	Indicator MA.C IM.6.2	Indicator MA.C IH.6.2
I can demonstrate and describe the skills needed for careers in media arts.	I can identify specific skills required for various careers in media arts.	I can research topics about careers in media arts that interest me.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can define careers needed when making my media artwork. I can describe the skills needed to be a 	• I can discuss and assign a variety of jobs and responsibilities needed when making a comic book (ie. illustrator, colorists, inker, etc.).	I can research and write what my job responsibilities and title is in making an infomercial and explain my contributions to the work.
• I can	I can identify the differences in skills needed for broadcast journalism and photojournalism.	I can research and write what skills I would need to work as a radio announcer.
	• I can	• I can

Anchor Standard 7: I can practice digital citizenship in researching and creating art.

Intermediate	Intermediate	Intermediate
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C
IL.7	IM.7	IH.7
I can model and explain aspects of digital citizenship when I am online.	I can describe different aspects of digital citizenship when I am online.	I can interpret different aspects of digital citizenship when I am online.

Indicator MA.C IL.7.1 Internet Safety	Indicator MA.C IM.7.1 Internet Safety	Indicator MA.C IH.7.1 Internet Safety
I can explain and demonstrate several safe and reliable ways to search for accurate information on the internet.	I can collaborate with other students in various safe and reliable ways to search for information on the internet.	I can identify predictable situation when using the internet.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can create a presentation that explains how to keep my password information secure. I can use my personal secure information to create an account on an educational website. I can 	 I can safely and responsibly work with others online to create list of rules and steps on how to protect my personal information. I can identify ways to manage my online information, safety, and collaborate with other students on the internet in a safe and responsible way. I can identify predictable situations that might arise when I am searching for information on the internet. I can 	 I can identify spam e-mail and delete it from my account. I can recognize and report cyber bullying in an online chatroom. I can

Indicator MA.C IL.7.2 Digital Footprint Privacy	Indicator MA.C IM.7.2 Digital Footprint Privacy	Indicator MA.C IH.7.2 Digital Footprint Privacy
I can explain and model how to post safely on the internet.	I can analyze various ways to post safely on the internet.	I can investigate several ways that information on the internet is not safe or responsible and ways to respond to these problems.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can create a presentation that shows how to post safely on the internet. I can describe procedures to protect my identity and the identity of others. 	 I can compare and contrast different ways for students to post on the internet and how to post in a constructive way. I can describe multiple ways I can have an online presence. 	 I can show examples of why it is important to post positive and constructive comments on social media. I can
• I can	• I can	

xpected situations with air use rules as it applies to formance, or presentation.
g Targets
hat as a creator of an original an: make copies of my work, es of my work, or ay my work publicly, or make iks. PSA presentation that what to do when a problem earching for information on the
P

Advanced Media Arts Standards

Artistic Processes: Creating- *I can conceive and develop new artistic ideas and work.*

Anchor Standard 1: I can use past, current and emerging technology tools, procedures, and processes to create a variety of media artworks in a safe and responsible manner.

Advanced	Advanced	Advanced
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.CR	MA.CR	MA.CR
AL.1	AM.1	AH.1
I can apply some effective technology tools, procedures and processes to convey a message to make a variety of media artworks.	I can manipulate multiple technology tools, procedures and processes to convey messages to make a variety of media artworks in the most effective way.	I can use and justify the most effective technology tools, procedures and processes to make a variety of still, moving, and/or digital audio images to convey meaning using personal voice.

Indicator MA.CR AL.1.1	Indicator MA.CR AM.1.1	Indicator MA.CR AH.1.1
I can choose multiple effective technology tools to convey a message while making a variety of media artworks in a safe and responsible manner.	I can manipulate multiple technology tools to convey messages to make a variety of media artworks in the most effective way in a safe and responsible manner.	I can justify the most effective technology tools to make a variety of media artworks that convey meaning using personal voice in a safe and responsible manner.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can make a media artwork about my family history.	I can make a media artwork about my family history with interviews incorporated from family members.	I can edit a photograph to illustrate a stance on a political issue.
 I can document a day in my life. I can	• I can document a day in my life and focusing on a specific theme that tells a story.	 I can create a moving film collage to demonstrate a timeline. I can
	• I can	

Indicator MA.CR AL.1.2	Indicator MA.CR AM.1.2	Indicator MA.CR AH.1.2
I can choose some effective technology procedures and processes to convey a message while making a variety of media artworks.	I can manipulate multiple technology procedures and processes to convey messages to make a variety of media artworks in the most effective way.	I can justify the most effective technology procedures and processes to make a variety of media artworks that convey meaning using personal voice.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can create a vlog about a social issue that demonstrates that I know how to shoot a video with sound.	I can take a self-portrait photograph to convey personal meaning .	I can create a PSA choosing the best tools and process to help my school.
• I can make a short interview about admirable character traits to demonstrate POV and sound.	 I can record my voice to make a vlog and tell a story about a personal experience. I can 	 I can make a voice over to use for daily announcements. I can combine music and sound to add under still pictures.
• I can		• I can

Anchor Standard 2: I can organize, improve, and complete artistic work using media arts elements and principles.

Advanced	Advanced	Advanced
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.CR	MA.CR	MA.CR
AL.2	AM.2	AH.2
I can create, refine, and communicate ideas based on the elements and principles of media arts to complete a variety of media artworks.	I can document and justify the planning and development of a media artwork from the inception of the idea to completion.	I can create a body of work in a variety of media art forms that explore personal themes, ideas, or concepts.

Indicator MA.CR AL.2.1	Indicator MA.CR AM.2.1	Indicator MA.CR AH.2.1
I can apply organizational strategies that communicate a personal meaning , theme, idea, or concept.	I can create a process folio to document the planning of a media artwork.	I can explain and defend the choices I made to communicate my artistic ideas across multiple media artworks.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can explain how lighting can change a photograph's mood.	• I can explain how background music and the speaker's tone of voice can affect meaning in a podcast.	I can make and post a video blog on my process of making my film for others.
• I can explain why point of view is important when making a film.	• I can explain how editing and pacing can change the rhythm of a commercial.	• I can describe and make suggestions about a media artwork free of personal judgment based on the elements and principles of media arts.
• I can	• I can	• I can

Artistic Processes: Presenting- *I can share artistic ideas and work.*

Anchor Standard 3: I can develop, refine, and select work for presentation that reflects specific content, ideas, skills, and media works for display.

Advanced	Advanced	Advanced
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.P	MA.P	MA.P
AL.3	AM.3	AH.3
I can present media artworks considering combinations of formats and target audience.	I can analyze and interpret the effectiveness of a media arts presentation for an intended audience.	I can promote and present media artworks for intentional impacts through a variety of contexts such as markets and venues.

Indicator MA.P AL.3.1	Indicator MA.P AM.3.1	Indicator MA.P AH.3.1
I can select my intended audience and choose multiple media formats to get the most views.	I can evaluate the effectiveness of virtual and physical presentations of a media artwork.	I can create a media plan (funding, distribution, and viewing) to promote my media artwork.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
I can post a photograph on social media. I can upleed my stery as a podeset.	• I can reduce the file size of a video for better streaming.	I can choose whether to upload my film to YouTube or Vimeo for impact.
 I can upload my story as a podcast. I can upload a video to YouTube.	• I can change the resolution of my photograph for better printing.	• I can decide whether I want to post my filers digitally or printed for distribution.
• I can	• I can change the resolution of a film to be projected for a large screen.	• I can
	• I can	

Artistic Processes: Responding- *I can interpret (read) and evaluate how media is represented and conveys meaning.*

Anchor Standard 4: I can describe, analyze, and evaluate the meaning of my work and the work of others.

Advanced	Advanced	Advanced
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.R	MA.R	MA.R
AL.4	AM.4	AH.4
I can discuss and analyze the message and purpose in a variety of media artworks.	I can analyze the message and intent of a variety of media artworks.	I can justify the message, intent and impacts of diverse media artworks, considering complex factors of context and bias.

Indicator MA.R AL.4.1	Indicator MA.R AM.4.1	Indicator MA.R AH.4.1
I can analyze the organization of the elements and principals of media artworks.	I can critique how the composition characteristics in multiple media artworks work together.	I can justify the organizational choices made by media artist.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can explain how separate things such as framing and angles can change the film. I can explain how color theory themes can change the emotion in a film. I can 	 I can see how film and video can be similar in terms of image style but very different when it comes to file size. I can see how film and video can be similar in terms of image style but very different when it comes to point of view. I can compare a infomercial's use of color to the color in a printed advertising image. 	 I can look at a propaganda poster and remix that using a new subject. I can create a series of podcast that follow a similar format and style. I can
	• I can	

Indicator MA.R AL.4.2	Indicator MA.R AM.4.2	Indicator MA.R AH.4.2
I can analyze the effectiveness of a presentation and treatment of messages in media artwork.	I can interpret the qualities of and relationships between the components , style, and message communicated by media artworks and artists.	I can justify my interpretation of language, tone , and point of view of the message in a media artwork.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can relate how camera angles are connected to the perception of the message in a film.	I can share what a director's point of view and message is in a film.	• I can analyze how point of view can influence the audience of a news story.
• I can identify various artistic techniques that are used in advertising to convey a specific message for a specific group of	I can explain the difference in target audience of a viral video and a full length feature film.	• I can analyze how a director's personal beliefs can influence their final product in a documentary.
 I can describe the main target audience of a movie, or television show, based on 	• I can explain the different target audience of a meme and an ad campaign.	• I can explain how personal views can influence an audience member's reaction to a commercial.
the message. • I can	• I can	• I can

Indicator MA.R AL.4.3	Indicator MA.R AM.4.3	Indicator MA.R AH.4.3
I can analyze formal and informal situations, the effectiveness of presentation, and treatment of media to convey the purpose.	I can analyze and interpret the qualities of relationships between the components, style, message, and how they relate to the purpose.	I can justify my interpretation and explanation of the purpose of multiple media artworks.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can identify the way color is used in print media. I can identify how text size and placement on magazine covers can sway my opinion. I can 	 I can identify various lighting techniques in a work of media art and how those techniques influence the audience reaction. I can identify various sound techniques in a work of media art and explain why they were used. I can see advertisements are changed depending on the target audience's location. 	 I can examine how an artist's choice of music in a short film can influence the audience. I can examine how the use of a particular color on a meme can influence an audience. I can
	• I can	

Indicator MA.R AL.4.4	Indicator MA.R AM.4.4	Indicator MA.R AH.4.4
I can develop an artist's statement that merges personal influences with intent and media arts criteria for my work.	I can develop an artist's statement that identifies common themes in personal influences, intent and media arts criteria for work.	I can justify my choices of criteria, cultural influences, personal experiences, to create my own voice in my artist statement.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can write an artist statement that describes and interprets personal choices when using of lighting angles and shadows in a video game.	• I can create a blog that describes, common themes in a series of films on school culture.	• I can validate my choices through an artist statement on expressing my personal voice on making a film about persons' with disabilities.
• I can write an artist statement that describes and interprets the use emphasis in costumes designs to express intent for a dance video.	 I can write an artist statement about specific intent used in a radio announcement on religious views. I can 	I can defend my cultural influences in an artist statement for a contest for International Day.
• I can	1 cuii	• I can

Artistic Processes: Connecting- *I can relate artistic ideas and work with personal meaning and external context.*

Anchor Standard 5: I can examine the role of media arts through history and cultures.

Advanced	Advanced	Advanced
Low	Mid	High
Benchmark	Benchmark	Benchmark
MA.C	MA.C	MA.C
AL.5	AM.5	AH.5
I can examine past media arts works to determine their influence on media today.	I can explain the influence of past media arts works throughout different time periods and how that reflects on media today.	I can evaluate media arts works from the past and apply the most effective ones to my work and the work of others.

Indicator MA.C AL.5.1	Indicator MA.C AM.5.1	Indicator MA.C AH.5.1
I can participate in formal and informal situations relating to how a media art connects to history, cultures and the world.	I can examine the relationship between media arts, history, cultures, and the world.	I can justify the relationship between media arts, history, cultures, and the world.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can make a short documentary on an African Drumming group that relates native music to our country. I can make a propaganda poster that focuses on human rights and its changes throughout history. I can 	 I can make digital print advertisements based on a series of provided samples from the past, and use to define how different cultures will respond to the ads. I can create an animation short reflecting cultures from another country through environment and action. I can 	 I can make a short film project based on a cultural theme identified by the student. Students create three advertisements, then present these three "ads" to the class and describe and explain their connections. I can make a presentation that connects similar and different international policies during different presidencies.
		• I can

Anchor Standard 6: I can relate media arts to personal meaning, other arts disciplines, content areas, and careers.

Advanced Low	Advanced Mid	Advanced High
Benchmark MA.C AL.6	Benchmark MA.C AM.6	Benchmark MA.C AH.6
I can apply media arts concepts to other arts disciplines and content areas to prepare me for a career.	I can research aspects of media arts careers to influence my career path.	I can analyze complex ideas from other arts disciplines and content areas to inspire my creative work and evaluate its impact on my artistic perspective.
Indicator MA.C AL.6.1	Indicator MA.C AM.6.1	Indicator MA.C AH.6.1
I can explain ideas from other arts disciplines and content areas through media arts.	I can explain how economic conditions, cultural values, and location influence media arts and the need for related careers.	I can research societal, political, and cultural issues as they relate to other arts and content areas and apply to my role as a media artist.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can make a video project using dance themes from painter Jonathan Green. I can make a video project that demonstrates how lines are similar in media arts, visual arts, and dance. 	• I can make a video of a music (band, orchestra, choral) concert using more than one camera and editing to produce one work to be shared with the school and community.	 I can make an interdisciplinary project that to present to an organization in the community or within the school. I can make a short film that reflects similarities and differences between
• I can	• I can make a video of dance using the elements of earth, air, fire and water.	media arts and other disciplines with regard to fundamental concepts. I can

Indicator MA.C AL.6.2	Indicator MA.C AM.6.2	Indicator MA.C AH.6.2
I can identify the skills, training, and education necessary to pursue a career in media arts that interests me.	I can pursue opportunities that will lead me to a career in media arts.	I can demonstrate skills necessary for a career in media arts.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can serve in a variety of roles such as director, camera operator, editor, sound engineer, teleprompter and gaffer when making a short film to explore various roles and skills related to filmmaking. I can use my portfolio of work to identify skills that I am interested in pursuing as career. I can 	 I can research classes and workshops needed to develop specific media arts techniques and skills. I can participate in media arts opportunities in my community. I can 	 I can take on an internship in the community in a media arts career capacity. I can get an entry-level part time job working in different media fields, such as a color flatter for the comic industry. I can

Anchor Standard 7: I can practice digital citizenship in researching and creating art.

Advanced Low	Advanced Mid	Advanced High
Benchmark MA.C AL.7	Benchmark MA.C AM.7	Benchmark MA.C AH.7
I can participate in formal and informal situations to discuss and demonstrate digital citizenship when I am online.	I can analyze and identify the appropriate digital citizenship strategy to use when I am online.	I can justify my choice of digital citizenship strategy to use when I am online.
Indicator MA.C AL.7.1 Internet Safety	Indicator MA.C AM.7.1 Internet Safety	Indicator MA.C AH.7.1 Internet Safety
I can participate in formal and informal situations when collaborating with others and can model appropriate and positive netiquette .	I can analyze various ways to use digital citizenship to collaborate with the world in an appropriate and positive way.	I can compile a selection of information that is found on the internet and how helps me justify my own voice as an artist.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can discuss and critique internet safety and model how to use it in a safe and responsible manner online.	• I can devise an internet safety plan for other students to follow when they are online in school.	• I can interact with my peers in an online critique of an artwork, and justify my constructive criticism.
• I can	• I can	• I can

Indicator MA.C AL.7.2 Digital Footprint Privacy	Indicator MA.C AM.7.2 Digital Footprint Privacy	Indicator MA.C AH.7.2 Digital Footprint Privacy
I can participate in formal and informal situations when collaborating with others to post safely on the internet.	I can investigate various ways to post safely on the internet and know the difference between a positive and a negative post.	I can justify my choice of what I post on the internet to interact with the world in an appropriate and positive way.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
 I can participate on an online critique of other student artwork in a positive and constructive manner. I can 	 I can create a constructive and positive response to a blog post of another student. I can 	 I can communicate online in an appropriate and positive on my webpage. I can create a blog and communicate about global issues in a positive and constructive way.
		• I can

Indicator MA.C AL.7.3 Copyright	Indicator MA.C AM.7.3 Copyright	Indicator MA.C AH.7.3 Copyright
I can participate in formal and informal	I can analyze and synthesize various ways	I can justify my choice of how I use
situations when collaborating with others to discuss copyright laws that apply to a media artwork.	that copyright laws apply to my work and the work of others.	copyright law to protect my work and the work of others.
Sample Learning Targets	Sample Learning Targets	Sample Learning Targets
• I can take a stance in a debate about why we should have copyright law.	• I can create a presentation about the similarities and differences between photography and video copyright law.	• I can demonstrate how I followed copyright law in the creating of ideas and media artwork.
• I can look at three websites with information about the same story and decide which information is valid, reliable, and unbiased.	• I can create a blog that discusses how to use, understand and synthesize information found on different websites.	• I can appraise information found on the internet and find appropriate information that validates and justifies my choice of imagery, text, and sound in my artwork.
• I can	• I can	• I can

Media Arts Glossary

Artist Statement An artist statement lets you convey the reasoning behind your work-- why you chose a particular subject matter, why you work in a certain medium, etc. And further, a well-written statement shows the relationship of you to your artwork, and helps creates a connection with the viewer that will make your work (and your name) more memorable.

Attention Principle of directing perception through sensory and conceptual impact.

Balance Principle of the equitable and/or dynamic distribution of items in a media arts composition or structure for aesthetic meaning, as in a visual frame, or within game architecture.

Codes and Conventions Codes are systems of signs put together (usually in a sequence) to create meaning. These systems may be verbal, visual, non-verbal, or aural (e.g., sound effects, music). Visual media may use a number of technical codes such as camera angles, framing, composition, and lighting to convey a particular attitude to a subject. Conventions are the commonly accepted or generally known methods of doing something. Codes and conventions are used together in the study and examination of a specific media genre. The camera angles used in a film, for example, should be studied in terms of the way camera angles are conventionally used in the particular type of film.

Components The discrete portions and aspects of media artworks, including: elements, principles, processes, parts, assemblies, etc., such as: light, sound, space, time, shot, clip, scene, sequence, movie, narrative, lighting, cinematography, interactivity, etc.

Composition Principle of arrangement and balancing of components of a work for meaning and message.

Constraints Limitations on what is possible, both real and perceived.

Continuity The maintenance of uninterrupted flow, continuous action or self-consistent detail. across the various scenes or components of a media artwork, i.e. game components, branding, movie timeline, series, etc.

Context The situation surrounding the creation or experience of media artworks that influences the work, artist or audience. This can include how, where, and when media experiences take place, as well as additional internal and external factors (personal, societal, cultural, historical, physical, virtual, economic, systemic, etc.)

Contrast Principle of using the difference between items, such as elements, qualities and components, to mutually complement them.

Convention An established, common, or predictable rule, method, or practice within media arts production, such as the notion of a 'hero' in storytelling.

Copyright The exclusive right to make copies, license, and otherwise exploit a produced work.

Criteria The elements and principles students use to design their work

Digital Citizenship A standard of behavior with regard to the appropriate use of technology. A set of ethical and social norms that oppose the misuse and abuse of technology.

Digital Identity How one is presented, perceived and recorded online, including personal and collective information and sites, ecommunications, commercial tracking, etc.

Divergent Thinking Unique, original, uncommon, idiosyncratic ideas; thinking "outside of the box."

Design Thinking A cognitive methodology that promotes innovative problem solving through the prototyping and testing process commonly used in design.

Elements of Media Arts Include but not limited to, light, sound, time, POV, performance, framing, narrative, and editing.

Emphasis Principle of giving greater compositional strength to a particular element or component in a media artwork.

Ethics Moral guidelines and philosophical principles for determining appropriate behavior within media arts environments.

Exaggeration Principle of pushing a media arts element or component into an extreme for provocation, attention, contrast, as seen in character, voice, mood, message, etc.

Experiential Design Area of media arts wherein interactive, immersive spaces and activities are created for the user; associated with entertainment design.

Fairness Complying with appropriate, ethical and equitable rules and guidelines.

Fair Use Permits limited use of copyrighted material without acquiring permission from the rights holders, including commentary, search engines, criticism, etc.

Force Principle of energy or amplitude within an element, such as the speed and impact of a character's motion

- **Generative Methods** Various inventive techniques for creating new ideas and models, such as brainstorming, play, open exploration, experimentation, inverting assumptions, rule bending, etc.
- **Heterogeneity** How an artwork can be made up of many distinct experiences and parts that are independent however when placed together bring deeper meaning. Ex. installation that includes recorded, sounds, images, and performances.
- **Hybridization** Principle of combining two existing media forms to create new and original forms, such as merging theatre and multimedia.
- **Information Literacy Skills** The abilities necessary to access, utilize, and critically evaluate the products of the mass media, including an informed understanding of the nature of the media and the methods they employ.
- **Intent** Purpose behind making a media art work whether personal or analyzed through the work made by others.
- **Interactivity** A diverse range of articulating capabilities between media arts components, such as user, audience, sensory elements, etc., that allow for inputs and outputs of responsive connectivity via sensors, triggers, interfaces, etc., and may be used to obtain data, commands, or information and may relay immediate feedback, or other communications; contains unique sets of aesthetic principles.
- **Judgement** The ability to make informed and cognizant decisions regarding a media artwork, especially in the critique process.
- **Juxtaposition** Placing greatly contrasting items together for effect.
- Legal The legislated parameters and protocols of media arts systems, including user agreements, publicity releases, copyright, etc.
- **Manage Audience Experience** The act of designing and forming user sensory episodes through multi-sensory captivation, such as using sequences of moving image and sound to maintain and carry the viewer's attention, or constructing thematic spaces in virtual or experiential design
- **Markets** The various commercial and informational channels and forums for media artworks, such as T.V., radio, internet, fine arts, non-profit, communications, etc.
- Meaning The formulation of significance and purposefulness in media artworks.

- **Media Arts Contexts** The diverse locations and circumstances of media arts, including its markets, networks, technologies and vocations.
- **Media Environments** Spaces, contexts and situations where media artworks are produced and experienced, such as in theaters, production studios and online.
- **Media Literacy** A series of communication competencies, including the ability to access, analyze, evaluate, and communicate information in a variety of forms, including print and nonprint messages.
- **Media Messages** The various artistic, emotional, expressive, prosaic, commercial, utilitarian and informational communications of media artworks.
- **Media Texts** Aural, print, graphic, and electronic communications with a public audience. Such texts often involve numerous people in their construction and are usually shaped by the technology used in their production. Media texts include papers and magazines, television, video and film, radio, computer software, and the Internet.
- **Medium** Material used to create the art piece and determine the nature of the final work. Ex. film, digital imaging, web design.
- **Message** Media messages contain "texts" and "subtexts." The text is the actual words, pictures and/or sounds in a media message. The subtext is the hidden and underlying meaning of the message. Media messages reflect the values and viewpoints of media makers.
- Modeling or Concept Modeling Creating a digital or physical representation or sketch of an idea, usually for testing; prototyping.
- **Movement** Principle of motion of diverse items within media artworks.
- **Multimodal Perception** The coordinated and synchronized integration of multiple sensory systems (vision, touch, auditory, etc.) in media artworks.
- **Multimedia Theatre** The combination of live theatre elements and digital media (sound, projections, video, etc.) into a unified production for a live audience.
- Narrative Structure The framework for a story, usually consisting of an arc of beginning, conflict, and resolution
- **Netiquette** The correct or acceptable way of communicating on the Internet.

Personal Aesthetic An individually formed, idiosyncratic style or manner of expressing oneself; an artist's "voice."

Perspective Principle pertaining to the method of three-dimensional rendering, point-of-view, and angle of composition.

Point of View The position from which something or someone is observed; the position of the narrator in relation to the story, as indicated by the narrator's outlook from which the events are depicted and by the attitude toward the characters.

Positioning The principle of placement or arrangement.

Principles Media Arts Principles that include but not limited to, interactivity, heterogeneity, hybridization, medium, and temporality.

Production Processes The diverse processes, procedures, or steps used to carry out the construction of a media artwork, such as prototyping, playtesting, and architecture construction in game design.

Prototyping Creating a testable version, sketch or model of a media artwork, such as a game, character, website, application, etc.

Representation Media representations are the ways in which the media portrays particular groups, communities, experiences, ideas, or topics from a particular ideological or value perspective.

Resisting Closure Delaying completion of an idea, process, or production, or persistently extending the process of refinement, towards greater creative solutions or technical perfection

Responsive Use of Failure Incorporating errors towards persistent improvement of an idea, technique, process or product

Rules The laws, or guidelines for appropriate behavior; protocols.

Safety Maintaining proper behavior for the welfare of self and others in handling equipment and interacting with media arts environments and groups.

Soft Skills Diverse organizational and management skills, useful to employment, such as collaboration, planning, adaptability, communication, etc.

Stylistic Convention A common, familiar, or even "formulaic" presentation form, style, technique, or construct, such as the use of tension building techniques in a suspense film, for example.

Systemic Communications Socially or technologically organized and higher-order media arts communications such as networked multimedia; television formats and broadcasts; "viral" videos; social multimedia (e.g. "vine" videos); remixes; transmedia, etc.

System(s) The complex and diverse technological structures and contexts for media arts production, funding, distribution, viewing, and archiving.

Technological The mechanical aspects and contexts of media arts production, including hardware, software, networks, code, etc.

Temporality How the passage of time can change one's interpretation of an artwork or one's ability to witness the artwork.

Tone Principle of "color," "texture," or "feel," of a media arts element or component, as for sound, lighting, mood, sequence, etc.

Transdisciplinary Production Accessing multiple disciplines during the conception and production processes of media creation, and using new connections or ideas that emerge to inform the work.

Transmedia Production Communicating a narrative and/or theme over multiple media platforms, while adapting the style and structure of each story component to the unique qualities of the platforms.

Virtual Channels Network based presentation platforms such as: Youtube, Vimeo, Deviantart, etc.

Virtual Worlds Online, digital, or synthetic environments (e.g. Minecraft, Second Life).

Vocational The workforce aspects and contexts of media arts.

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